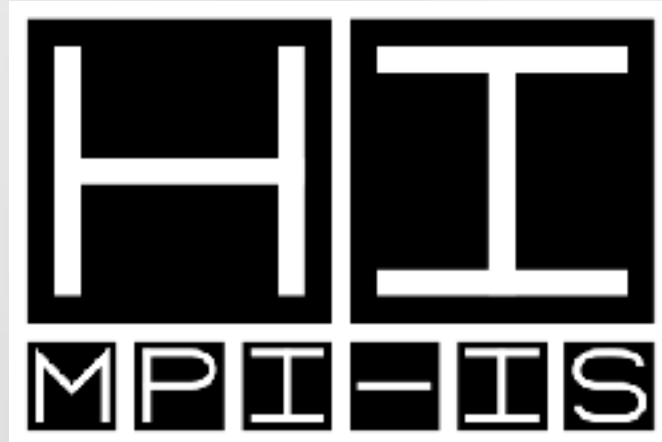


Robot Learning



July 21, 2022

Stuttgart ELLIS Unit Kick-off Event



e l l i s
European Laboratory for Learning and Intelligent Systems

Katherine J. Kuchenbecker
MPI for Intelligent Systems
Stuttgart, Germany

HAPTIC INTELLIGENCE
MAX PLANCK INSTITUTE FOR
INTELLIGENT SYSTEMS





Ph.D. with Günther Niemeyer

Engineering Laboratory

GRASP

General Robotics, Automation, Sensing & Perception Lab

Stanford Penn L.A. JHU

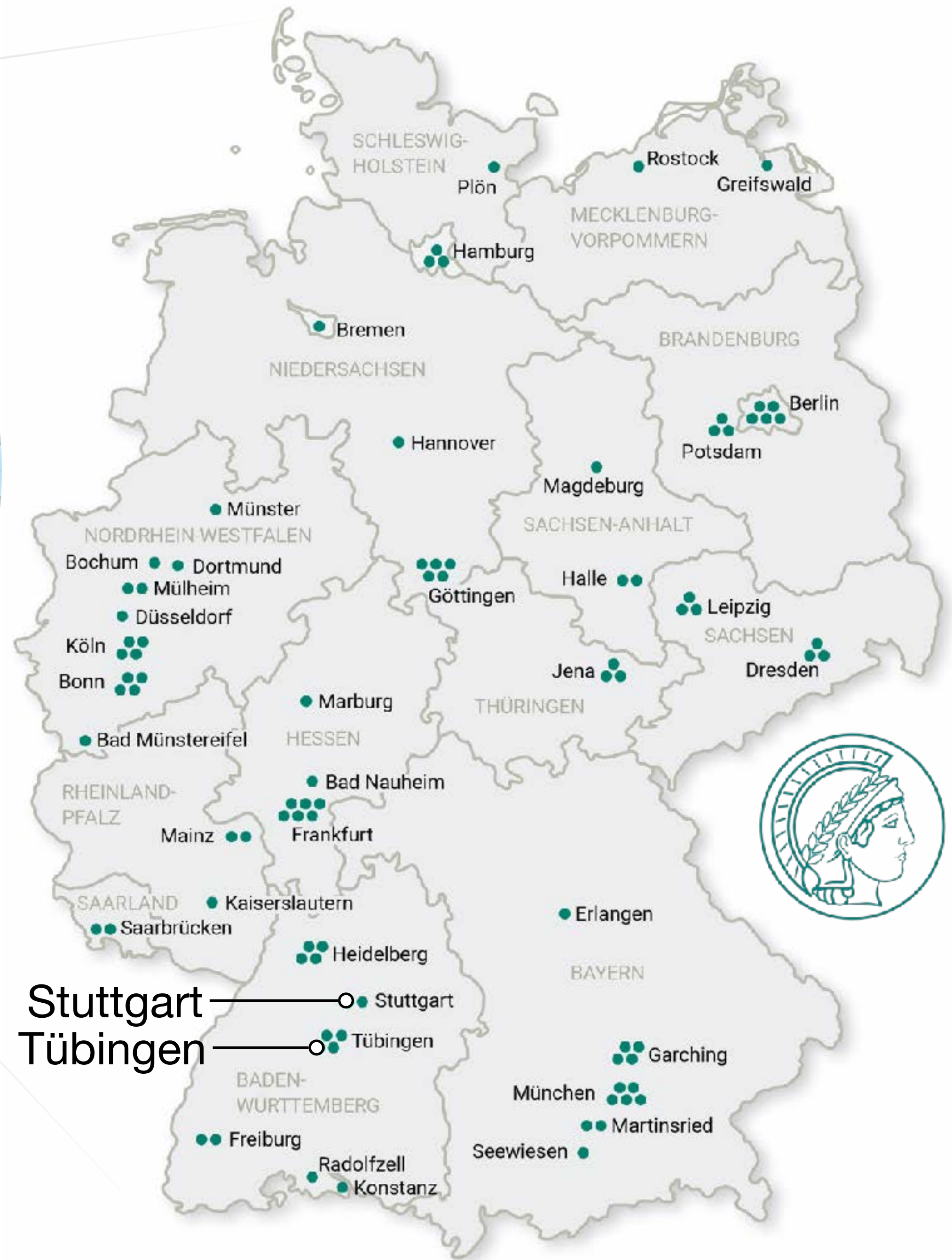
MPI-IS



Postdoc with Allison Okamura



MAX PLANCK INSTITUTE FOR INTELLIGENT SYSTEMS ESTABLISHED IN 2011



Stuttgart Tübingen

+ Jupiter (Florida, USA), Rome (Italy), Florence (Italy), Luxembourg, Manaus (Brazil), and Nijmegen (The Netherlands)



MAX PLANCK INSTITUTE FOR INTELLIGENT SYSTEMS

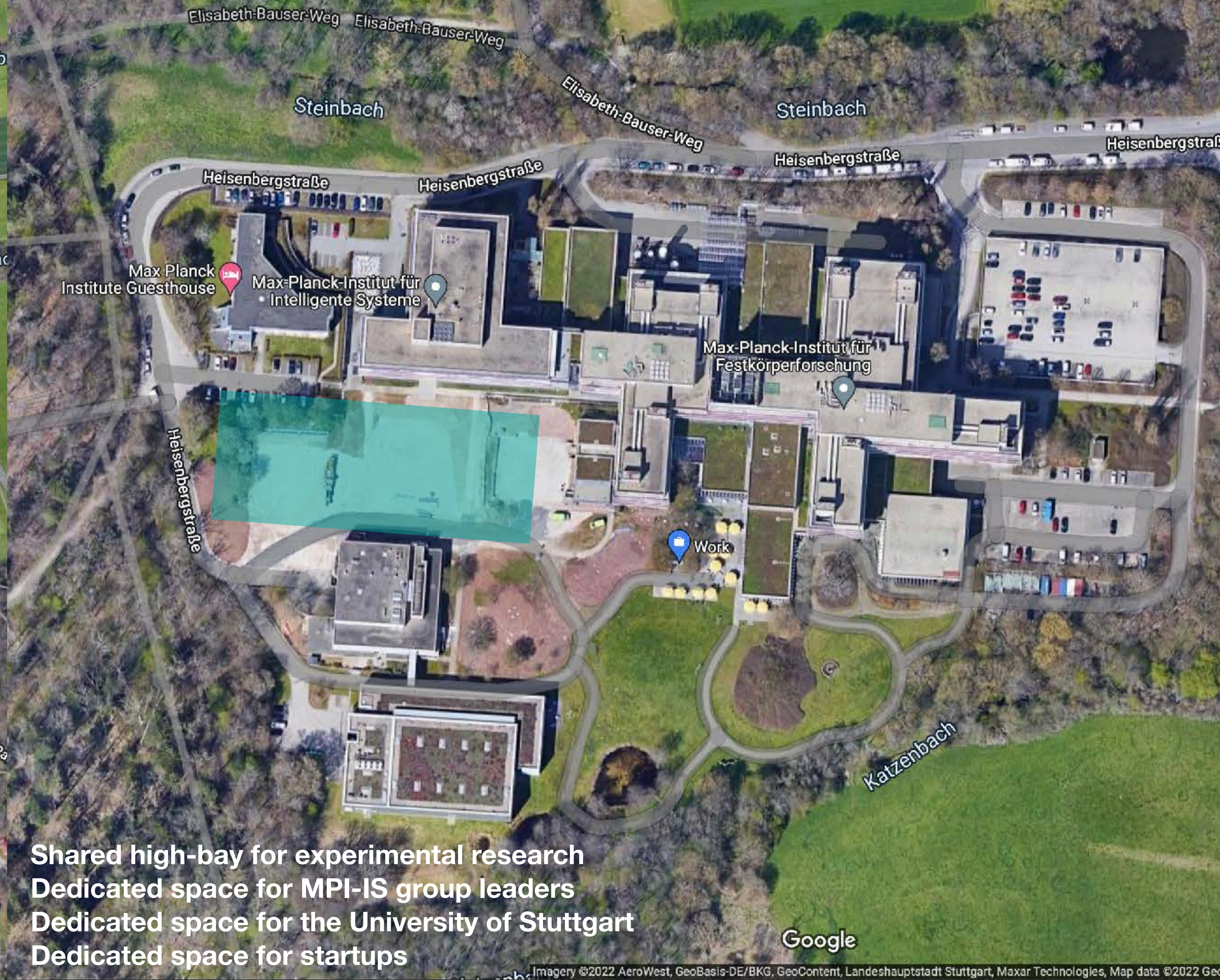


Büsnauer
Wiesental

Universität Stuttgart

Universität Stuttgart Campus Vaihingen

Pfaffenwaldring
47, 70569 Stuttgart
5 min drive home



Shared high-bay for experimental research
Dedicated space for MPI-IS group leaders
Dedicated space for the University of Stuttgart
Dedicated space for startups



Michael J. Black
Perceiving Systems



Moritz Hardt
Social Foundations of Computing



Bernhard Schölkopf
Empirical Inference



Christoph Keplinger
Robotic Materials



Metin Sitti
Physical Intelligence



Katherine J. Kuchenbecker
Haptic Intelligence

**MPI-IS is
hiring at
all levels!**



Caterina De Bacco
Physics for Inference
and Optimization



Georg Martius
Autonomous Learning



Ludovic Righetti
Movement Generation
and Control



Jörg Stückler
Embodied Vision



Alexander Badri-Spröwitz
Dynamic Locomotion



Ardian Jusufi
Locomotion in Biorobotic
and Somatic Systems



Wieland Brendel
Robust Machine Learning



Falk Lieder
Rationality Enhancement



Michael Mühlebach
Learning and Dynamical
Systems



Samira Samadi
Fairness in
Machine Learning



Justus Thies
Neural Capture and
Synthesis



Wenqi Hu
Bioinspired Autonomous
Miniature Robots



Ksenia Keplinger
Organizational Leadership
and Diversity



Tübingen



imprs-is

**MAX PLANCK INSTITUTE
FOR INTELLIGENT SYSTEMS**



Stuttgart

**MAX PLANCK
LECTURE**

2022

&

**SUMMER
COLLOQUIUM**

**FRIDAY, JULY 22, 2022
13:30**

FURTHER INFORMATION
is.mpg.de/en/events



**MAX PLANCK INSTITUTE
FOR INTELLIGENT SYSTEMS**

Max Planck Lecture & Summer Colloquium

Tomorrow on the MPI-IS campus

Lecture Hall 2D5, Heisenbergstr. 1, Stuttgart

Starting at 1:30 p.m. with a barbecue

The talks will also be live-streamed

<https://is.mpg.de/events/intelligent-systems-summer-colloquium-2022>

13:30



Opening by Metin Sitti
Managing Director
Max Planck Institute for Intelligent Systems

13:35 - 14:35



2022 Max Planck Lecture
Zhenan Bao
Skin-Inspired Organic Electronics
Abstract and speaker's short biography >>

14:35 - 15:00

Discussion

15:00 - 15:30

Break

15:30 - 16:10



Intelligent Systems Summer Colloquium
Wieland Brendel
A more principled way towards machines that see the world like humans
Abstract and speaker's short biography >>

16:10 - 16:50



Intelligent Systems Summer Colloquium
Sayan Mukherjee
Modeling shapes and surfaces
Abstract and speaker's short biography >>

16:50 - 17:30



Intelligent Systems Summer Colloquium
Betty Mohler
Self-Avatars & Body Perception
Abstract and speaker's short biography >>

17:30



Closing by Metin Sitti
Managing Director
Max Planck Institute for Intelligent Systems

17:35 - 19:30

Summer party
Canteen & Garden, Heisenbergstr. 1, Stuttgart



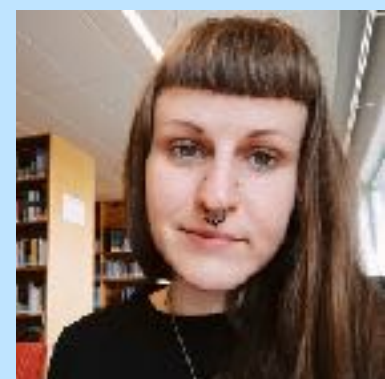
Rachael B. Burns
Ph.D. Student



Iris Andrussov
Co-Advised Ph.D. Student



Arnaud Allemang--Trivalle
Co-Advised Ph.D. Student



Dominika Lisy
Recent Ph.D. Visitor



Rachael L'Orsa
Recent Ph.D. Visitor



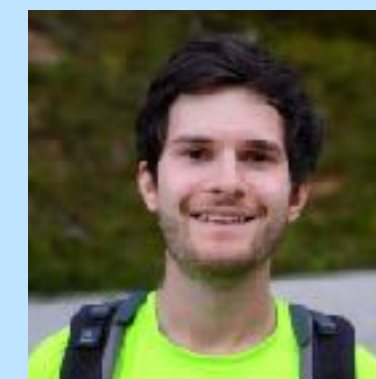
Cara Nunez
Recent Ph.D. Visitor



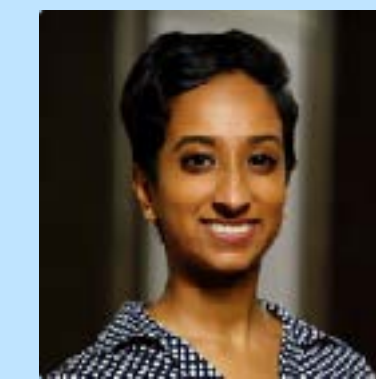
Yoojin Oh
Visiting Ph.D. Student



Fayo Ojo
Recent Ph.D. Visitor



Christian Schöffmann
Recent Ph.D. Visitor



Neha Thomas
Recent Ph.D. Visitor



Guido Caccianiga
Ph.D. Student



Summer Interns
(several)



Joey Burns
IT Administrator



Nati Egana Rosa
Technical Assistant



Ilona Jacobi
Department Assistant



Bernard Javot
Research Engineer



Paul Kress
Research Engineer



Lijuan Wang
Research Engineer

**We enjoy hosting
visiting Ph.D. students
and interns!**



Farimah Fazlollahi
Ph.D. Student



Maria-Paola Forte
Co-Advised Ph.D. Student



Ifat Gertler
Ph.D. Student



Yijie Gong
Ph.D. Student



Behnam Khojasteh
Ph.D. Student



Mayumi Mohan
Ph.D. Student



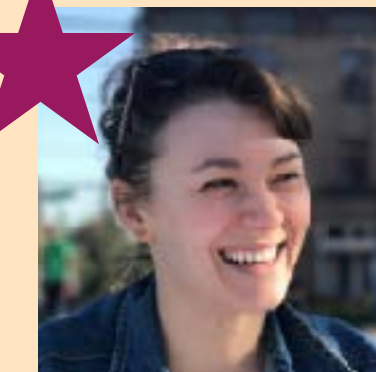
Saekwang Nam
Ph.D. Student



Julian Nubert
Co-Advised Ph.D. Student



Benjamin Richardson
Ph.D. Student



Nataliya Rokhmanova
Co-Advised Ph.D. Student



★ poster **★ lightning talk**
**Could members of my
team please stand up?**
★ attending



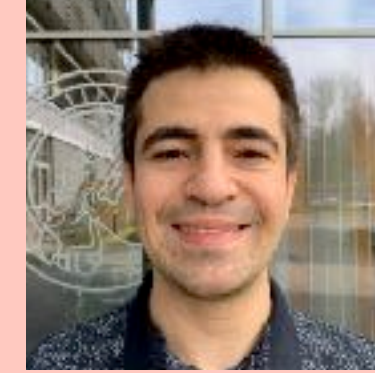
Alexis E. Block
Recent Doctoral Grad



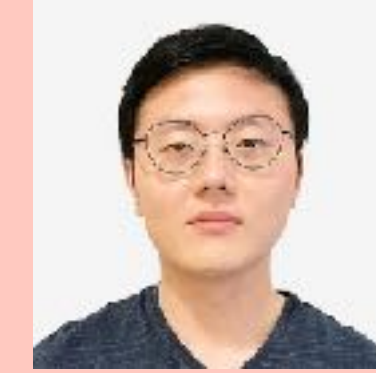
Ravali Gourishetti
Postdoctoral Researcher



Haliza Mat Husin
Postdoctoral Researcher



Gökhan Serhat
Research Scientist



Yitian Shao
Postdoctoral Researcher



Natalia Sanchez-Tamayo
Co-Advised Ph.D. Student

HAPTIC INTELLIGENCE
MAX PLANCK INSTITUTE FOR
INTELLIGENT SYSTEMS



Katherine J. Kuchenbecker
Director



David Gueorguiev
Scientist (CNRS)



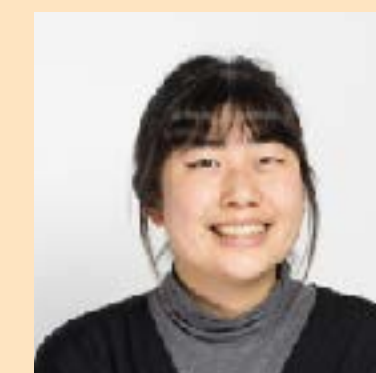
Hyosang Lee
Scientist (Uni. Stuttgart)



Hasti Seifi
Scientist (U. Copenhagen)



Yasemin Vardar
Scientist (TU Delft)



Naomi Tashiro
Ph.D. Student

Underlying Motivation





Underlying Motivation

- The sense of **touch** is fundamental for humans:
 - First sense to evolve
 - Difficult to live without
 - Deeply coupled to physical action and social interaction
 - Spread throughout the body with myriad channels

haptic =

★ **tactile**
cutaneous

+

kinesthetic
proprioceptive

contact location
pressure
stretch
slip
vibration
temperature
hair follicle motion

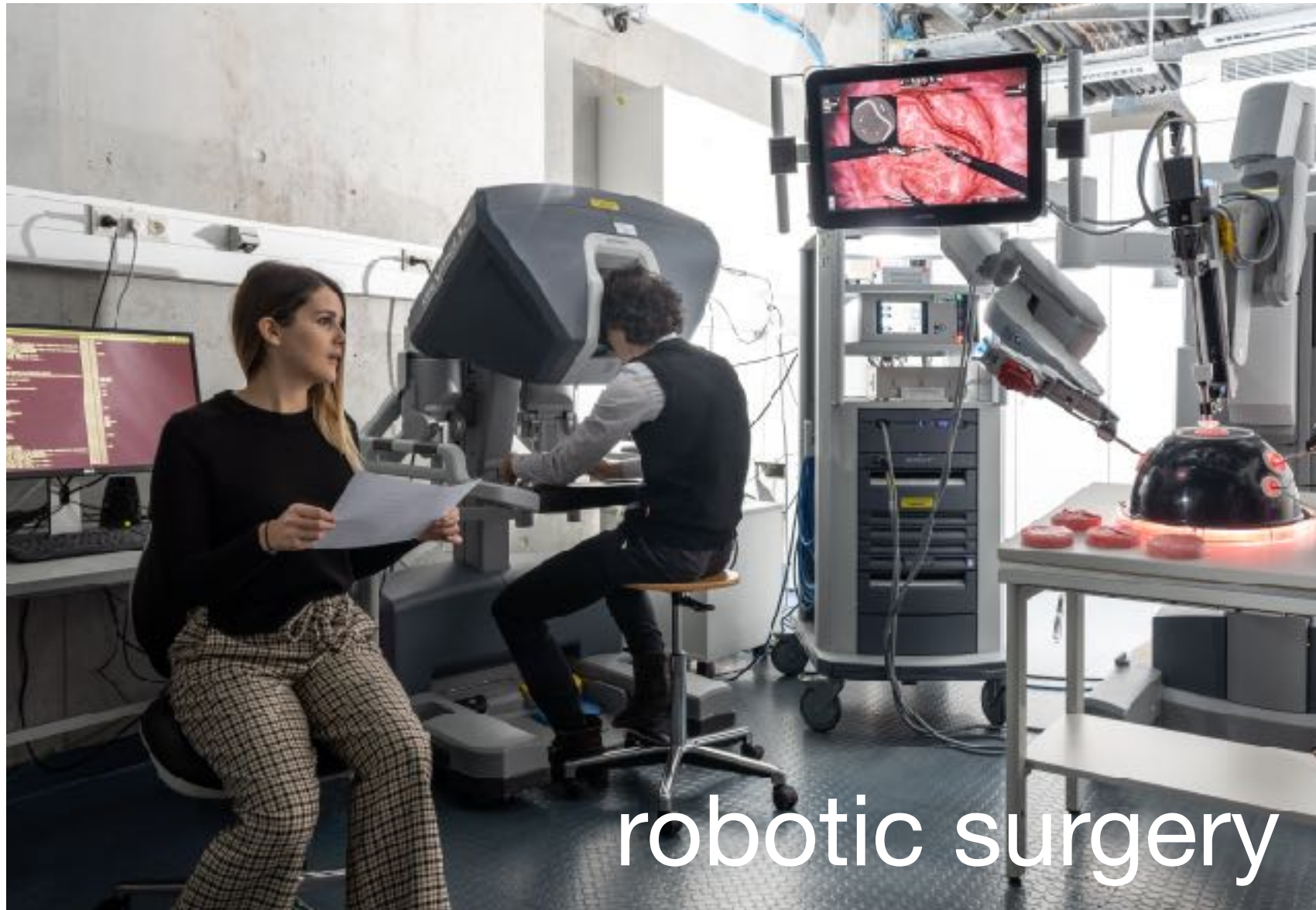
receptor
density varies
spatially

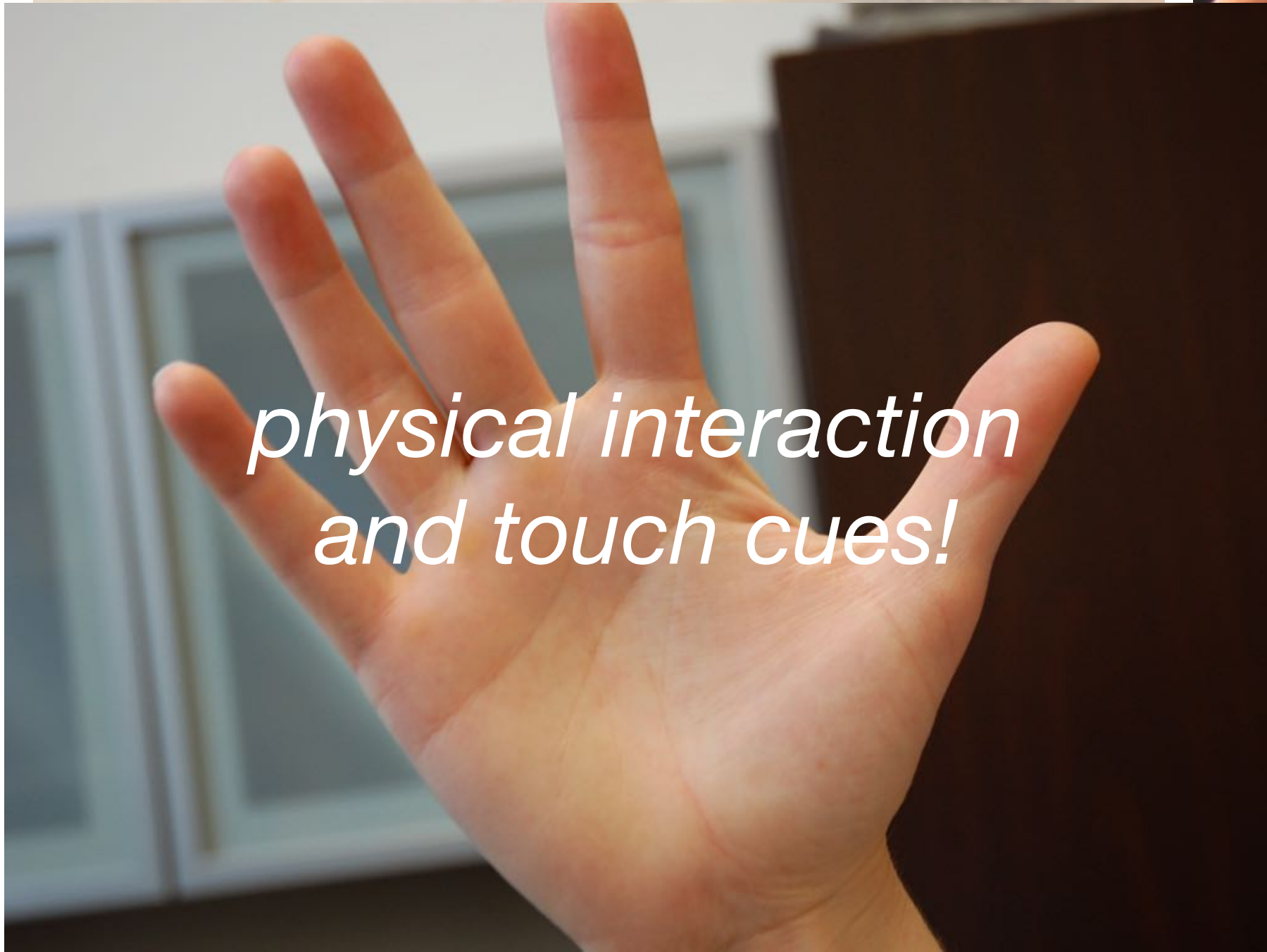
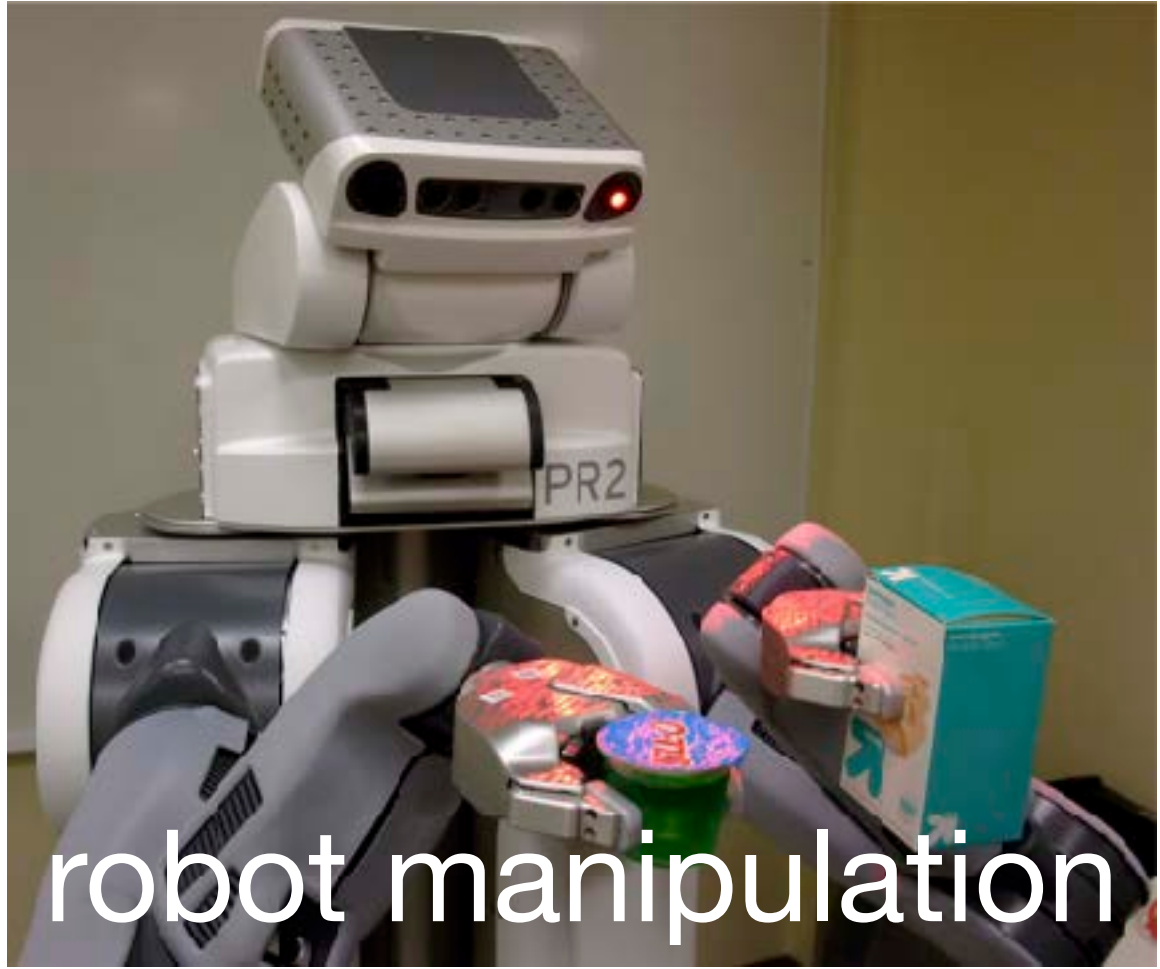
muscle length
muscle velocity
tendon force
ligament force
joint receptors



Underlying Motivation

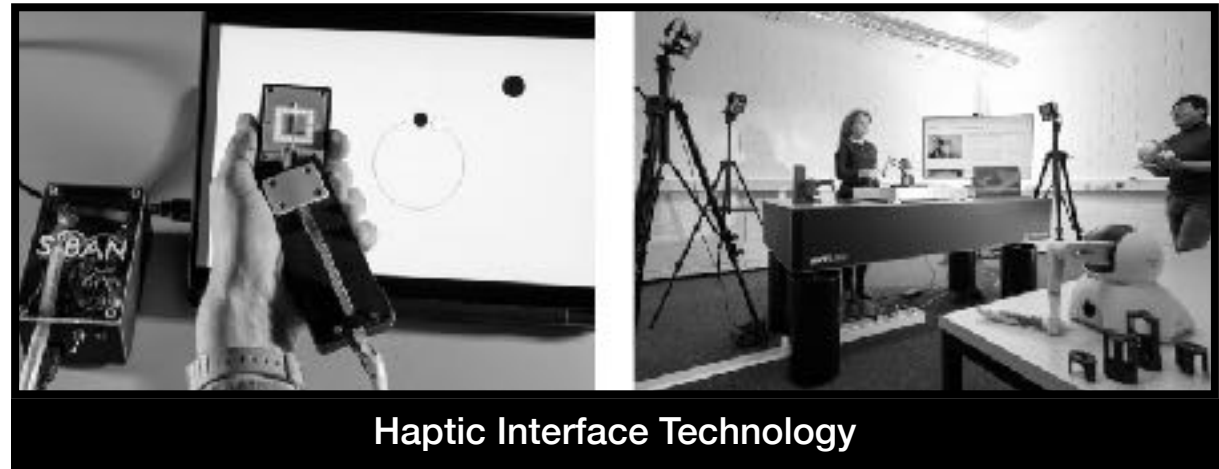
- The sense of **touch** is fundamental for humans:
 - First sense to evolve
 - Difficult to live without
 - Deeply coupled to physical action and social interaction
 - Spread throughout the body with myriad channels
- But, most engineered systems **ignore the sense of touch.**



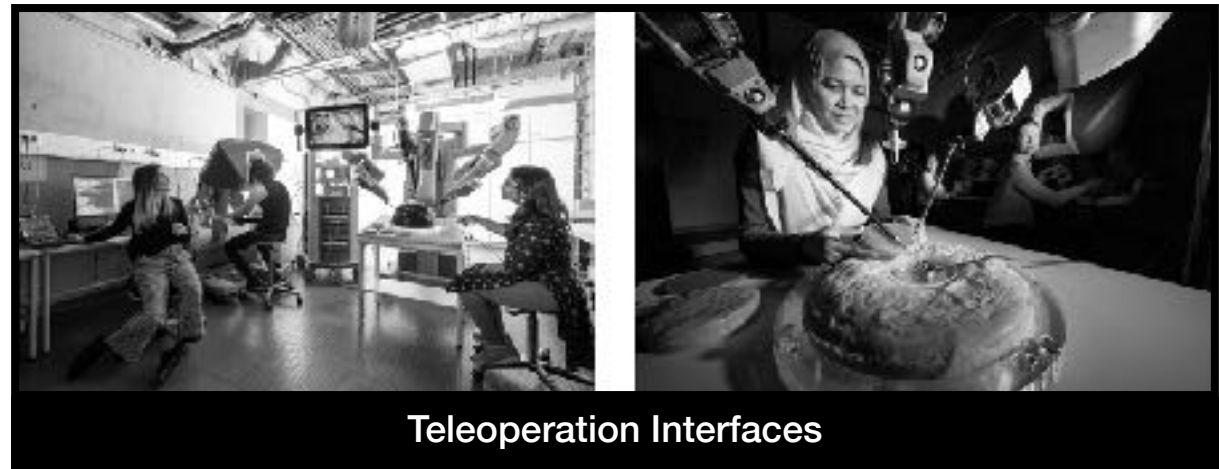




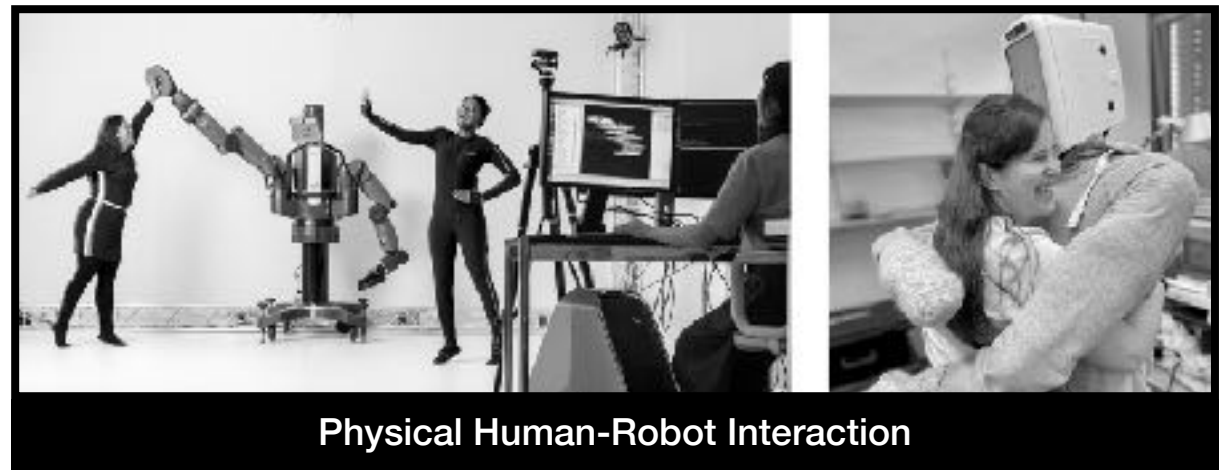
Fingertip Haptics



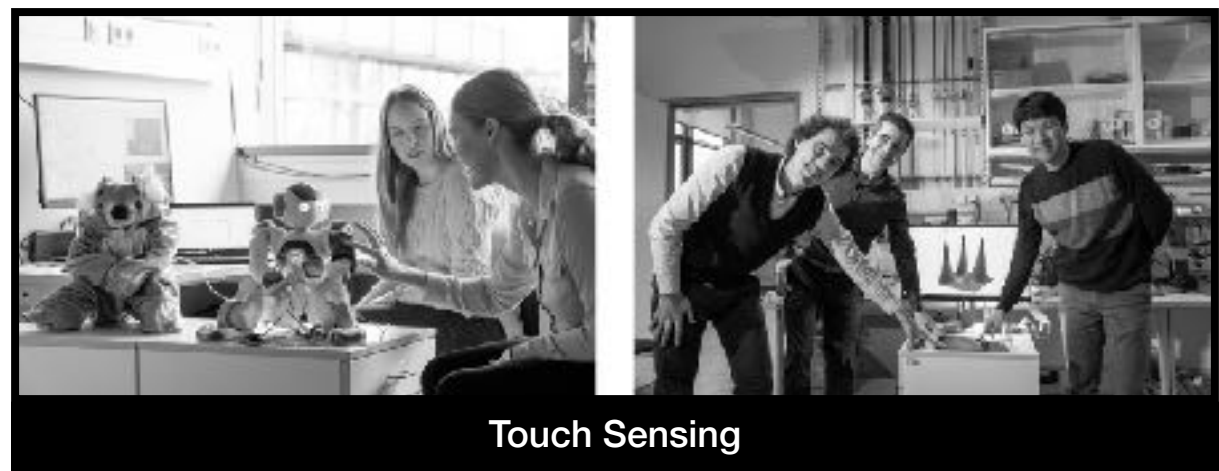
Haptic Interface Technology



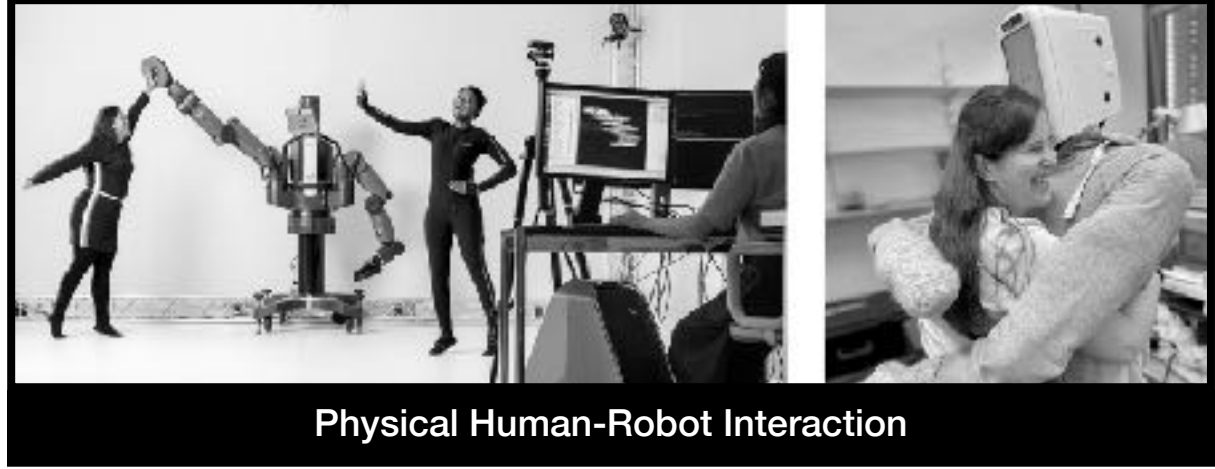
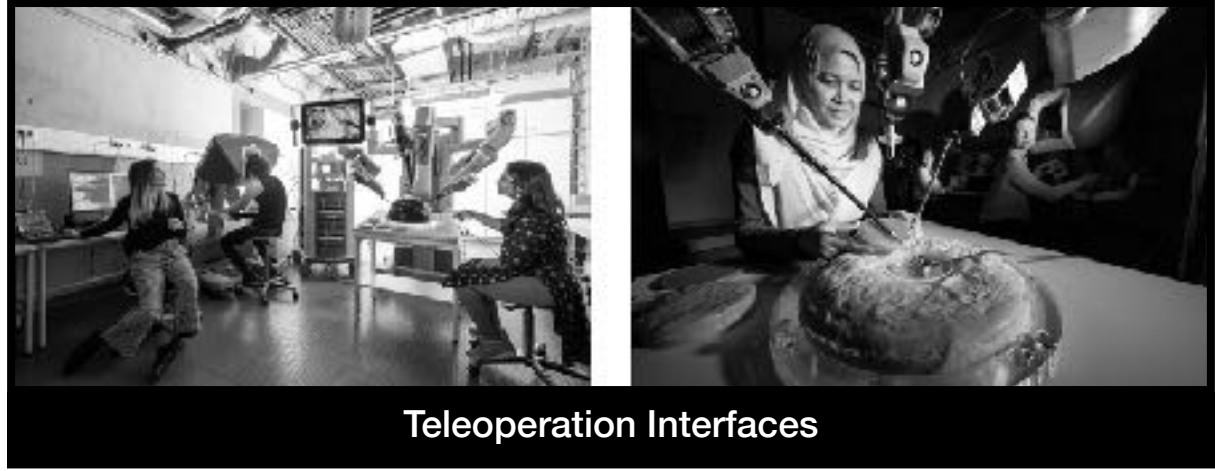
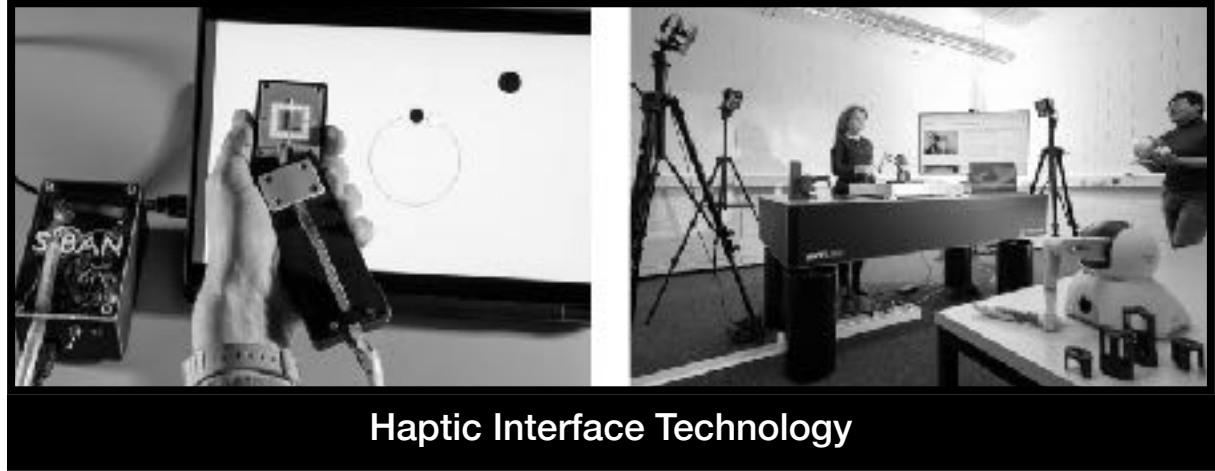
Teleoperation Interfaces

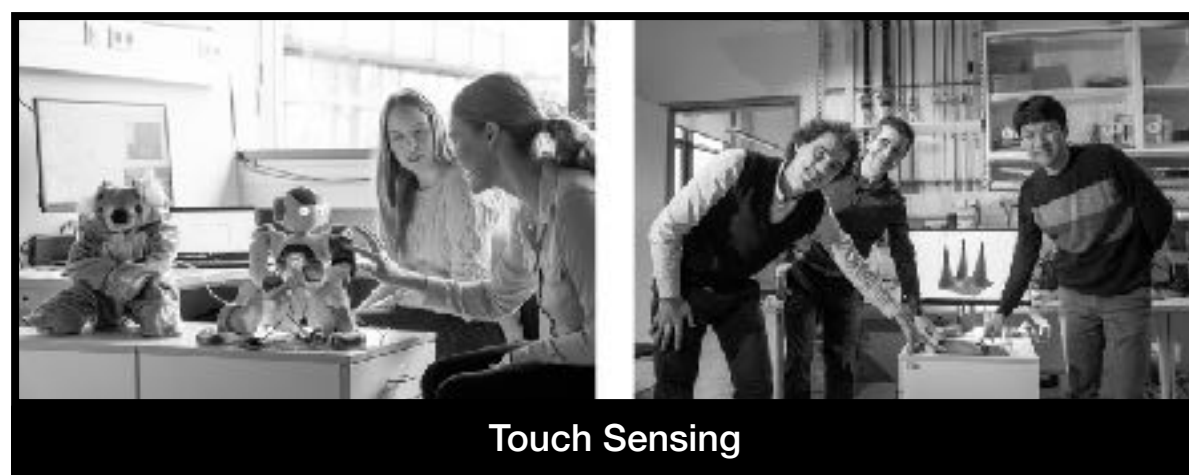
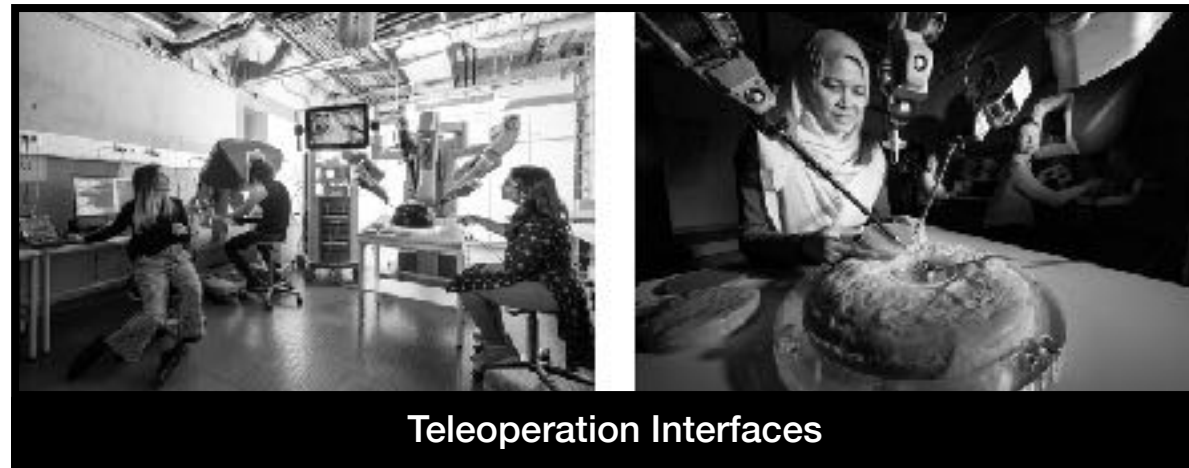
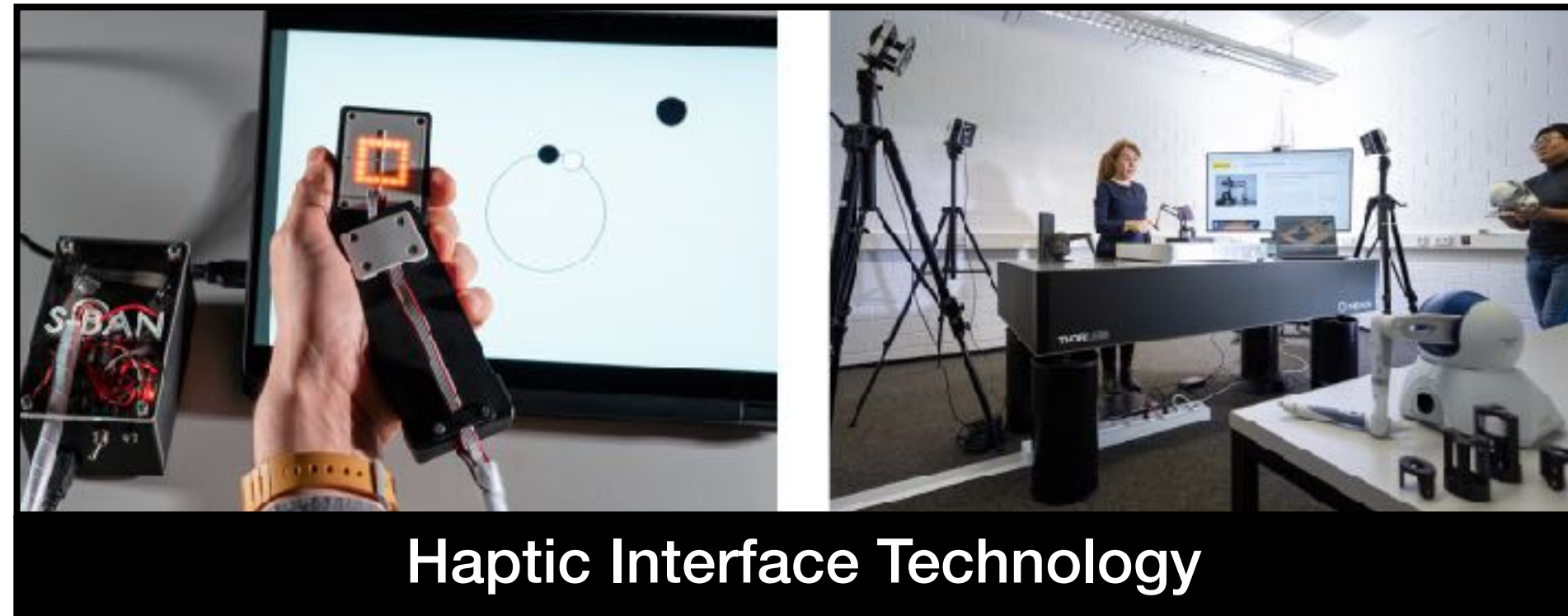
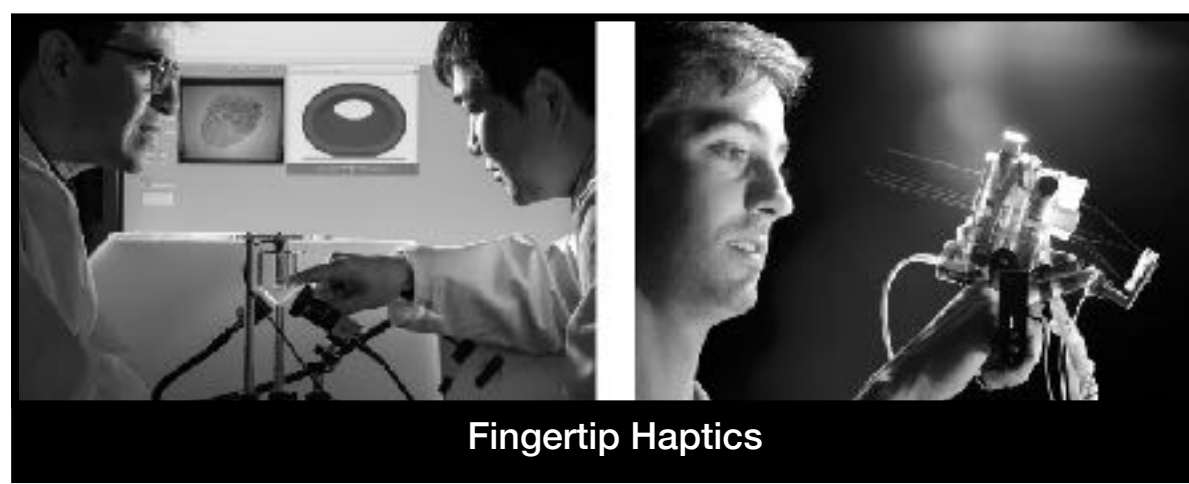


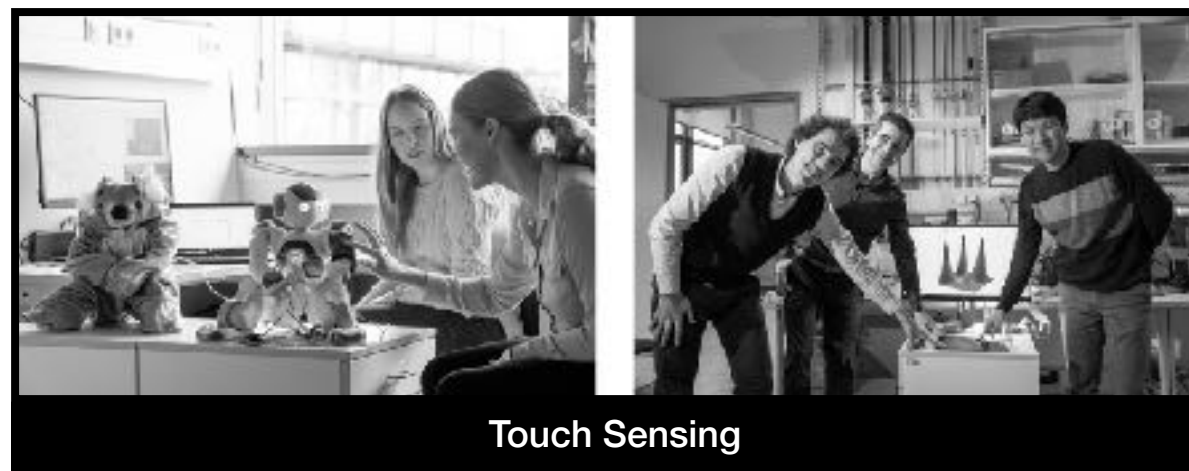
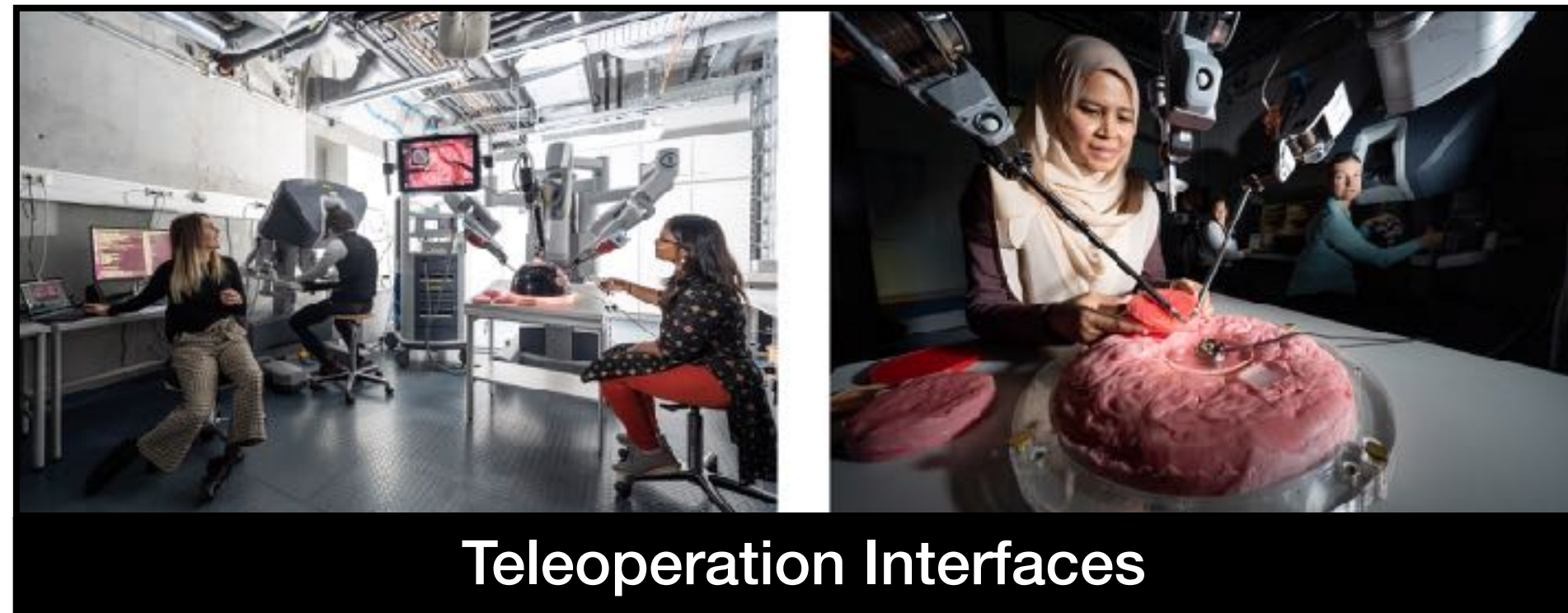
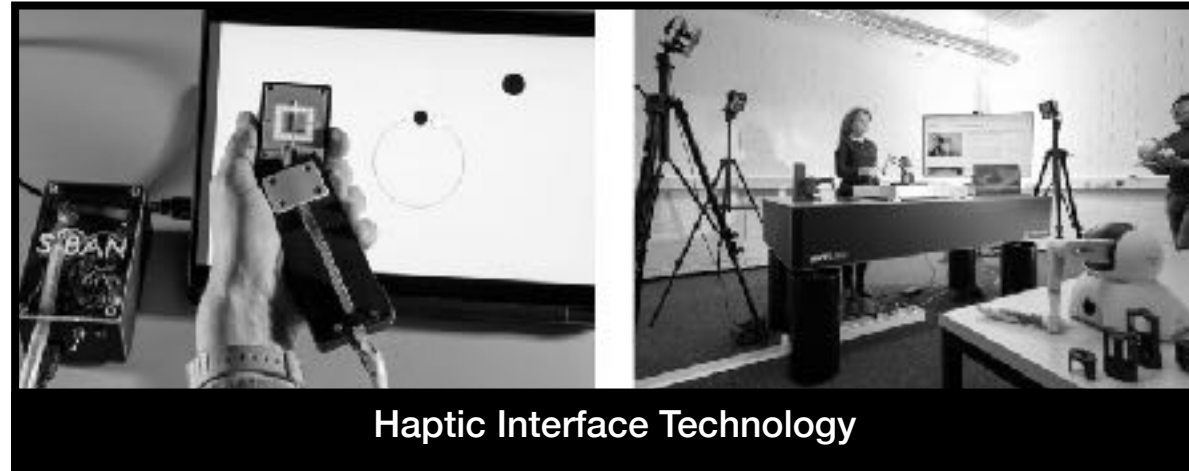
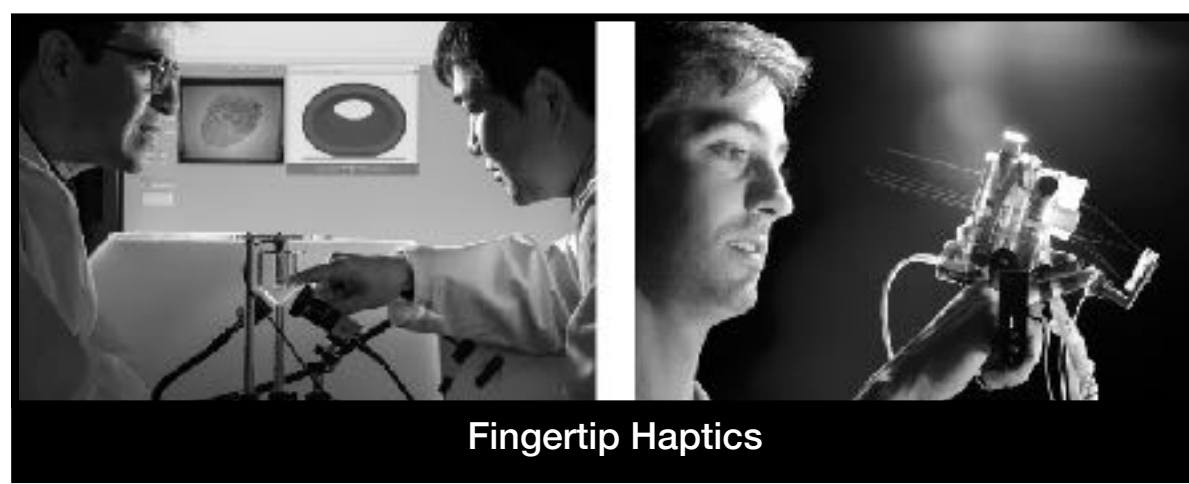
Physical Human-Robot Interaction

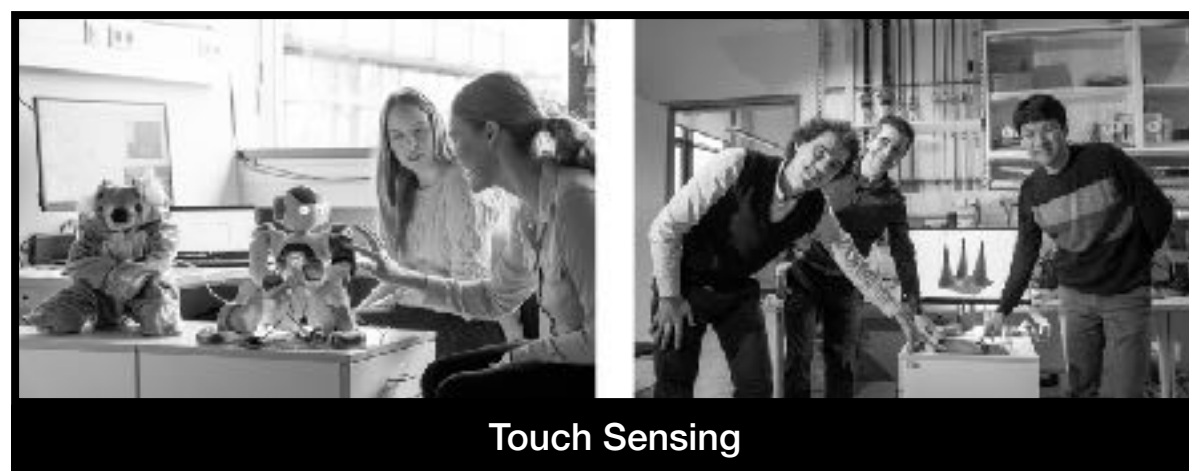
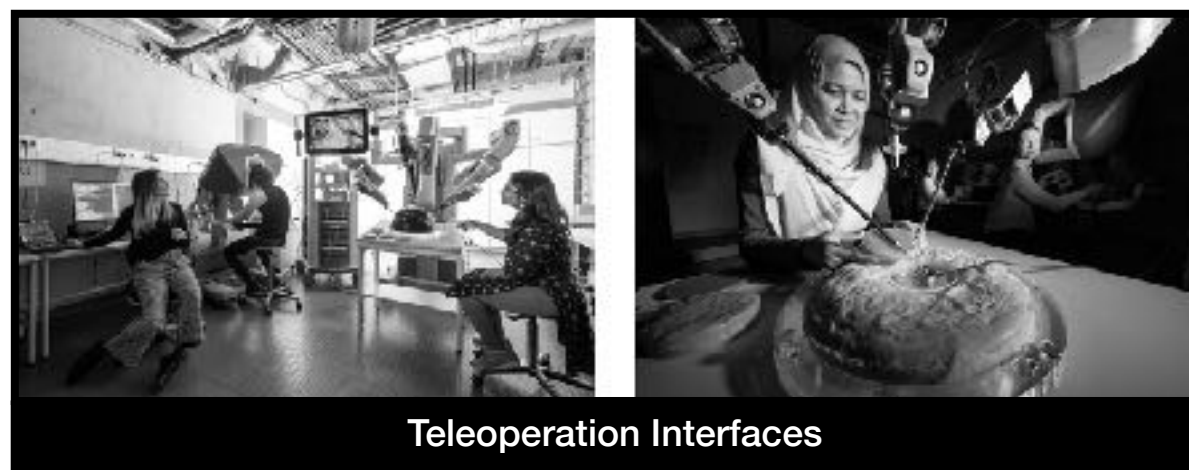
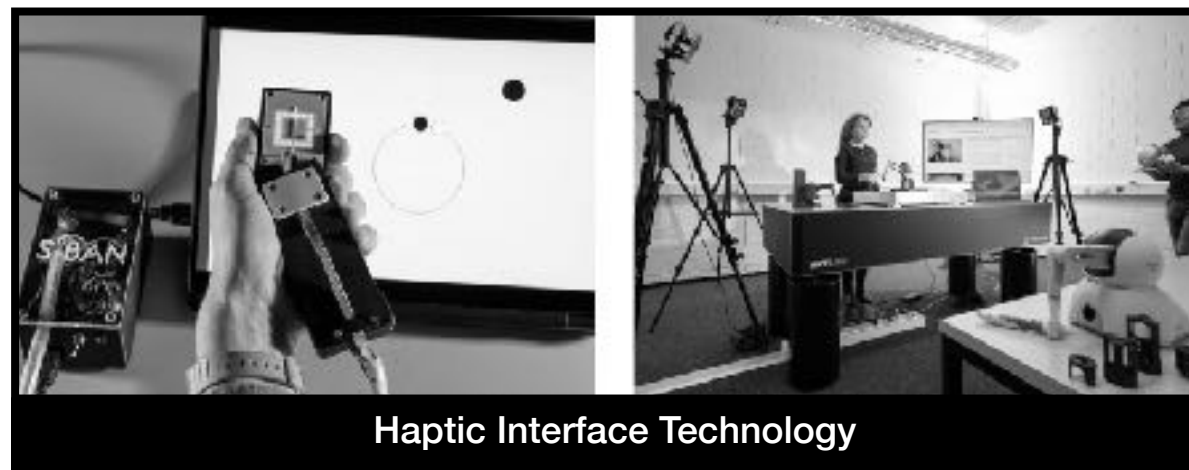
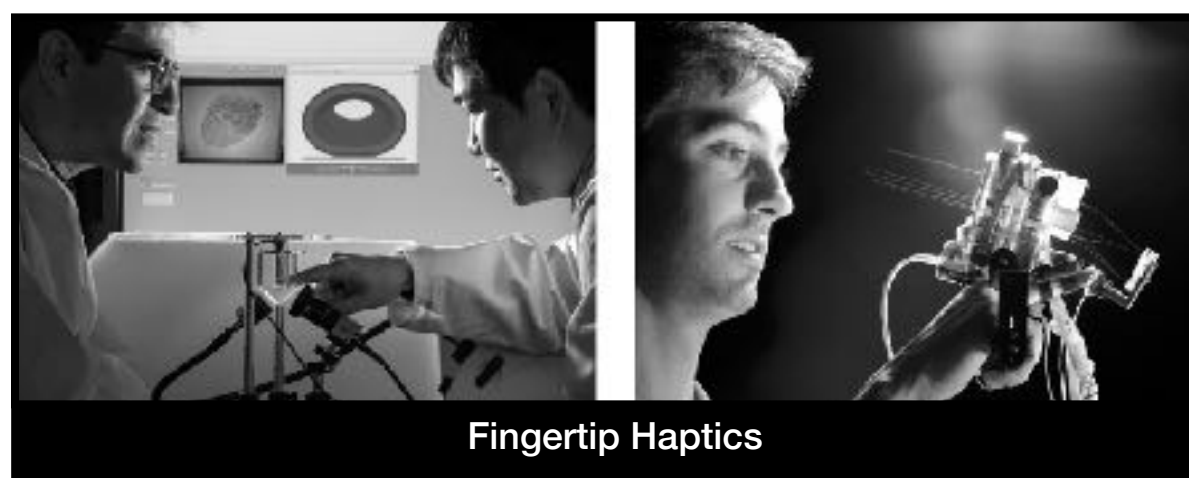


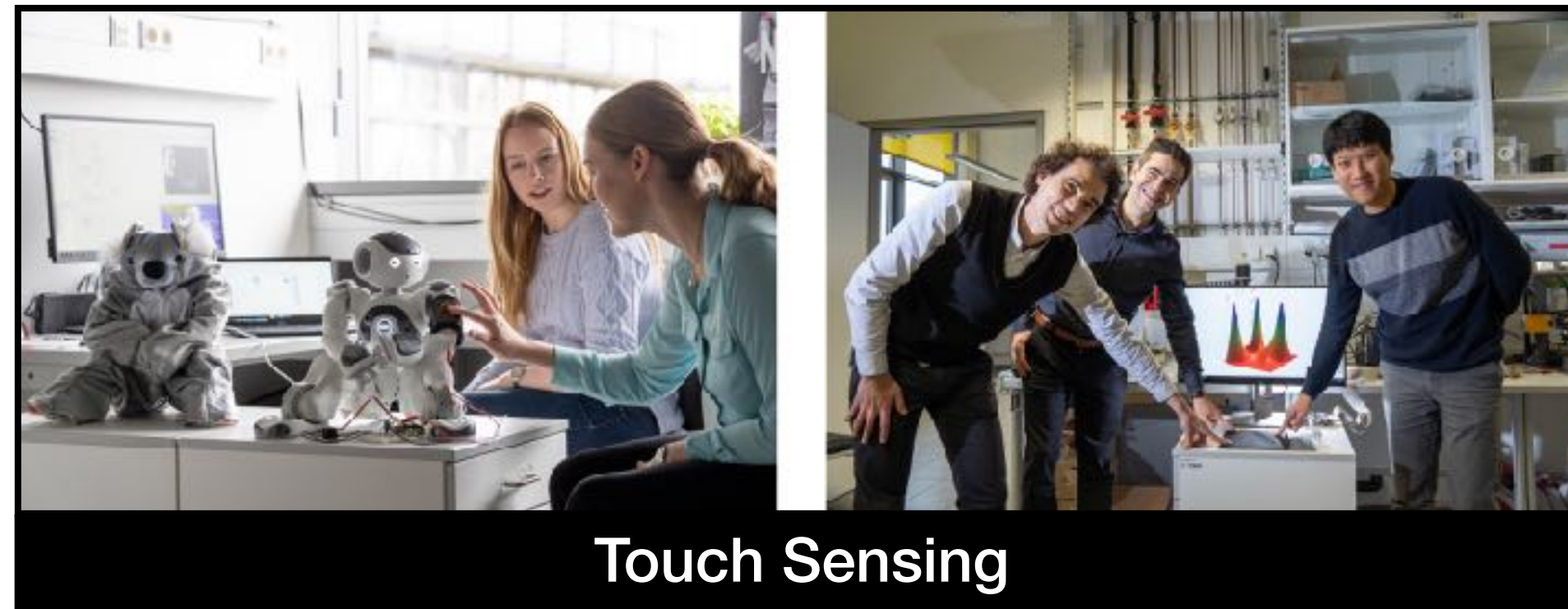
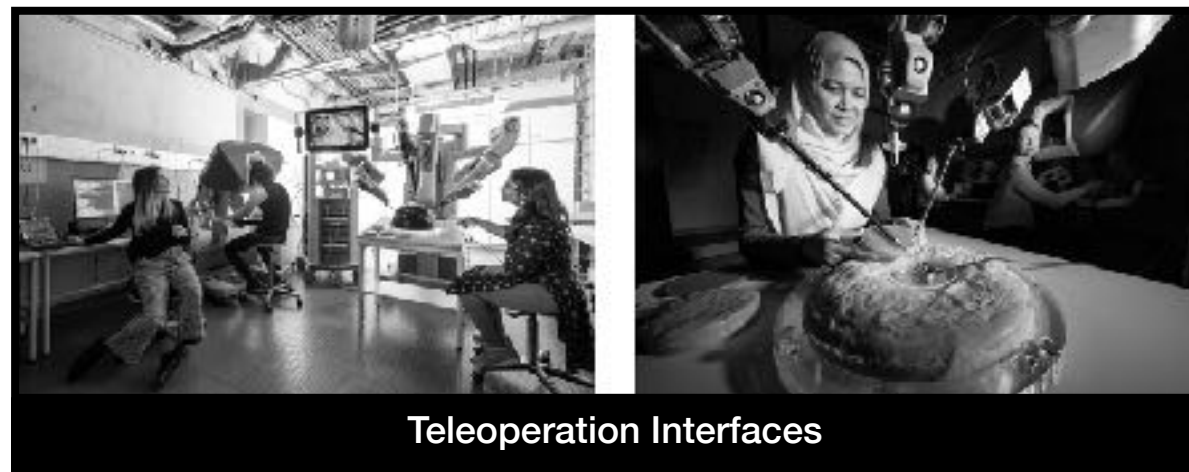
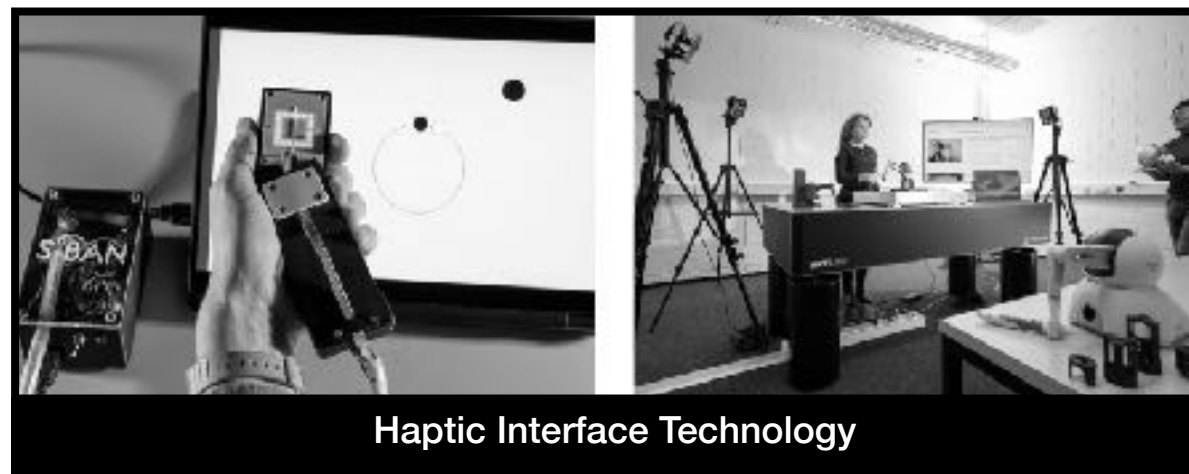
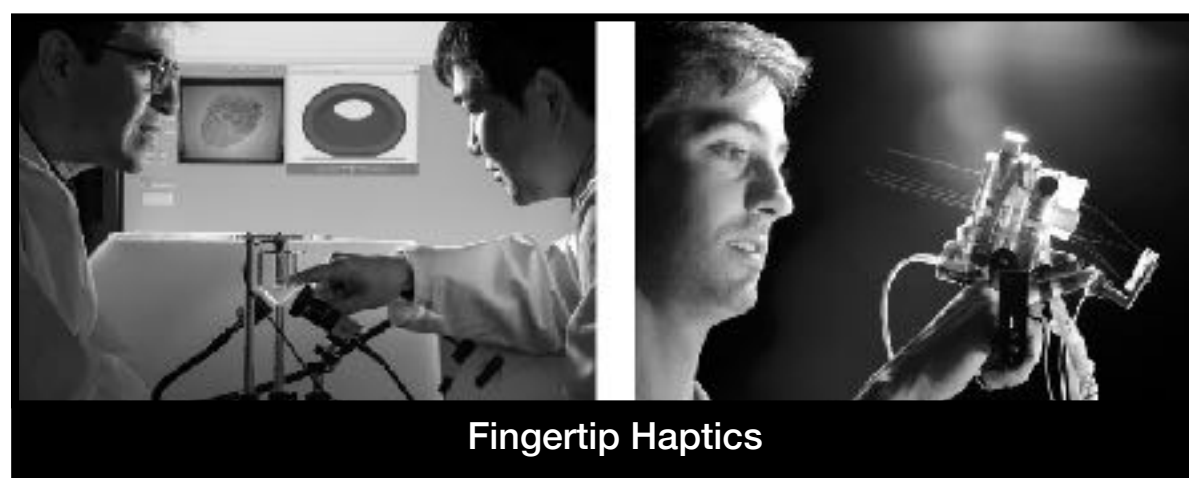
Touch Sensing

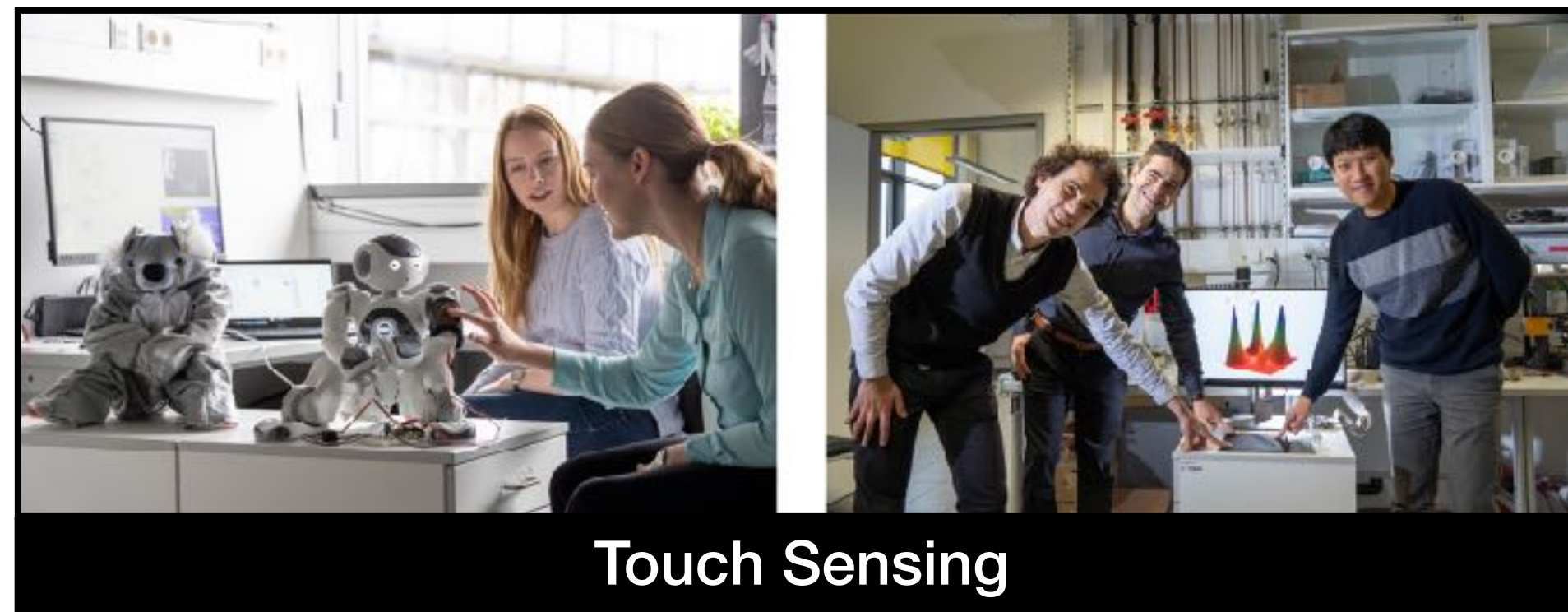


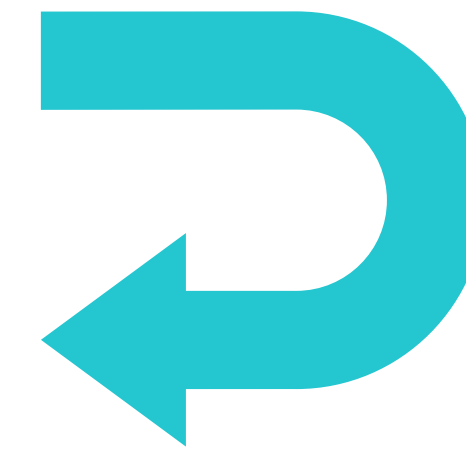
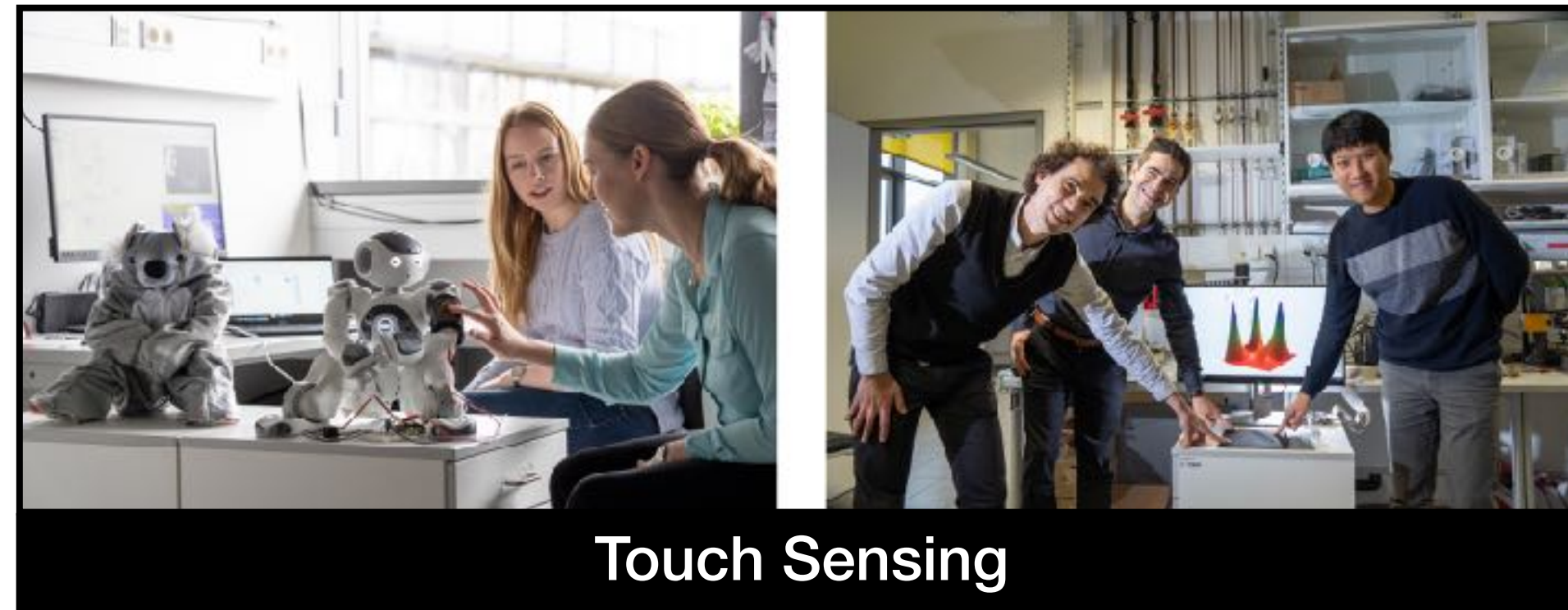
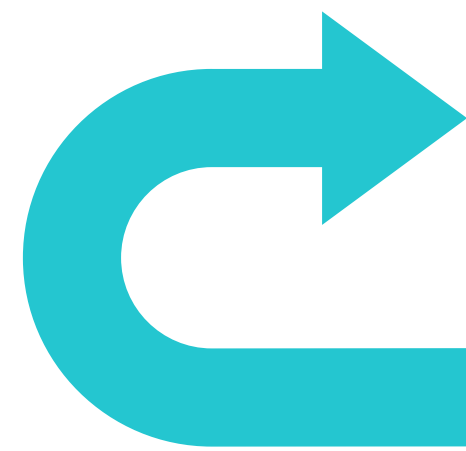












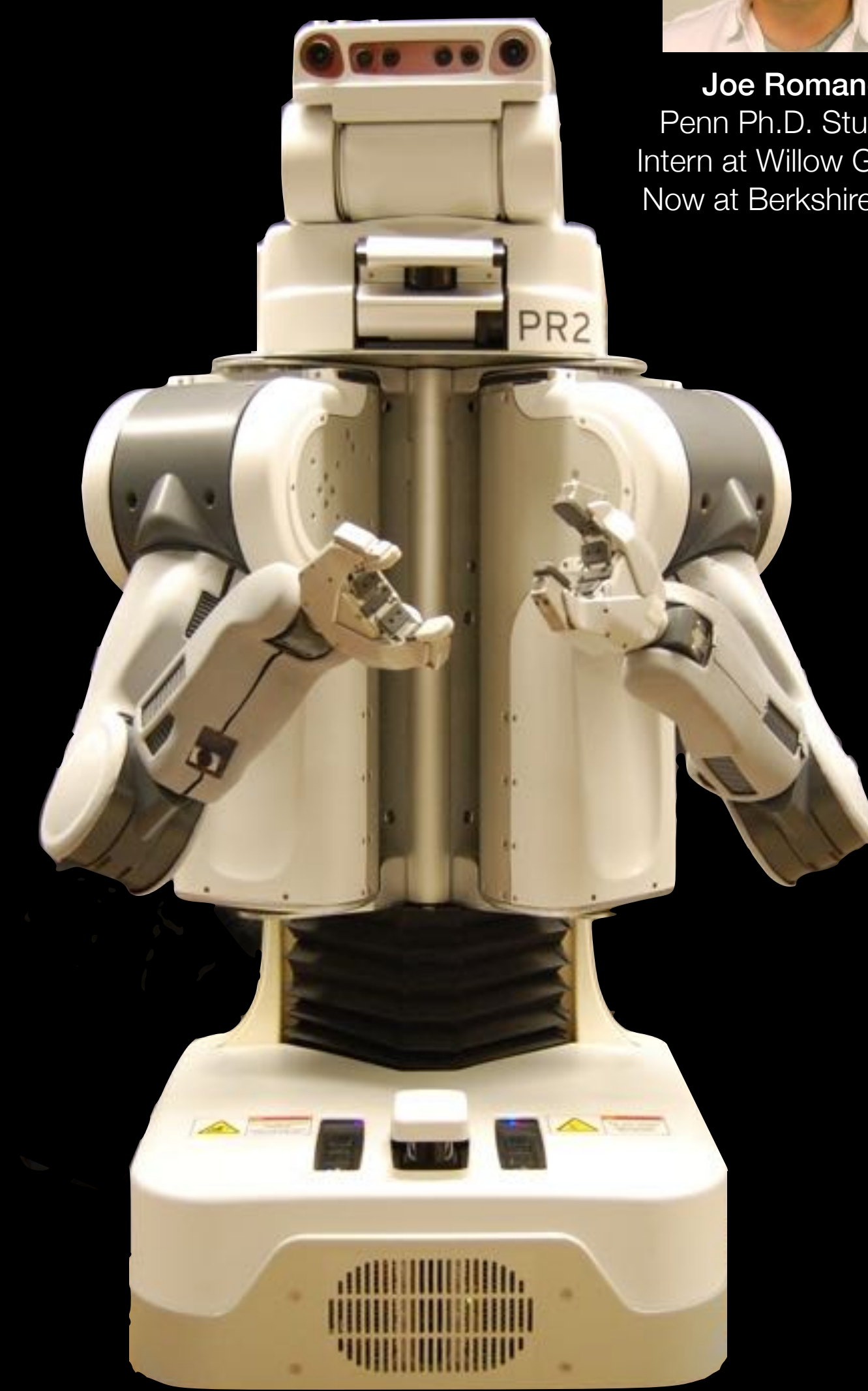
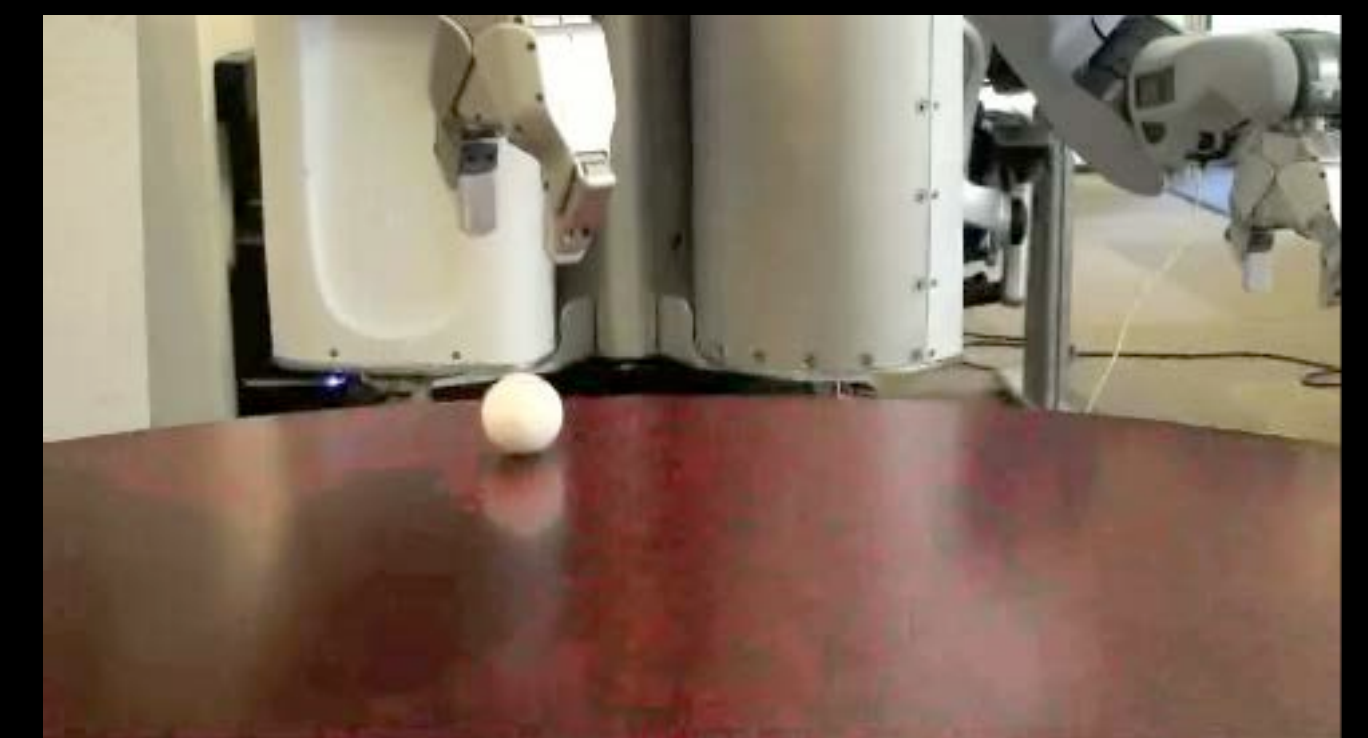
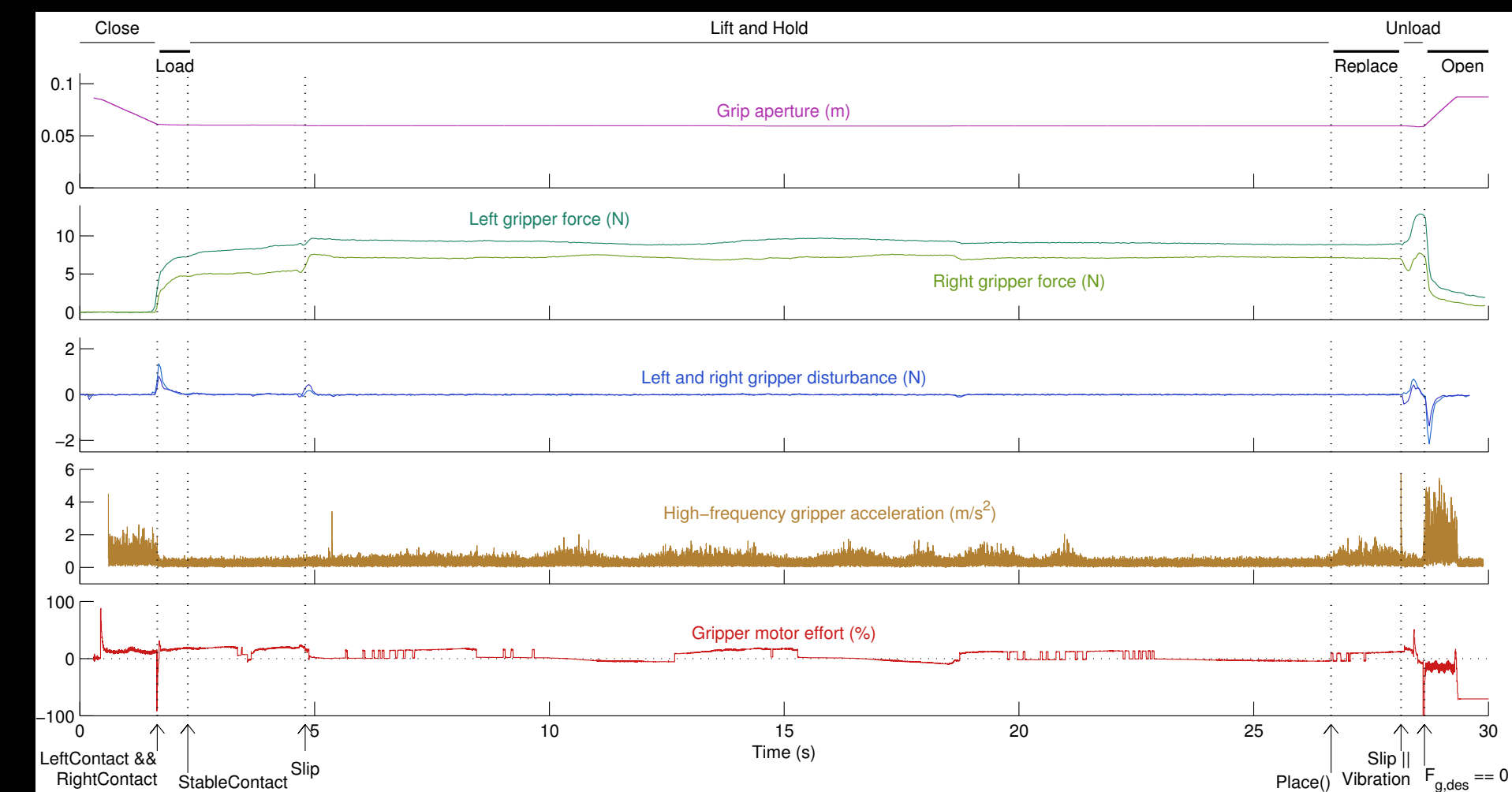
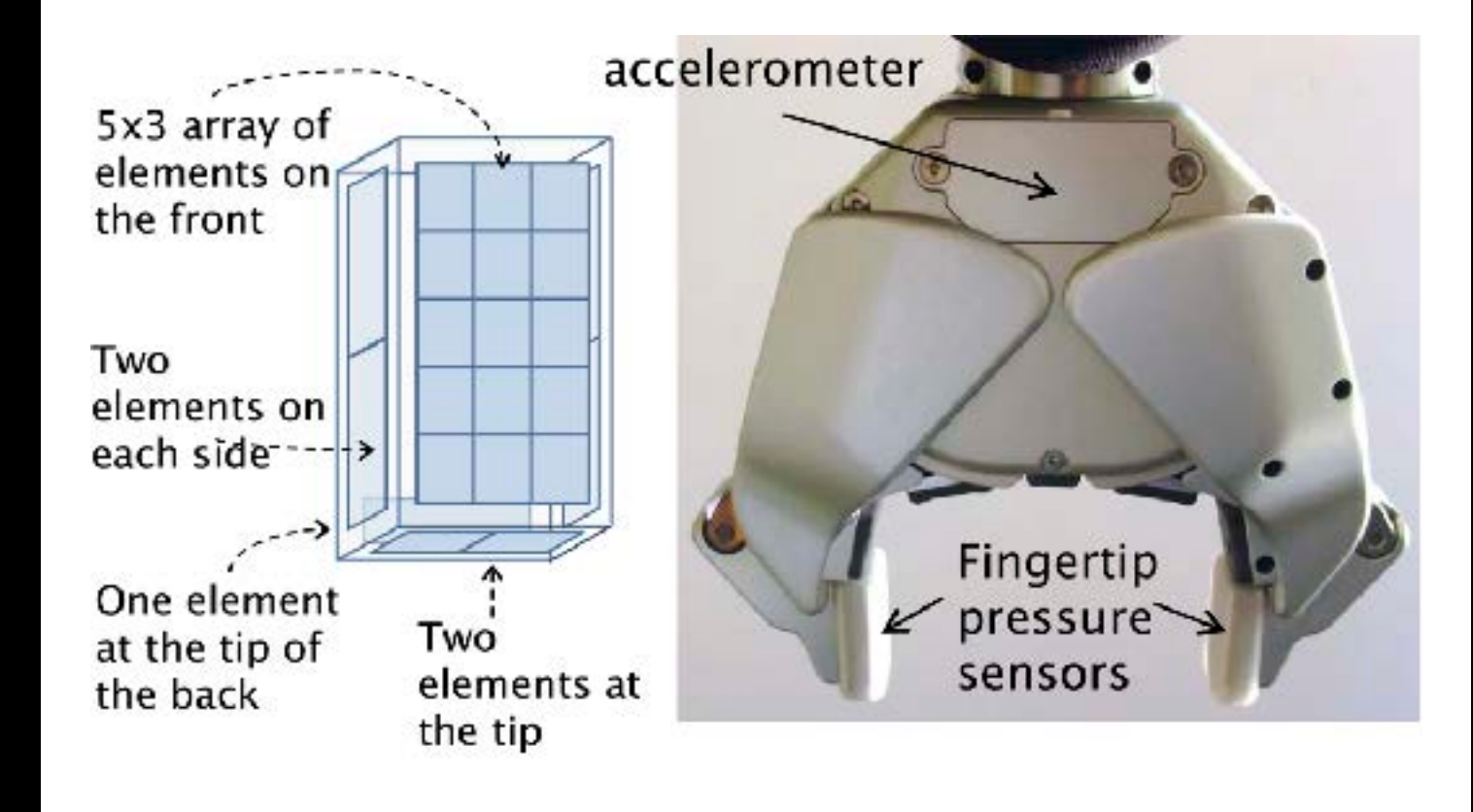
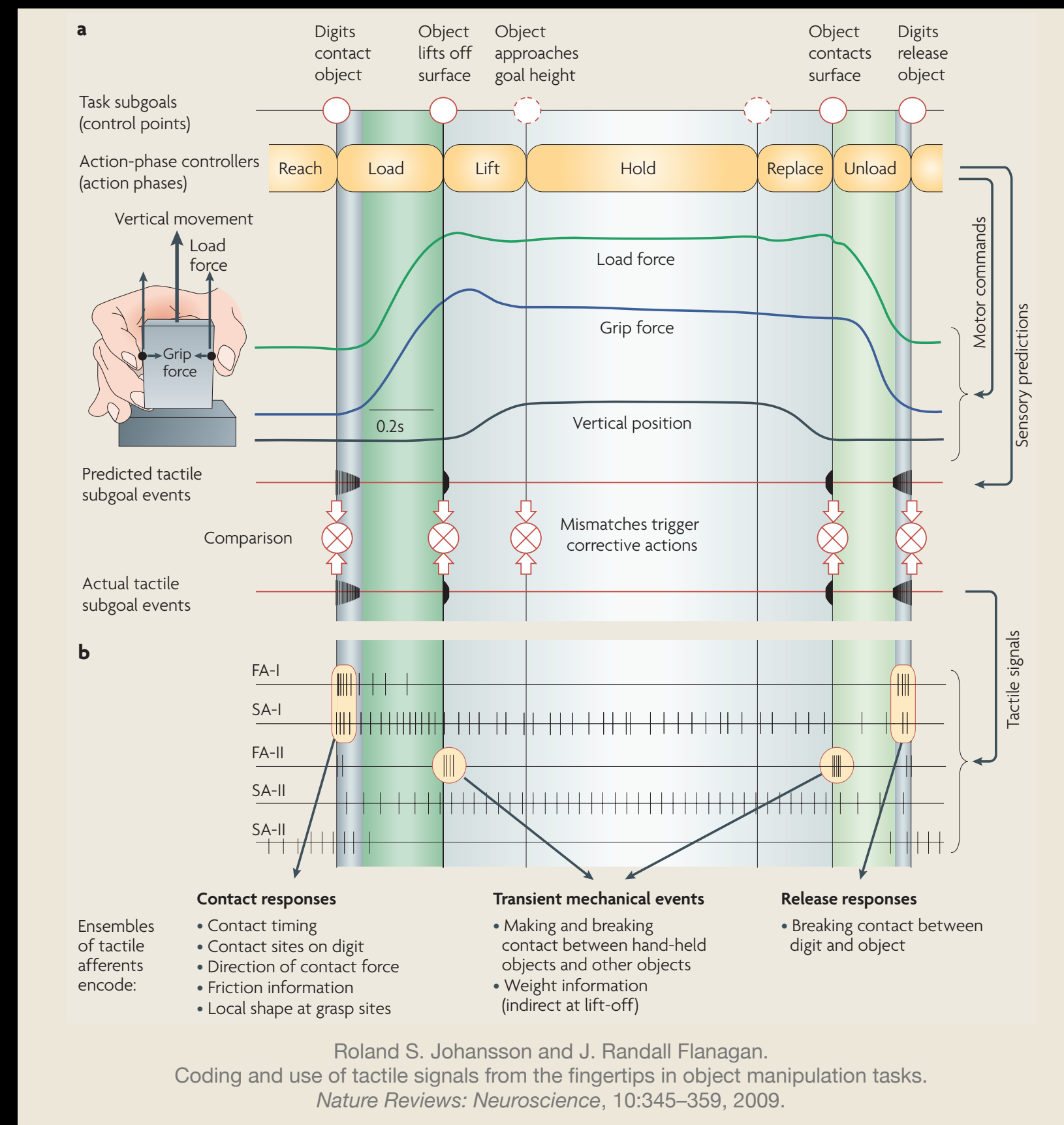
**How did I start working
in these research areas?**



Joe Romano
Penn Ph.D. Student
Intern at Willow Garage
Now at Berkshire Grey



inspiration from human sensorimotor control





Joe Romano
Penn Ph.D. Student
Intern at Willow Garage
Now at Berkshire Grey



rosrun pr2_props high_five





Vivian Chu

Penn Masters Student
Now at Diligent Robotics



Ian McMahon

Penn Masters Student
Now at Toyota RI

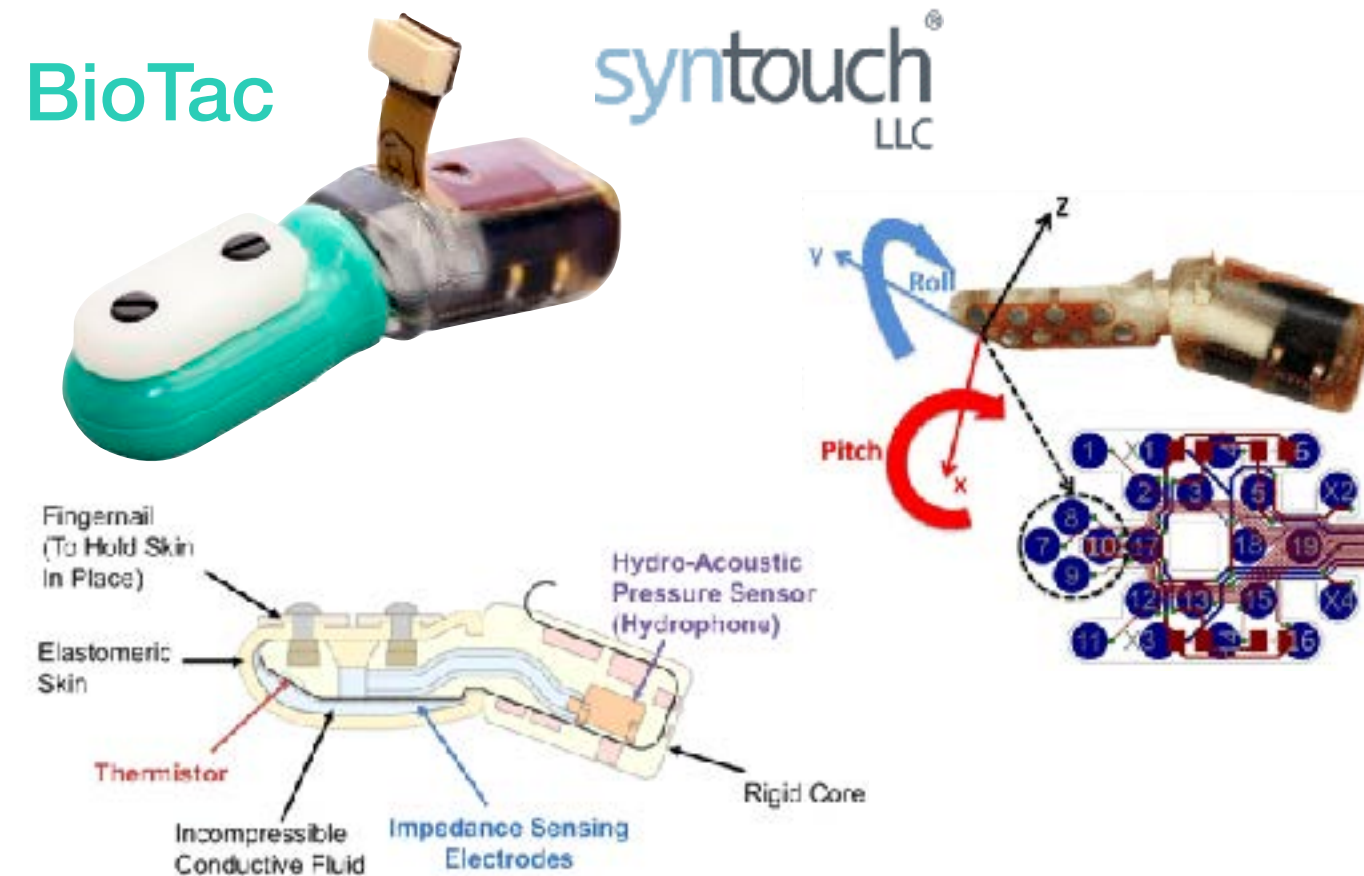


Lorenzo Riano

Berkeley Postdoc
Now at Waymo

BioTac

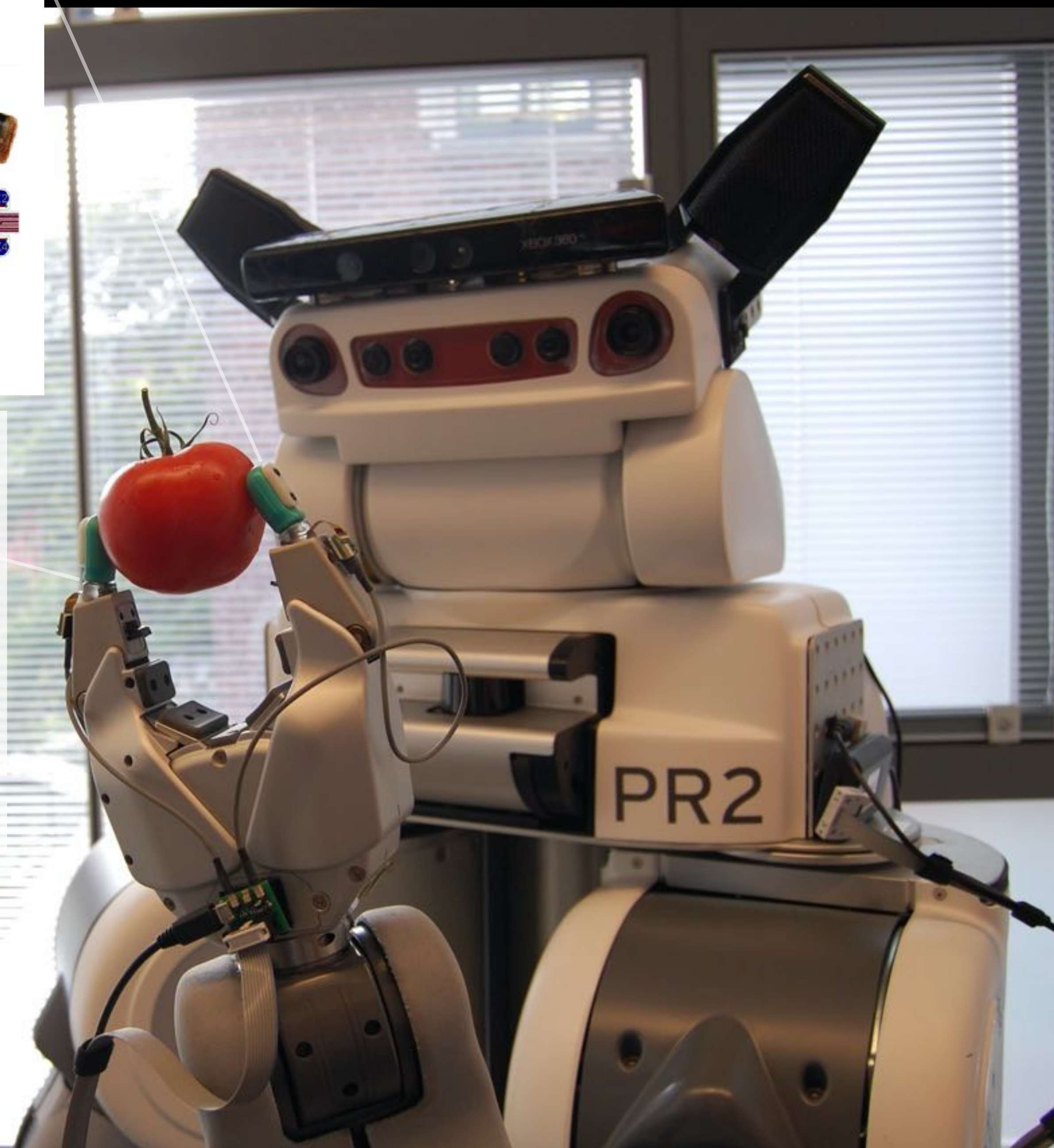
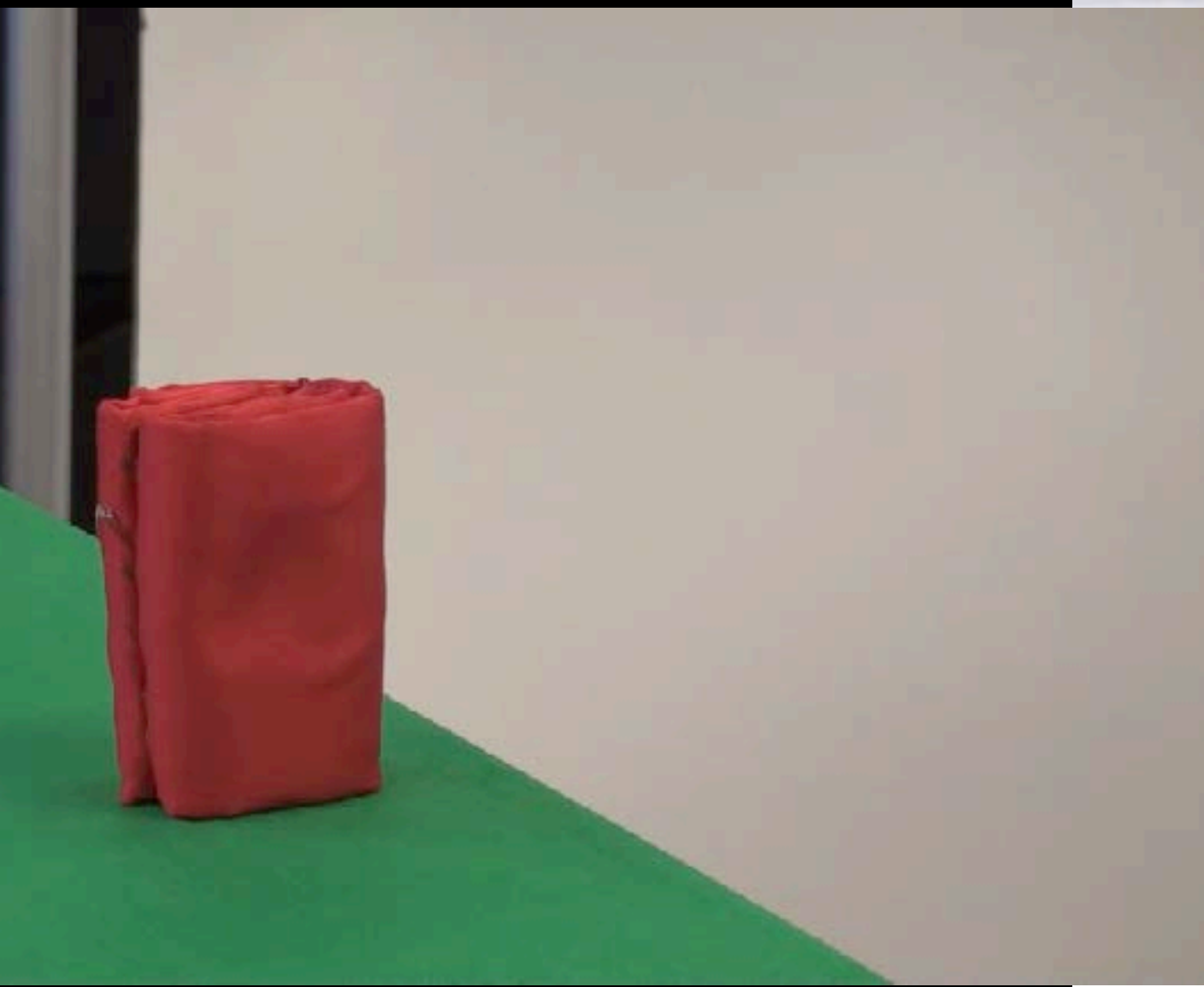
syntouch
LLC

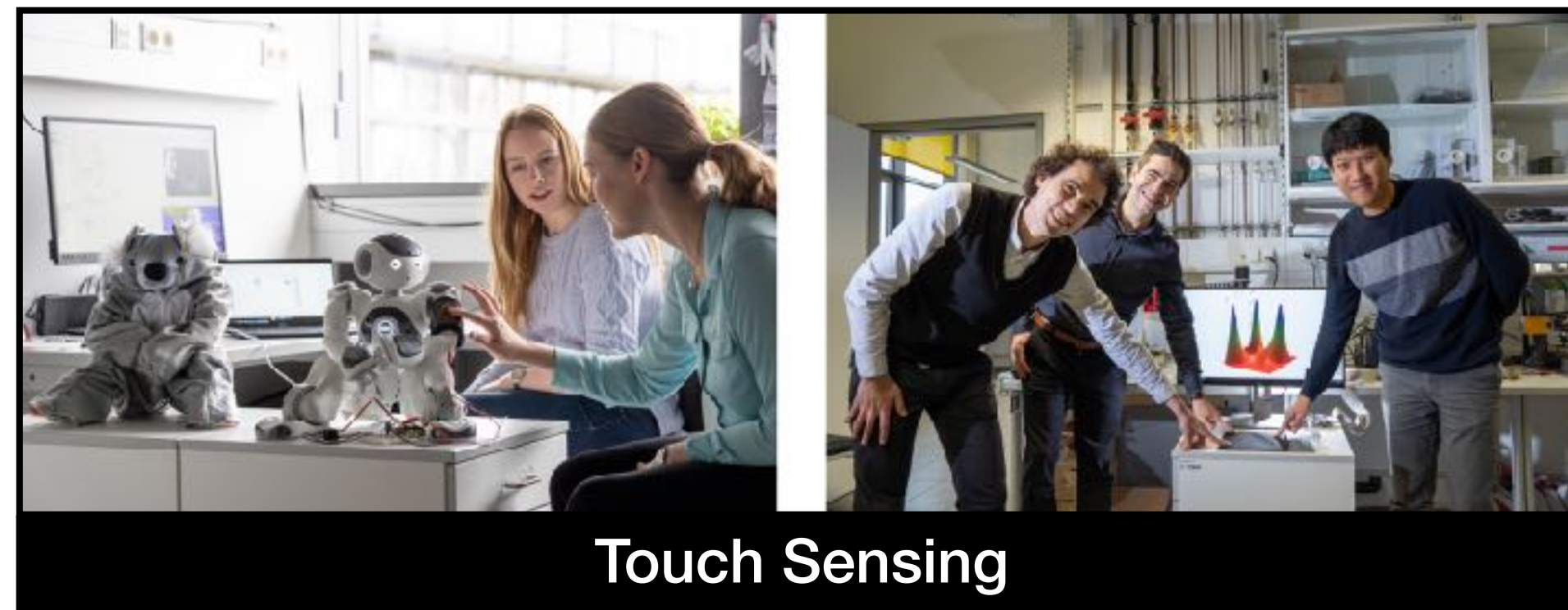
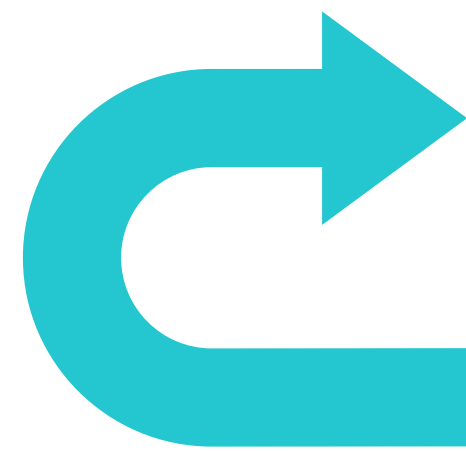


- Multimodal: ~shape, internal pressure, vibration, temperature
- 19 electrode impedance outputs cannot be physically interpreted
- Compact 3D form but small sensitive area
- Delicate, difficult to integrate, and quite expensive

What about other parts of the robot?

absorbent	fuzzy	<i>nice</i>	SMOOTH	sticky
bumpy	GRITTY*	porous	soft	textured
compressible	HARD	rough	solid	thick
<i>cool</i>	<i>hairy</i>	scratchy	springy	thin
crinkly	metallic	<i>slippery</i>	squishy	unpleasant





My ideal touch sensors:

- are soft
- cover my robot
- detect new contact
- have high dynamic range
- respond quickly
- provide useful information
- are robust and reliable
- integrate easily with my robot
- are low cost and accessible





Insight



HuggieBot



Insight



OPEN

A soft thumb-sized vision-based sensor with accurate all-round force perception

Huanbo Sun¹✉, Katherine J. Kuchenbecker² and Georg Martius¹✉

Vision-based haptic sensors have emerged as a promising approach to robotic touch due to affordable high-resolution cameras and successful computer vision techniques; however, their physical design and the information they provide do not yet meet the requirements of real applications. We present a robust, soft, low-cost, vision-based, thumb-sized three-dimensional haptic sensor named Insight, which continually provides a directional force-distribution map over its entire conical sensing surface. Constructed around an internal monocular camera, the sensor has only a single layer of elastomer over-moulded on a stiff frame to guarantee sensitivity, robustness and soft contact. Furthermore, Insight uniquely combines photometric stereo and structured light using a collimator to detect the three-dimensional deformation of its easily replaceable flexible outer shell. The force information is inferred by a deep neural network that maps images to the spatial distribution of three-dimensional contact force (normal and shear). Insight has an overall spatial resolution of 0.4 mm, a force magnitude accuracy of around 0.03 N and a force direction accuracy of around five degrees over a range of 0.03–2 N for numerous distinct contacts with varying contact area. The presented hardware and software design concepts can be transferred to a wide variety of robot parts.

Robots have the potential to perform useful physical tasks in a wide range of application areas^{1–4}. To robustly manipulate objects in complex and changing environments, a robot must be able to perceive when, where and how its body is contacting other things. Although widely studied and highly successful for environment perception at a distance, centrally mounted cameras and computer vision are poorly suited to real-world robot contact perception due to occlusion and the small scale of the deformations involved. Robots instead need touch-sensitive skin, but few haptic sensors exist that are suitable for practical applications.

Recent developments have shown that machine-learning-based approaches are especially promising for creating dexterous robots^{2,5,6}. In such self-learning scenarios and real-world applications, the need for extensive data makes it particularly critical that sensors are robust and keep providing good readings over thousands of hours of rough interaction. Importantly, machine learning also opens new possibilities for tackling this haptic sensing challenge by replacing handcrafted numeric calibration procedures with end-to-end mappings learned from data⁷.

Many researchers have created haptic sensors⁸ that can quantify contact across a robot's surfaces: previous successful designs produced measurements using resistive^{9–13}, capacitive^{14–16}, ferroelectric¹⁷, triboelectric¹⁸ and optoresistive^{19,20} transduction approaches. More recently, vision-based haptic sensors^{21–26} have demonstrated a new family of solutions, typically using an internal camera that views the soft contact surface from within; however, these existing sensors tend to be fragile, bulky, insensitive, inaccurate and/or expensive. By considering the goals and constraints from a fresh perspective, we have invented a vision-based sensor that overcomes these challenges and is thus suitable for robotic dexterous manipulation.

Table 1 provides a detailed comparison of representative state-of-the-art sensors. We highlight the most important differences and refer the reader to the Methods for a more thorough examination. The mechanical designs of all previous sensors employ multiple functional layers, which are complex to fabricate and can be

delicate. Insight is the only sensor with a single soft layer. Many tasks benefit from a large three-dimensional sensing surface rather than small two-dimensional sensing patches; however, only a few other sensors offer three-dimensional surfaces^{25,27–29}. Some of them require special lenses²⁵ or use multiple cameras²⁷, whereas others are more fragile^{28,29}. Insight needs only a single camera and simple manufacturing techniques. Depending on their mechanical design, sensors also have widely varying sensing surface area and sensor volume. We provide area per volume (A/V) in Table 1 as a measure of compactness and find that Insight is among the most compact vision-based sensors with the largest sensing surface.

Most existing sensors provide only localization of a single contact^{20,25,27,28,30}; some also provide a force magnitude^{9,23,31} without force direction. Others are specialized for measuring contact area shape^{21,29,32}. Although real contacts will be multiple and complex, a spatially extended map of three-dimensional contact forces over the surface, which we call a force map, is only rarely provided (for example, ref. 22). Insight is the only sensor that provides a force map across a three-dimensional surface such that a robot can have detailed directional information about simultaneous contacts. Many sensors rely on analytical data processing^{22,25,28,33}, which requires careful calibration; it is difficult to obtain correct force amplitudes with such an approach as materials are often inhomogeneous and the assumption of linearity between deformation and force is often violated. Data-driven approaches such as those used with a BioTac³, GelSight²¹, OmniTact²⁷ and Insight can deal with these problems but require copious quality data.

This paper presents a new soft thumb-sized sensor with all-round force-sensing capabilities enabled by vision and machine learning; it is durable, compact, sensitive, accurate and affordable (less than \$100). As it consists of a flexible shell around a vision sensor, we name it Insight. Although initially designed for dexterous manipulation and behavioural learning, our sensor is suitable for many other applications and our technology can be adapted to create a variety of three-dimensional haptic sensing systems.

¹Autonomous Learning Group, Max Planck Institute for Intelligent Systems, Tübingen, Germany. ²Haptic Intelligence Department, Max Planck Institute for Intelligent Systems, Stuttgart, Germany. ✉e-mail: huanbo.sun@tuebingen.mpg.de; georg.martius@tuebingen.mpg.de



Huanbo Sun
MPI-IS Ph.D. Student
advised by Georg Martius
just graduated!



Katherine J. Kuchenbecker
Director, MPI-IS



Georg Martius
Max Planck Research
Group Leader, MPI-IS

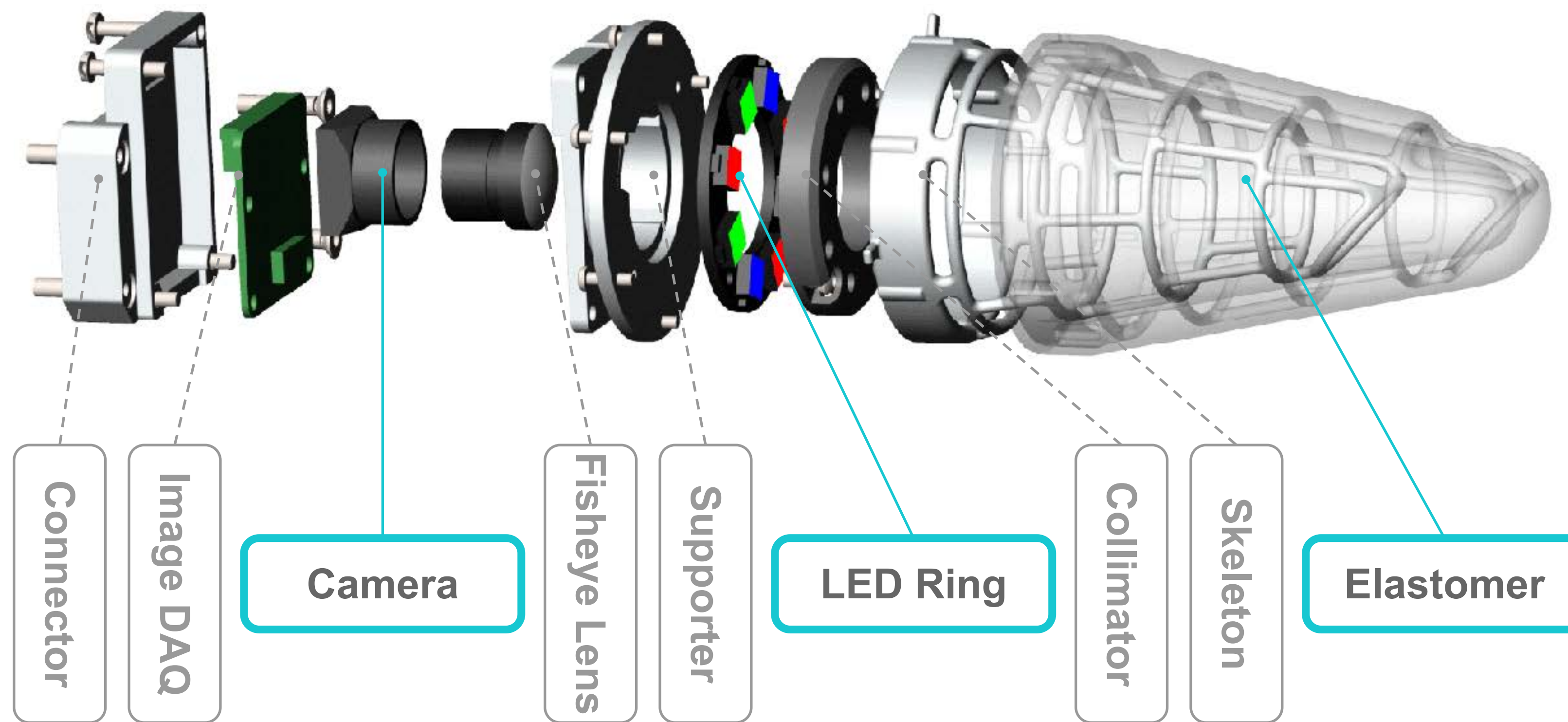


Iris Andrussov
MPI-IS Ph.D. Student
co-advised by KJK
and Georg Martius



Insight

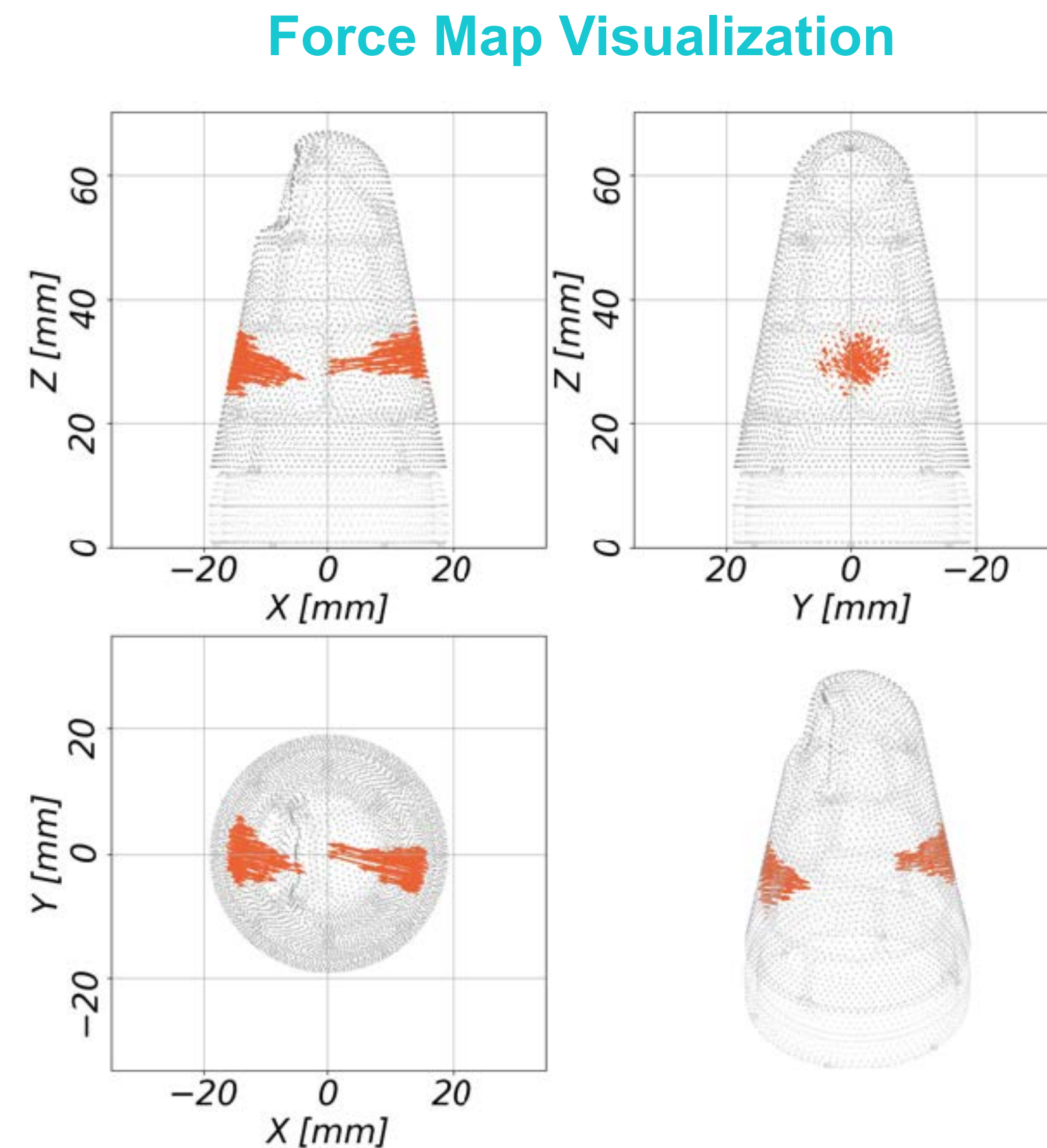
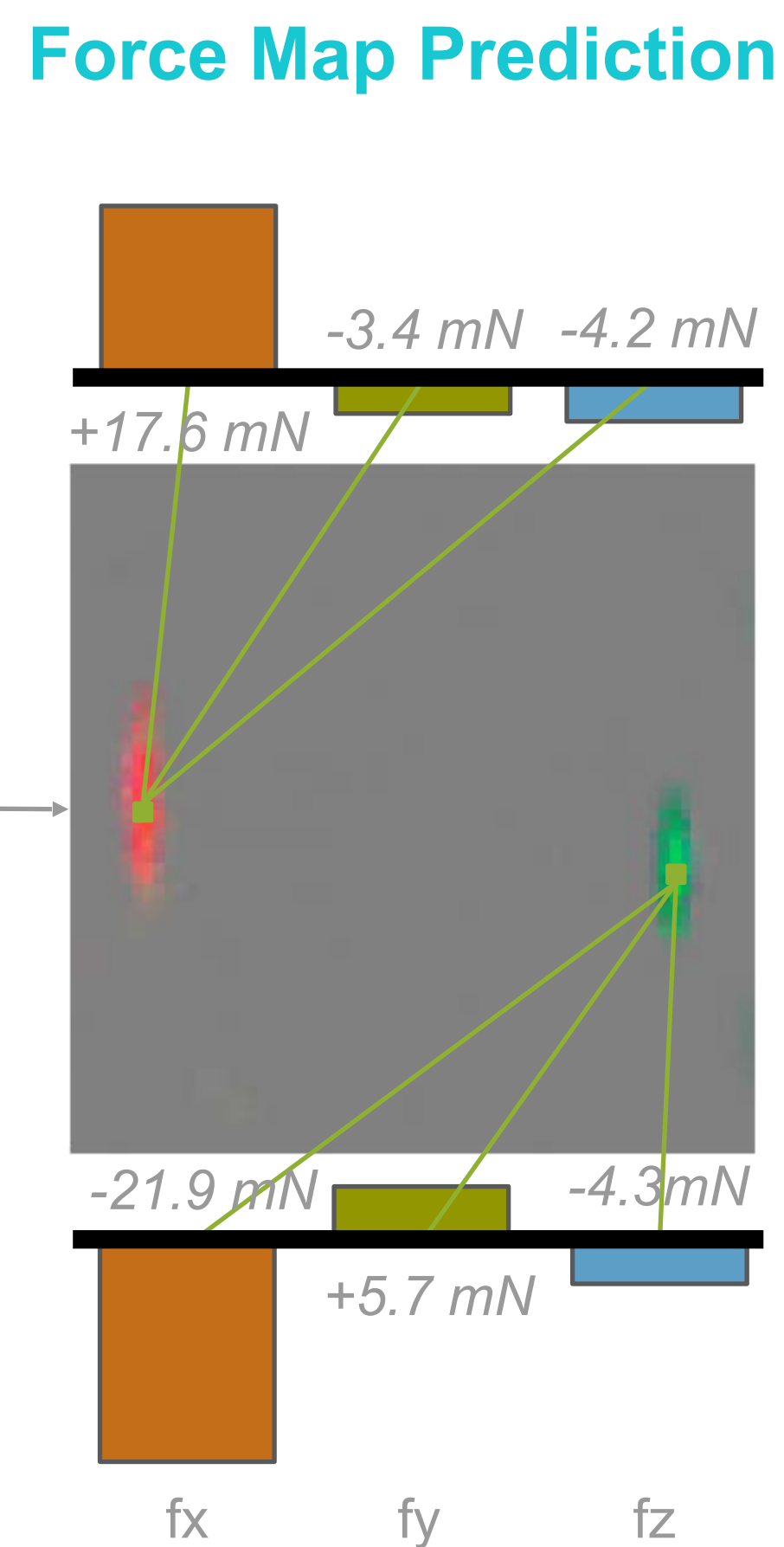
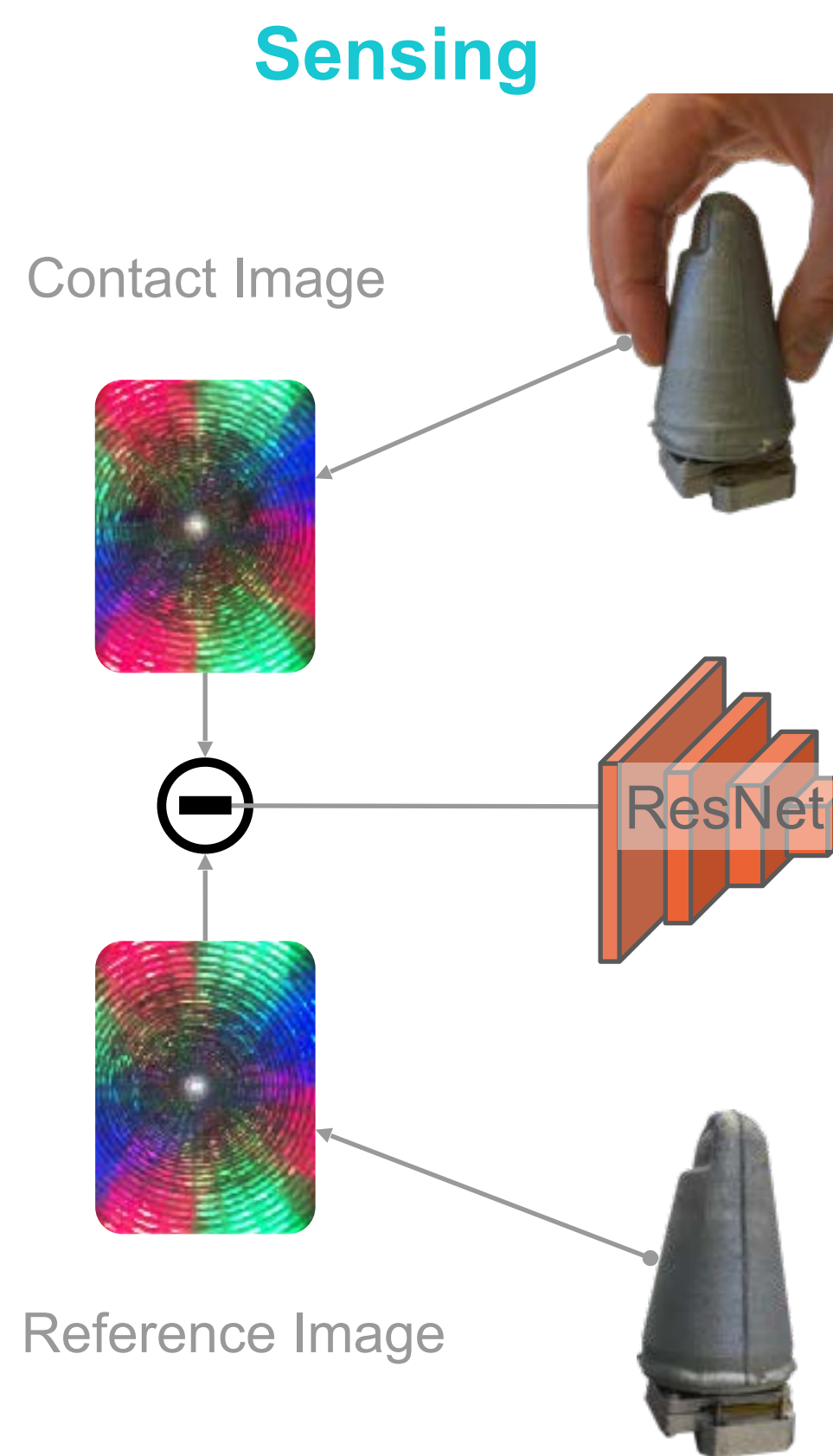
A Haptic Sensor Powered by Vision and Machine Learning





Insight

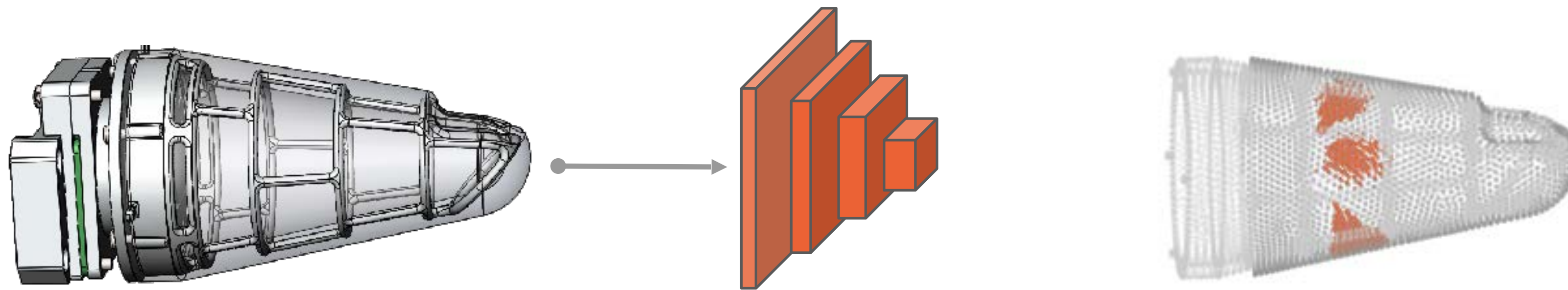
Data Processing Pipeline





Insight

Key Design Components

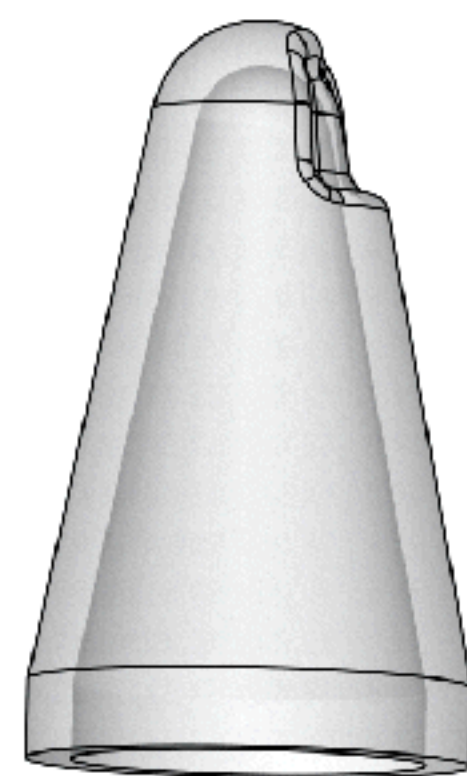
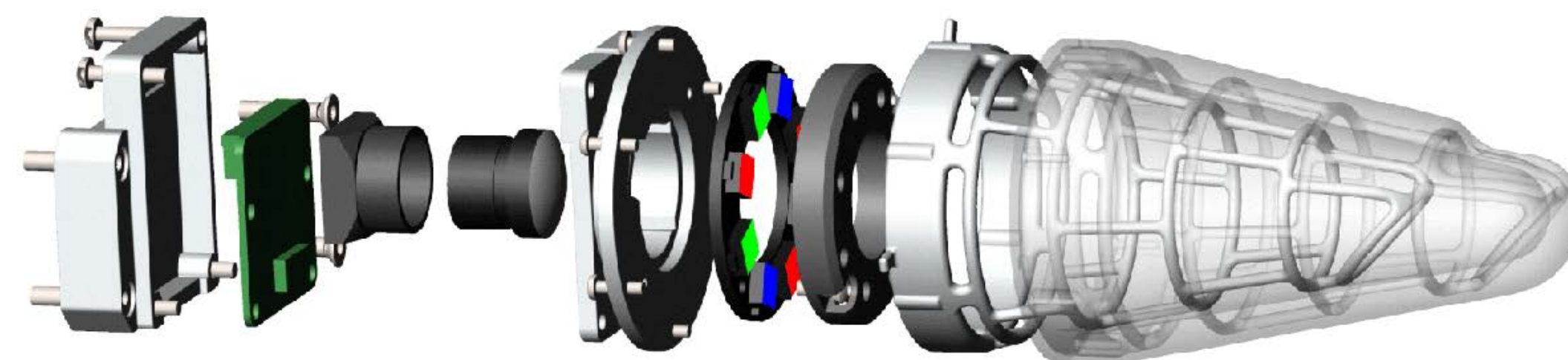


1. **Mechanics**: soft-rigid hybrid structure
2. **Imaging**: a single camera & structured light
3. **Data**: automatic collection
4. **AI**: deep learning

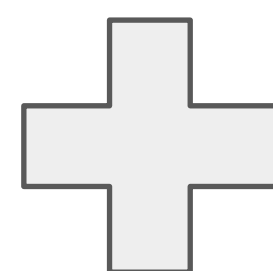


Insight

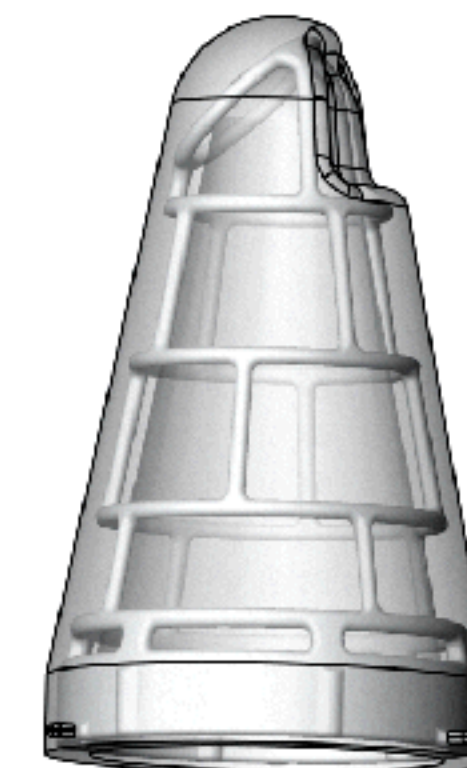
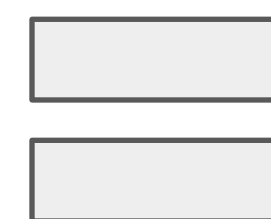
Key Design Components: 1. Mechanics



Elastomer Skin for Sensitivity



Metal Frame for Robustness

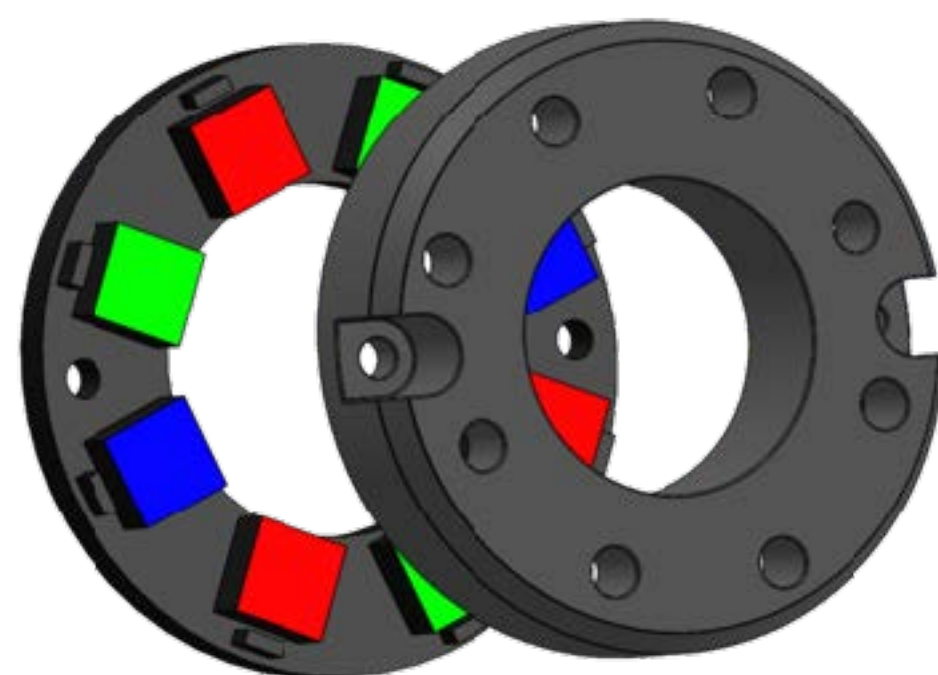
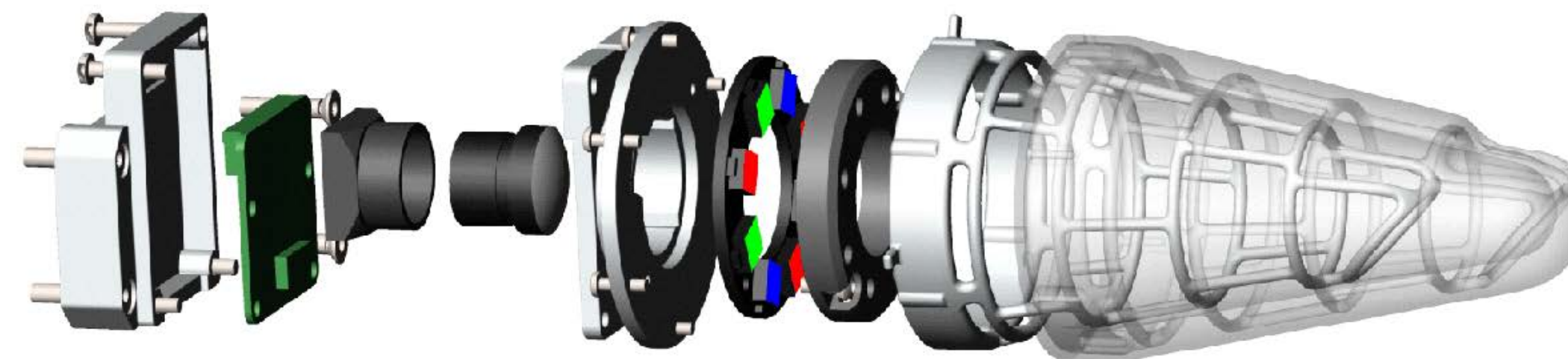


Soft-stiff Hybrid



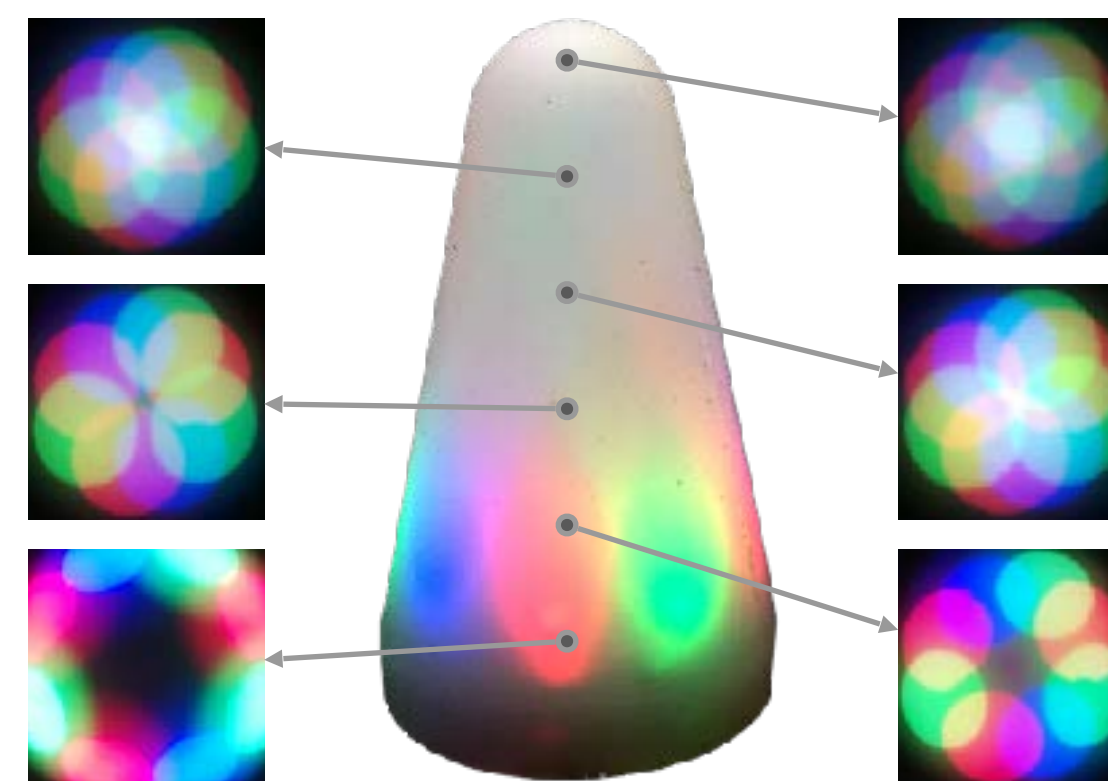
Insight

Key Design Components: 2. Lighting

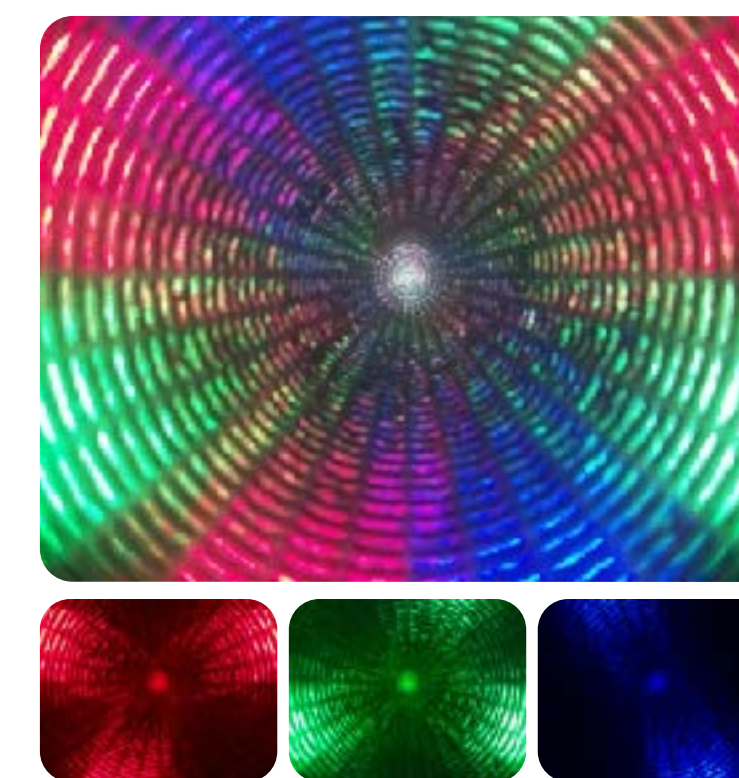


LED Ring

Collimator



Structured Light Cones

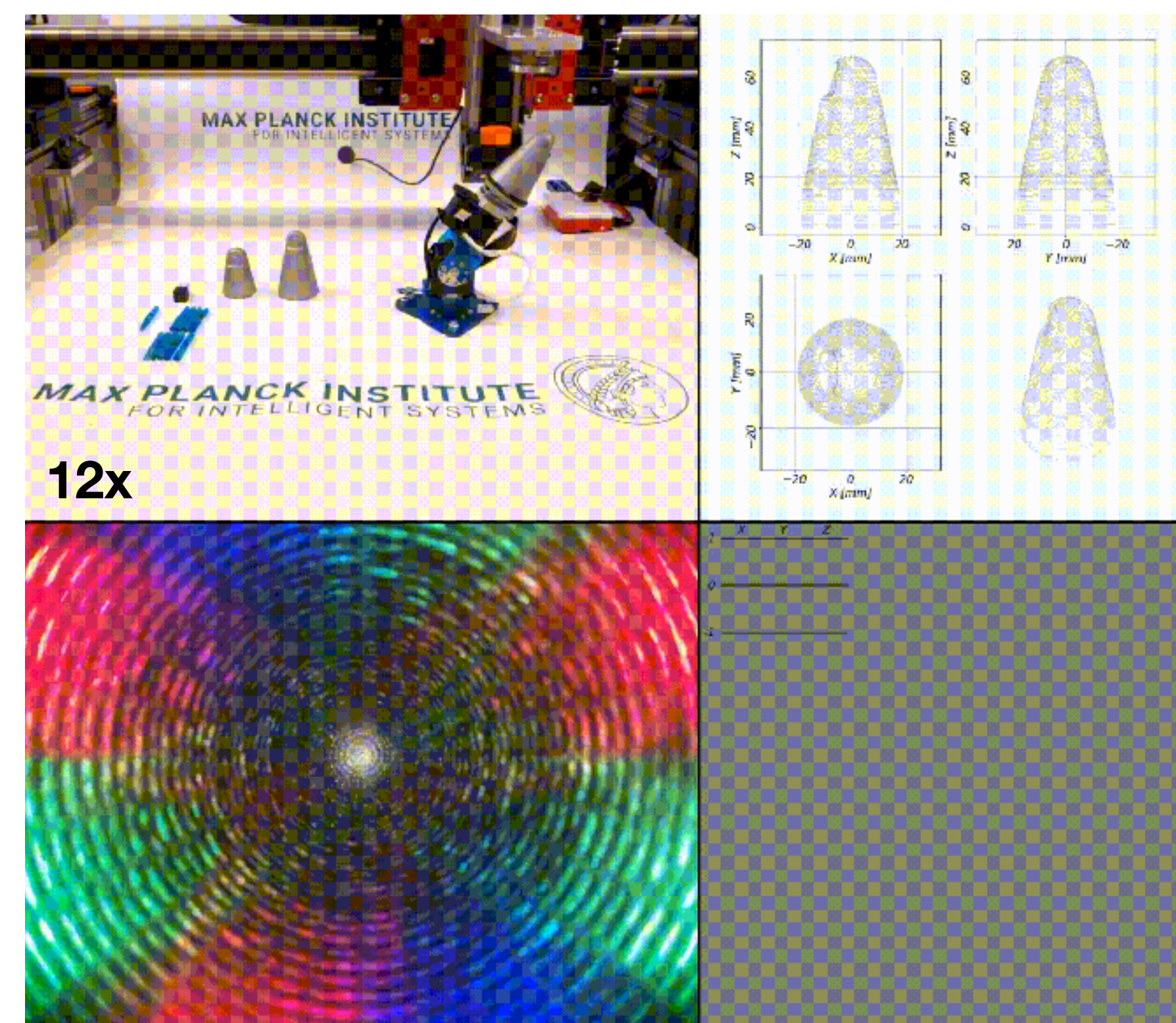
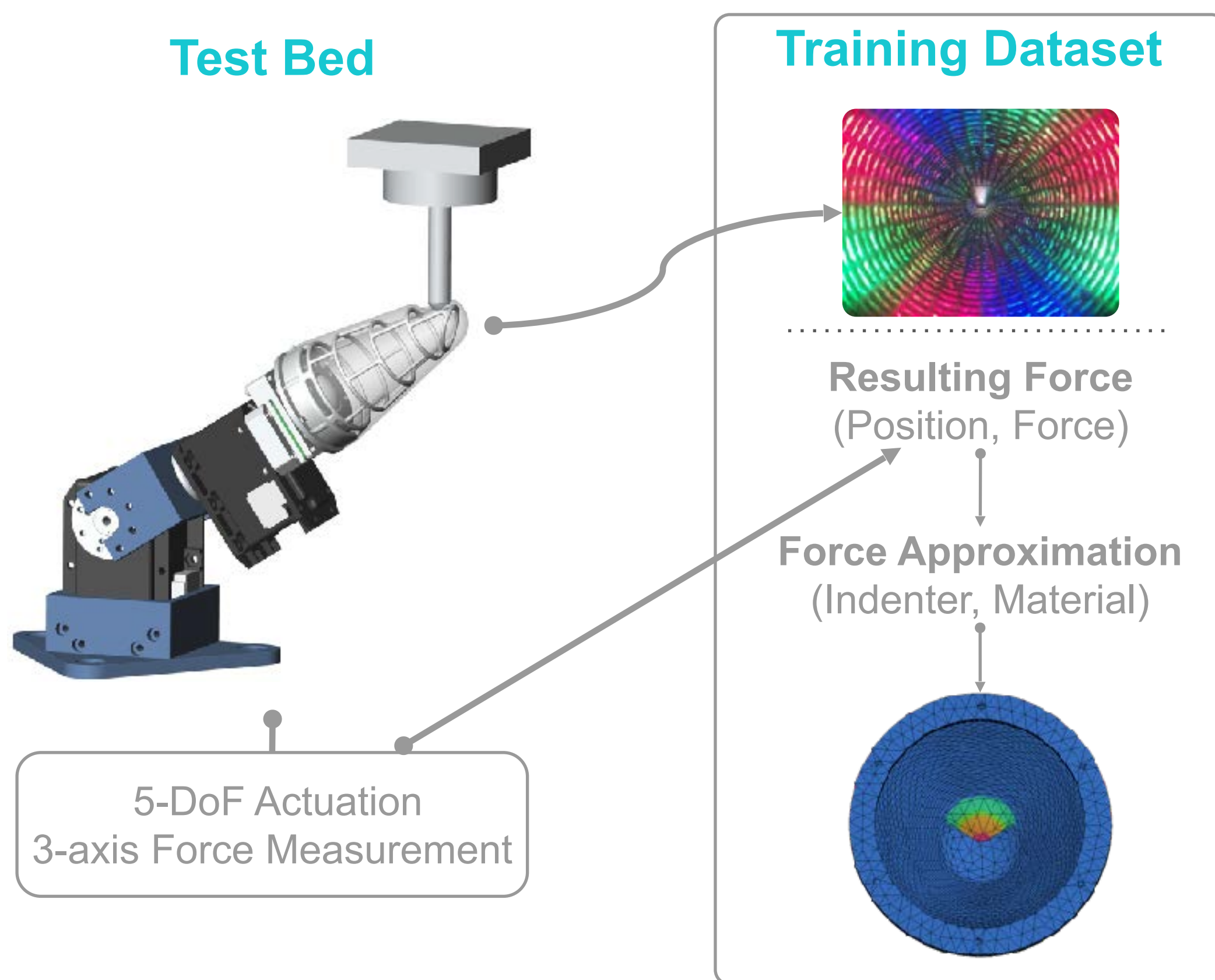


Camera Image



Insight

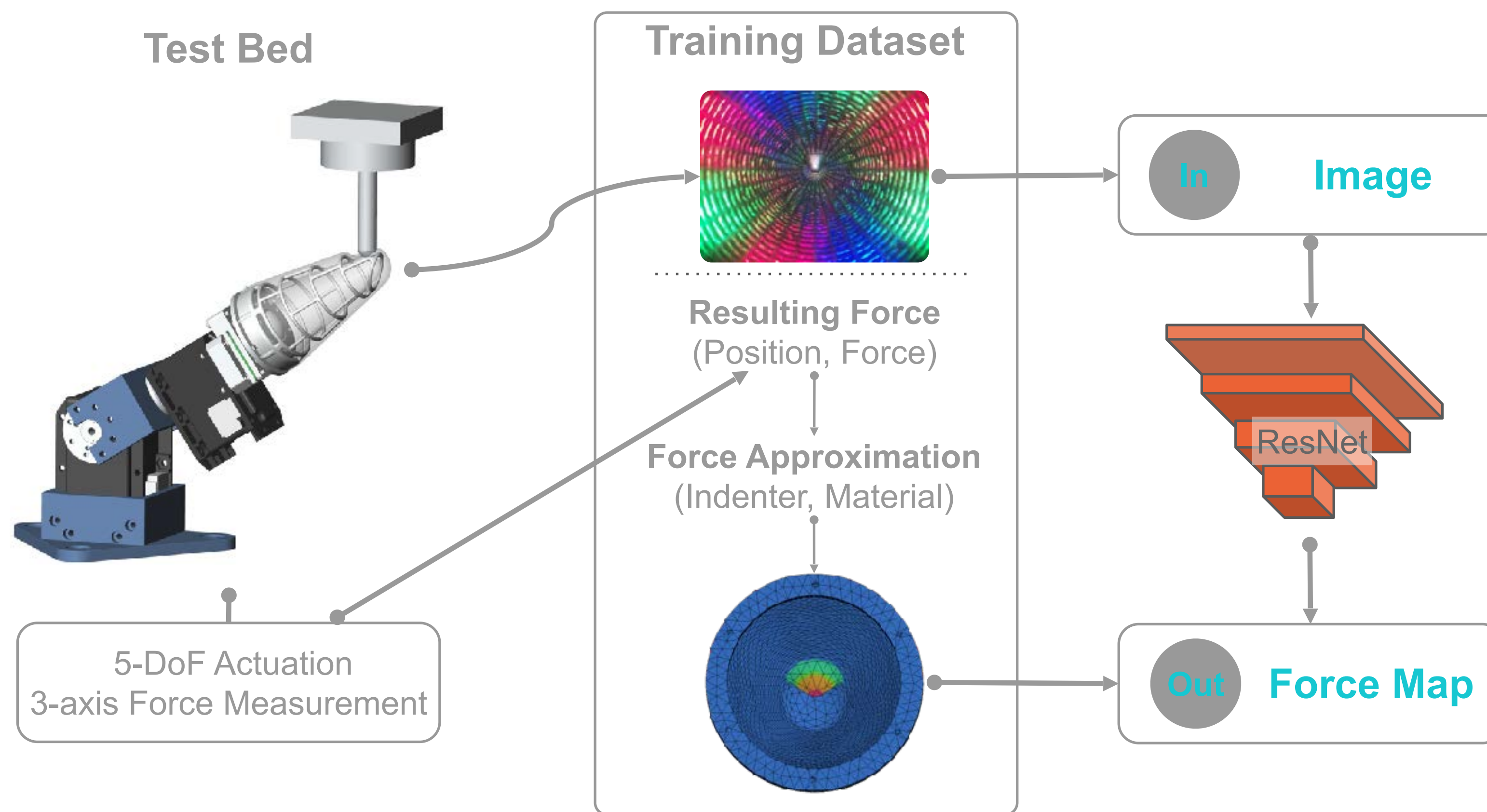
Key Design Components: 3. Data

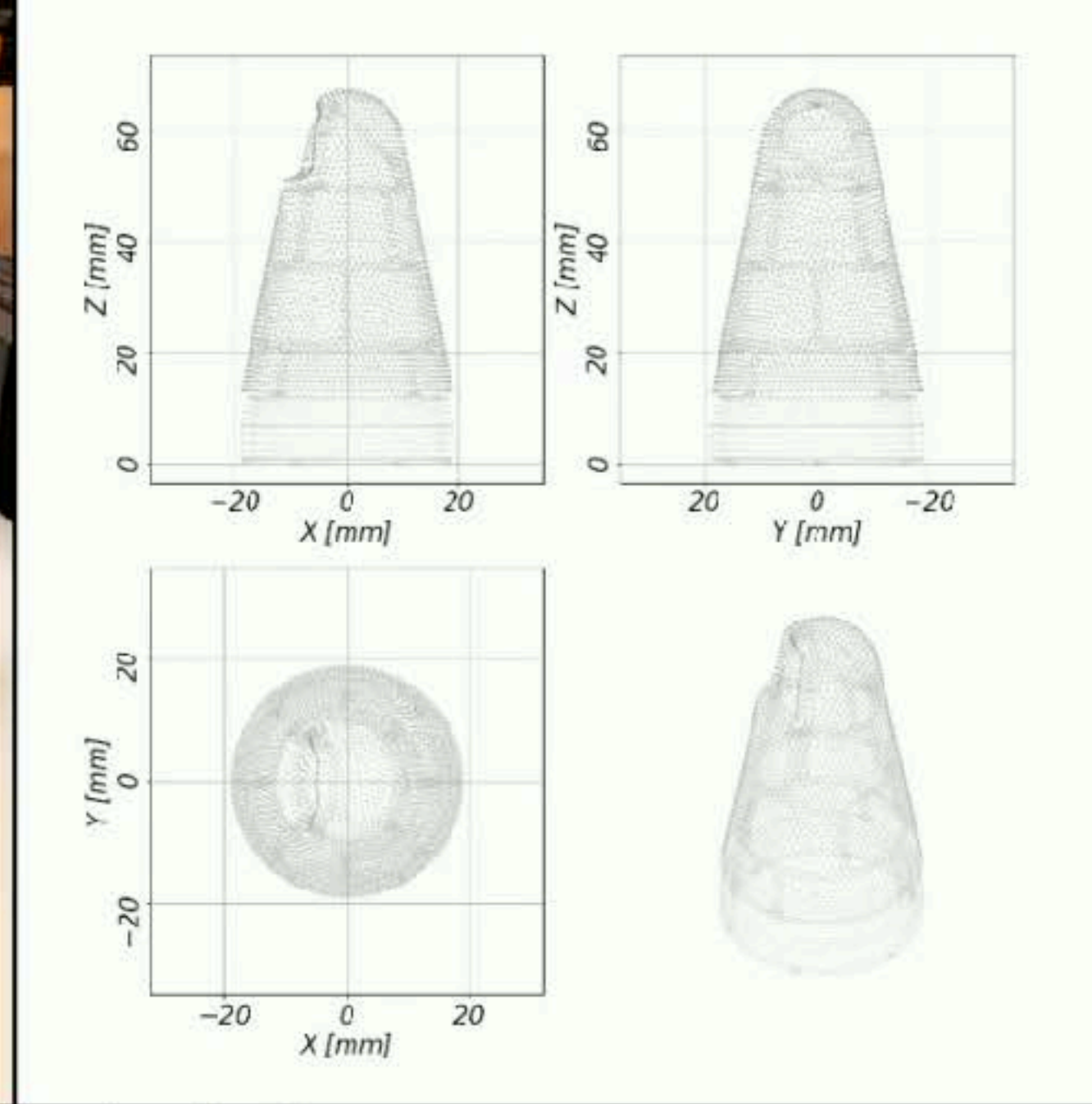




Insight

Key Design Components: 4. AI

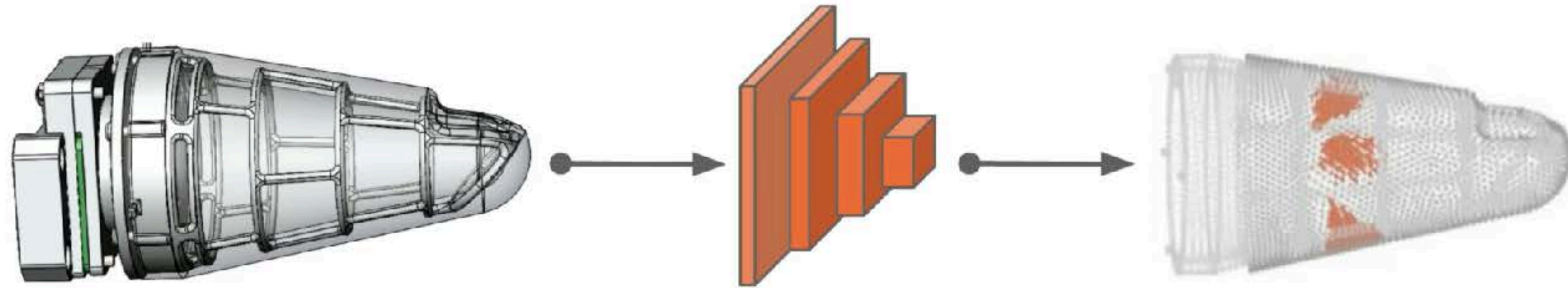




0.5x



Insight

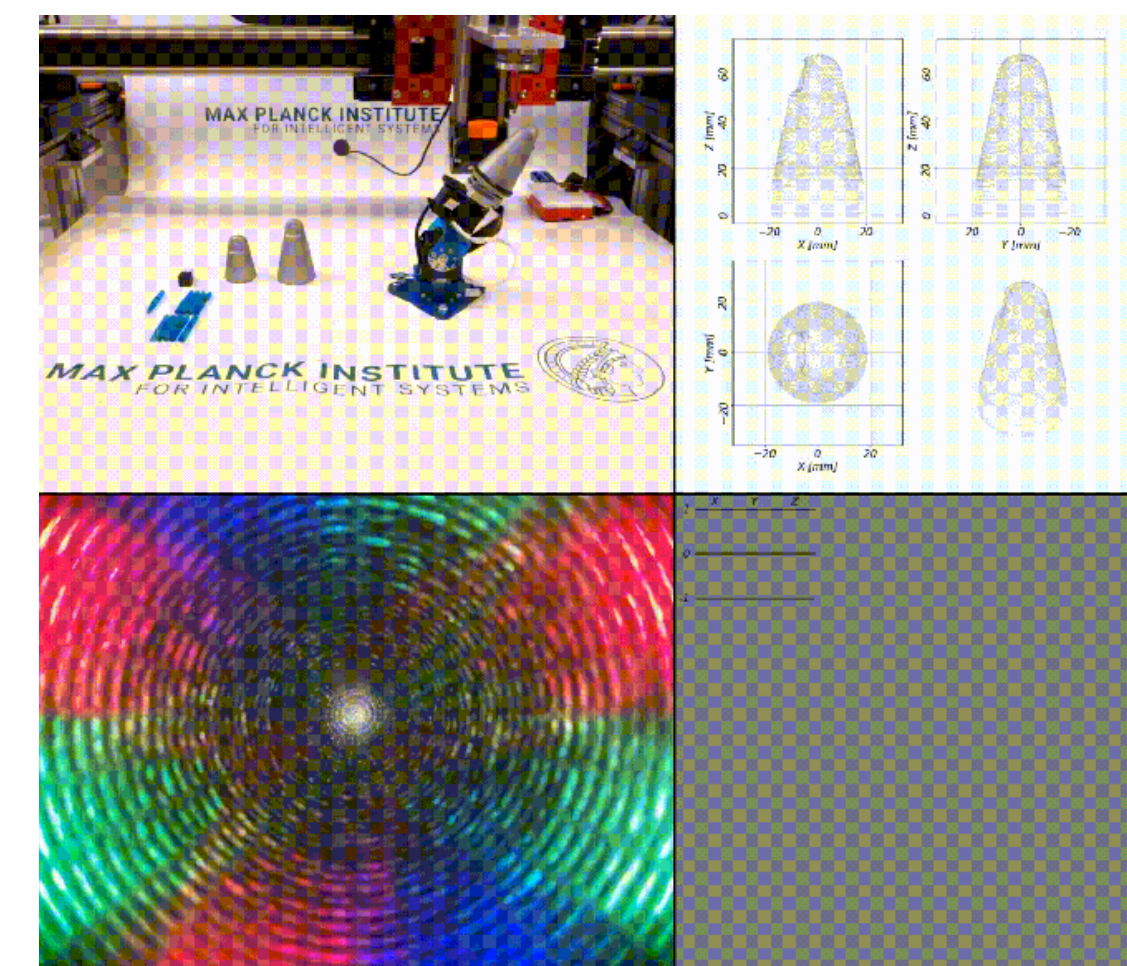
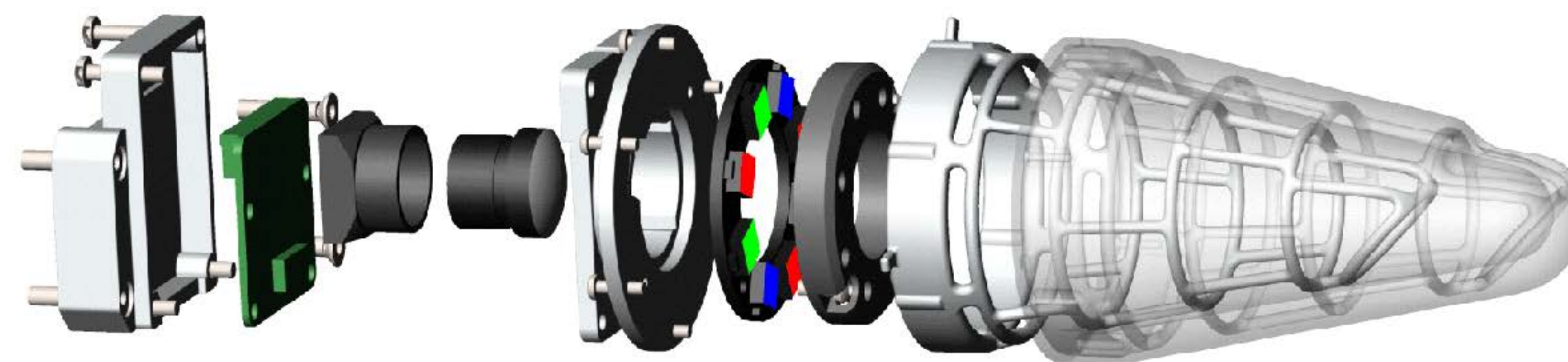


1. **Mechanics**: soft-rigid hybrid structure
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Overall spatial resolution of about 0.4 mm
Force magnitude accuracy of about 0.03 N
Force direction accuracy around 5 degrees
over a range of 0.03 N to 2.00 N
Insight can even discern its own orientation
relative to gravity



Insight



Huanbo Sun
MPI-IS Ph.D. Student
advised by Georg Martius
just graduated!



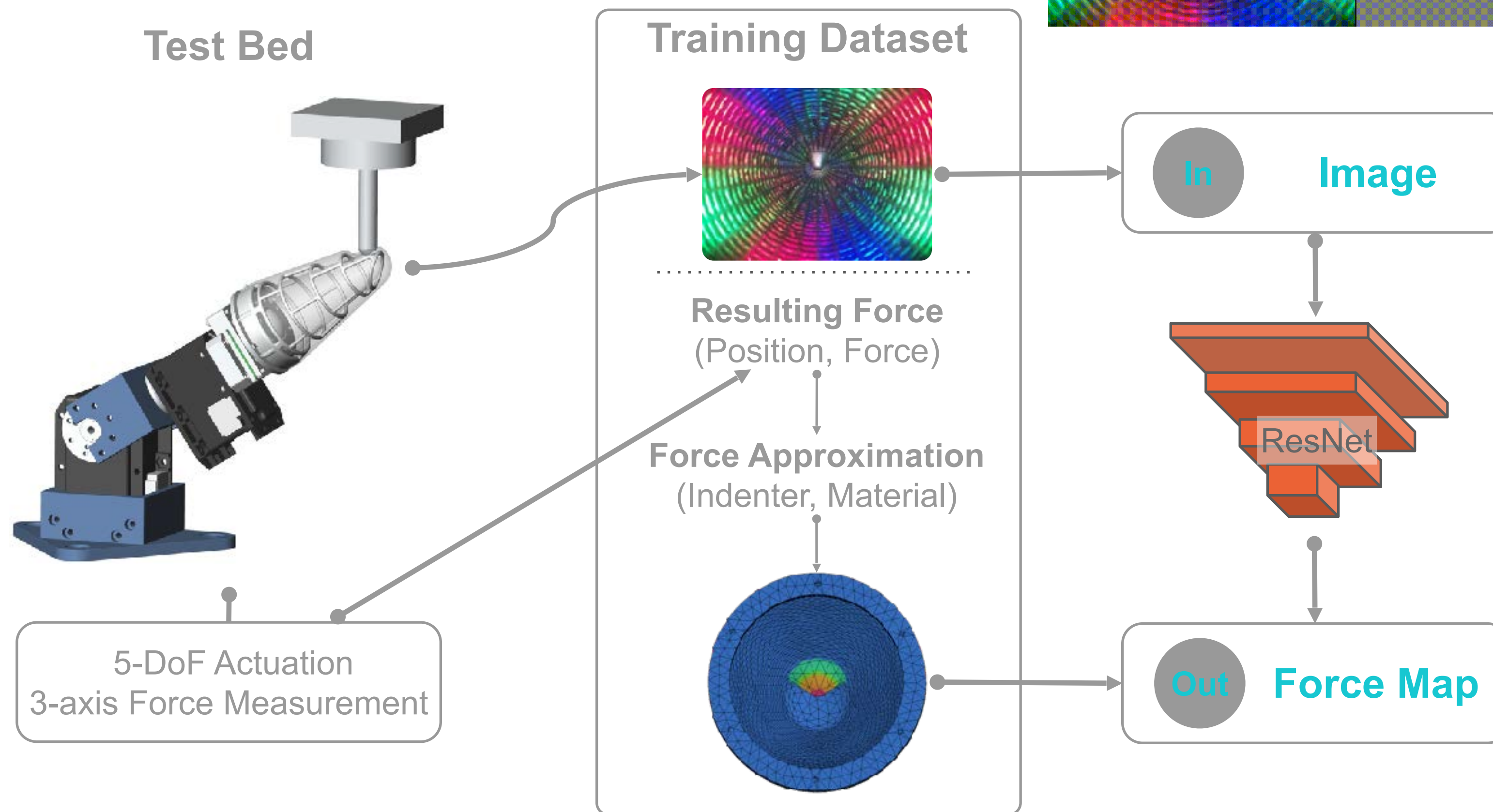
Katherine J. Kuchenbecker
Director, MPI-IS



Georg Martius
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Iris Andrussov
MPI-IS Ph.D. Student
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and Georg Martius





Insight



OPEN

A soft thumb-sized vision-based sensor with accurate all-round force perception

Huanbo Sun¹✉, Katherine J. Kuchenbecker² and Georg Martius¹✉

Vision-based haptic sensors have emerged as a promising approach to robotic touch due to affordable high-resolution cameras and successful computer vision techniques; however, their physical design and the information they provide do not yet meet the requirements of real applications. We present a robust, soft, low-cost, vision-based, thumb-sized three-dimensional haptic sensor named Insight, which continually provides a directional force-distribution map over its entire conical sensing surface. Constructed around an internal monocular camera, the sensor has only a single layer of elastomer over-moulded on a stiff frame to guarantee sensitivity, robustness and soft contact. Furthermore, Insight uniquely combines photometric stereo and structured light using a collimator to detect the three-dimensional deformation of its easily replaceable flexible outer shell. The force information is inferred by a deep neural network that maps images to the spatial distribution of three-dimensional contact force (normal and shear). Insight has an overall spatial resolution of 0.4 mm, a force magnitude accuracy of around 0.03 N and a force direction accuracy of around five degrees over a range of 0.03–2 N for numerous distinct contacts with varying contact area. The presented hardware and software design concepts can be transferred to a wide variety of robot parts.

Robots have the potential to perform useful physical tasks in a wide range of application areas^{1–4}. To robustly manipulate objects in complex and changing environments, a robot must be able to perceive when, where and how its body is contacting other things. Although widely studied and highly successful for environment perception at a distance, centrally mounted cameras and computer vision are poorly suited to real-world robot contact perception due to occlusion and the small scale of the deformations involved. Robots instead need touch-sensitive skin, but few haptic sensors exist that are suitable for practical applications.

Recent developments have shown that machine-learning-based approaches are especially promising for creating dexterous robots^{2,5,6}. In such self-learning scenarios and real-world applications, the need for extensive data makes it particularly critical that sensors are robust and keep providing good readings over thousands of hours of rough interaction. Importantly, machine learning also opens new possibilities for tackling this haptic sensing challenge by replacing handcrafted numeric calibration procedures with end-to-end mappings learned from data⁷.

Many researchers have created haptic sensors⁸ that can quantify contact across a robot's surfaces: previous successful designs produced measurements using resistive^{9–13}, capacitive^{14–16}, ferroelectric¹⁷, triboelectric¹⁸ and optoresistive^{19,20} transduction approaches. More recently, vision-based haptic sensors^{21–26} have demonstrated a new family of solutions, typically using an internal camera that views the soft contact surface from within; however, these existing sensors tend to be fragile, bulky, insensitive, inaccurate and/or expensive. By considering the goals and constraints from a fresh perspective, we have invented a vision-based sensor that overcomes these challenges and is thus suitable for robotic dexterous manipulation.

Table 1 provides a detailed comparison of representative state-of-the-art sensors. We highlight the most important differences and refer the reader to the Methods for a more thorough examination. The mechanical designs of all previous sensors employ multiple functional layers, which are complex to fabricate and can be

delicate. Insight is the only sensor with a single soft layer. Many tasks benefit from a large three-dimensional sensing surface rather than small two-dimensional sensing patches; however, only a few other sensors offer three-dimensional surfaces^{25,27–29}. Some of them require special lenses²⁵ or use multiple cameras²⁷, whereas others are more fragile^{28,29}. Insight needs only a single camera and simple manufacturing techniques. Depending on their mechanical design, sensors also have widely varying sensing surface area and sensor volume. We provide area per volume (A/V) in Table 1 as a measure of compactness and find that Insight is among the most compact vision-based sensors with the largest sensing surface.

Most existing sensors provide only localization of a single contact^{20,25,27,28,30}; some also provide a force magnitude^{9,23,31} without force direction. Others are specialized for measuring contact area shape^{21,29,32}. Although real contacts will be multiple and complex, a spatially extended map of three-dimensional contact forces over the surface, which we call a force map, is only rarely provided (for example, ref. 22). Insight is the only sensor that provides a force map across a three-dimensional surface such that a robot can have detailed directional information about simultaneous contacts. Many sensors rely on analytical data processing^{22,25,28,33}, which requires careful calibration; it is difficult to obtain correct force amplitudes with such an approach as materials are often inhomogeneous and the assumption of linearity between deformation and force is often violated. Data-driven approaches such as those used with a BioTac³, GelSight²¹, OmniTact²⁷ and Insight can deal with these problems but require copious quality data.

This paper presents a new soft thumb-sized sensor with all-round force-sensing capabilities enabled by vision and machine learning; it is durable, compact, sensitive, accurate and affordable (less than \$100). As it consists of a flexible shell around a vision sensor, we name it Insight. Although initially designed for dexterous manipulation and behavioural learning, our sensor is suitable for many other applications and our technology can be adapted to create a variety of three-dimensional haptic sensing systems.

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Iris Andrussov
MPI-IS Ph.D. Student
co-advised by KJK
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Insight



HuggieBot



Insight



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Recent MPI-IS/ETH
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Sammy Christen
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Hilliges



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Recent MPI-IS Postdoc
+ Asst. Professor,
Univ. Copenhagen,
Moving to ASU



Shari L. Y. Kuchenbecker
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Softness, Warmth, and Responsiveness Improve Robot Hugs

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Abstract
Hugs are one of the first forms of contact and affection humans experience. Due to their prevalence and health benefits, roboticists are naturally interested in having robots one day hug humans as seamlessly as humans hug other humans. This project's purpose is to evaluate human responses to different robot physical characteristics and hugging behaviors. Specifically, we aim to test the hypothesis that a soft, warm, touch-sensitive PR2 humanoid robot can provide humans with satisfying hugs by matching both their hugging pressure and their hugging duration. Thirty relatively young and rather technical participants experienced and evaluated twelve hugs with the robot, divided into three randomly ordered trials that focused on physical robot characteristics (single factor, three levels) and nine randomly ordered trials with low, medium, and high hug pressure and duration (two factors, three levels each). Analysis of the results showed that people significantly prefer soft, warm hugs over hard, cold hugs. Furthermore, users prefer hugs that physically squeeze them and release immediately when they are ready for the hug to end. Taking part in the experiment also significantly increased positive user opinions of robots and robot use.

Keywords Physical human-robot interaction · Social robotics · System evaluation

1 Introduction
Hugging another person gives each participant social support, relieves stress, lowers blood pressure, and increases oxytocin levels [7]. With the health benefits and prevalence of hugs in daily human interactions, it is natural that roboticists have tried to artificially create this gesture. A major challenge of mechanizing hugs is the safety and comfort of the human during this intimate exchange. Researchers, therefore, have taken many different approaches, as summarized in Sect. 2.

Electronic supplementary material The online version of this article (https://doi.org/10.1007/s12369-018-0495-2) contains supplementary material, which is available to authorized users.

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The Six Hug Commandments: Design and Evaluation of a Human-Sized Hugging Robot with Visual and Haptic Perception

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ABSTRACT
Receiving a hug is one of the best ways to feel socially supported, and the lack of social touch can have severe negative effects on an individual's well-being. Based on previous research both within and outside of HRI, we propose six tenets ("commandments") of natural and enjoyable robotic hugging: a hugging robot should be soft, be warm, be human sized, visually perceive its user, adjust its embrace to the user's size and position, and reliably release when the user wants to end the hug. Prior work validated the first two tenets, and the final four are new. We followed all six tenets to create a new robotic platform, HuggieBot 2.0, that has a soft, warm, inflated body (HuggieChest) and uses visual and haptic sensing to deliver closed-loop hugging. We first verified the outward appeal of this platform in comparison to the previous PR2-based HuggieBot 1.0 via an online video-watching study involving 117 users. We then conducted an in-person experiment in which 32 users each exchanged eight hugs with HuggieBot 2.0, experiencing all combinations of visual hug initiation, haptic sizing, and haptic releasing. The results show that adding haptic reactivity definitively improves user perception a hugging robot, largely verifying our four new tenets and illuminating several interesting opportunities for further improvement.



Figure 1: A user hugging HuggieBot 2.0.

provides social support, increases trust, and fosters a sense of community and belonging [6]. Social touch in a broader sense is also vital for maintaining many kinds of relationships among humans and primates alike [32]; hugs seem to be a basic evolutionary need. They are therefore highly popular! An online study conducted in 2020 polled 1,204,986 people to find out "what is the best thing?" Hugs earned fifth place out of 8,850 things, behind only sleep, electricity, the Earth's magnetic field, and gravity [27]. The absence of social touch can have detrimental effects on child development [4]. Unfortunately, ever more interactions are happening remotely and online, especially during this unprecedented time of physical distancing due to COVID-19. An increasing number of people are suffering from loneliness and depression due to increased workload and population aging [21, 22]. Our long-term research goal is to determine the extent to which we can close the gap between the virtual and physical worlds via hugging robots that provide high-quality social touch.

ACM Reference Format:
Alexis E. Block, Sammy Christen, Roger Gassert, Otmar Hilliges, and Katherine J. Kuchenbecker. 2021. The Six Hug Commandments: Design and Evaluation of a Human-Sized Hugging Robot with Visual and Haptic Perception. In *Proceedings of the 2021 ACM/IEEE International Conference on Human-Robot Interaction (HRI '21)*, March 8–11, 2021, Boulder, CO, USA. ACM, New York, NY, USA, 9 pages. https://doi.org/10.1145/3454073.3444656

1 INTRODUCTION
Hugging has significant social and physical health benefits for humans. Not only does a hug help lower blood pressure, alleviate stress and anxiety, and increase the body's levels of oxytocin, but it also

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Making a good hugging robot is difficult because it must understand the user's nonverbal cues, realistically replicate a human hug, and ensure user safety. We believe that such robots need multimodal perception to satisfy all three of these goals, a target no previous system has reached. Some approaches focus primarily on safety, providing the user with the sensation of being hugged without being able to actively reciprocate the hugging motion [13, 33, 36]. Conversely, other researchers focus on providing the user with an item to hug, but that item cannot hug the user back [10, 30, 31].

In the Arms of a Robot: Designing Autonomous Hugging Robots with Intra-Hug Gestures

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ROGER GASSERT, ETH Zürich, Switzerland
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Hugs are complex affective interactions that often include gestures like squeezes. We present six new guidelines for designing interactive hugging robots, which we validate through two studies with our custom robot. To achieve autonomy, we investigated robot responses to four human intra-hug gestures: holding, rubbing, patting, and squeezing. Thirty-two users each exchanged and rated sixteen hugs with an experimenter-controlled HuggieBot 2.0. The robot's inflated torso's microphone and pressure sensor collected data of the subjects' demonstrations that were used to develop a perceptual algorithm that classifies user actions with 88% accuracy. Users enjoyed robot squeezes, regardless of their performed action, they valued variety in the robot response, and they appreciated robot-initiated intra-hug gestures. From average user ratings, we created a probabilistic behavior algorithm that chooses robot responses in real time. We implemented improvements to the robot platform to create HuggieBot 3.0 and then validated its gesture perception system and behavior algorithm with sixteen users. The robot's responses and proactive gestures were greatly enjoyed. Users found the robot more natural, enjoyable, and intelligent in the last phase of the experiment than in the first. After the study, they felt more understood by the robot and thought robots were nicer to hug.

CCS Concepts: • Computer systems organization → Robotics; • Human-centered computing → Empirical studies in interaction design.

Additional Key Words and Phrases: social-physical human-robot interaction, behavioral algorithm, haptic sensing, user study

ACM Reference Format:
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1 INTRODUCTION
From the moment we are born, social touch affects our future ability to function well in society. Infants who are held by their mothers for two hours after they are born have better interactions with their mothers and are better at handling stress [72]. In such a close, positive relationship, the hormone oxytocin is released when the two partners see, hear, or even think of each other. In turn,

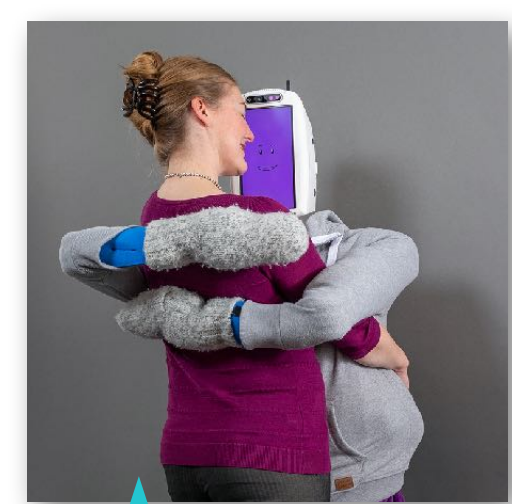
Authors' addresses: Alexis E. Block, alexis@is.mpg.de, Max Planck Institute for Intelligent Systems and ETH Zürich, Stuttgart, Germany; Hasti Seifi, University of Copenhagen, Copenhagen, Denmark, hse@di.ku.dk; Otmar Hilliges, ETH Zürich, Zürich, Switzerland, otmar.hilliges@inf.ethz.ch; Roger Gassert, ETH Zürich, Zürich, Switzerland, roger.gassert@hest.ethz.ch; Katherine J. Kuchenbecker, Max Planck Institute for Intelligent Systems, Stuttgart, Germany, kjk@is.mpg.de.

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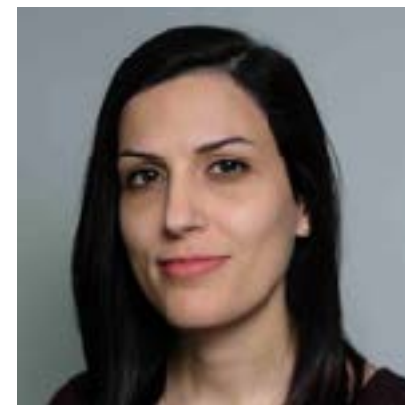
HuggieBot



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Moving to ASU



Shari L. Y. Kuchenbecker
R. W. Research



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In the Arms of a Robot: Designing Autonomous Hugging Robots with Intra-Hug Gestures

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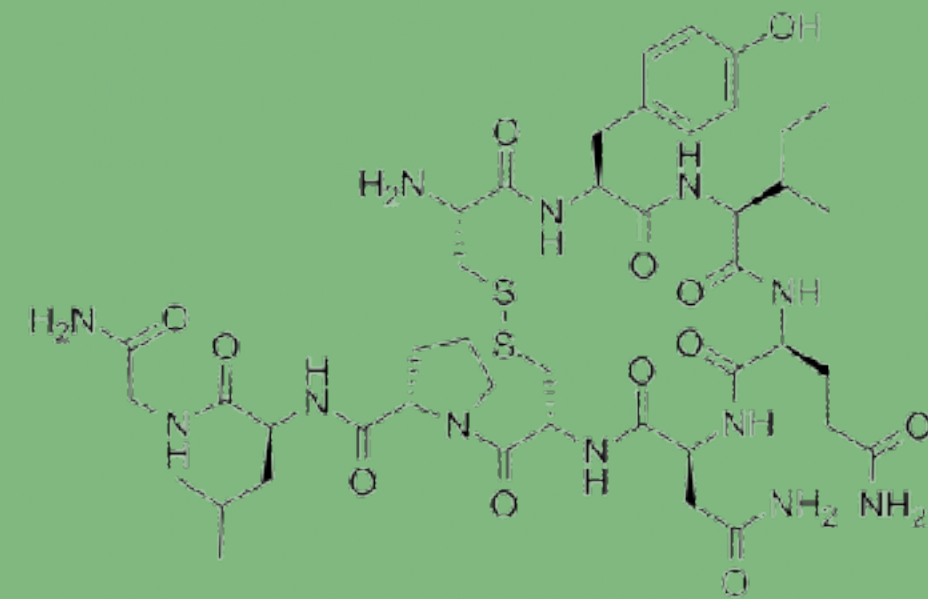
Hugging confers tremendous benefits



Provide Social Support



Strengthen Immune System



Improve Oxytocin Levels



Alleviate Stress/Anxiety



Lower Blood Pressure



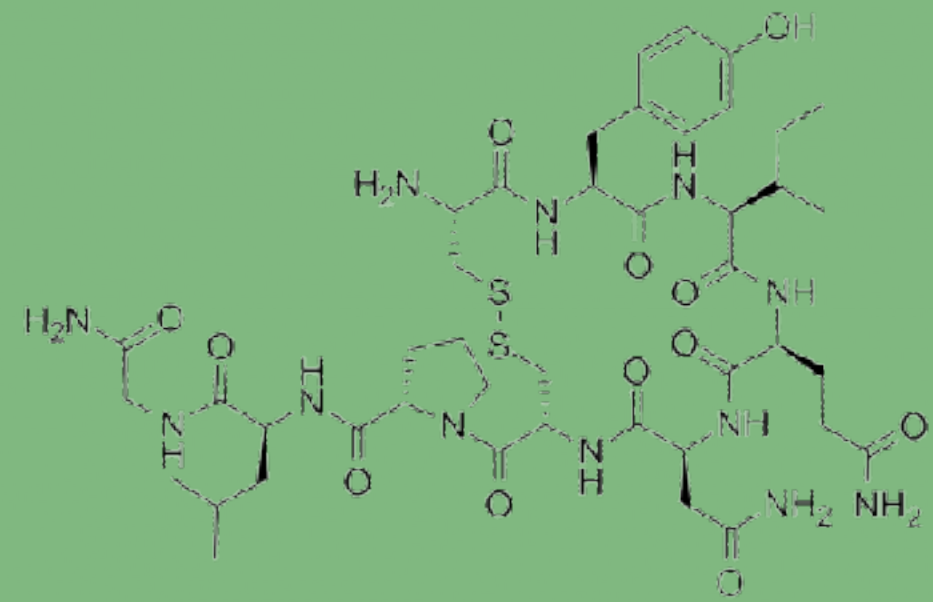
A lack of social touch causes problems



Provide Social Support



Strengthen Immune System



Improve Oxytocin Levels



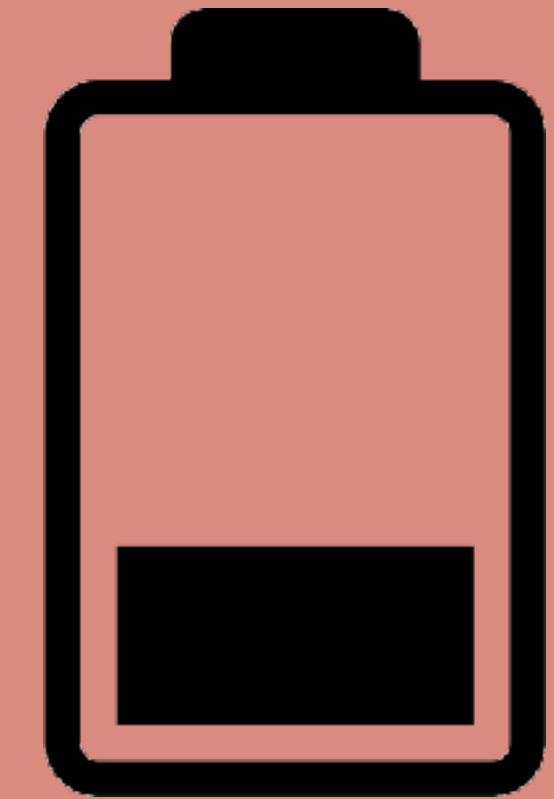
Alleviate Stress/Anxiety



Lower Blood Pressure



Depression and Mental Health Problems



Low Self Esteem



Lower Pain Thresholds



Inability/Difficulty Forming Relationships



Previous hugging robots

Small Form-Factor Hugging Robots



Huggable
Stiehl et al., 2005

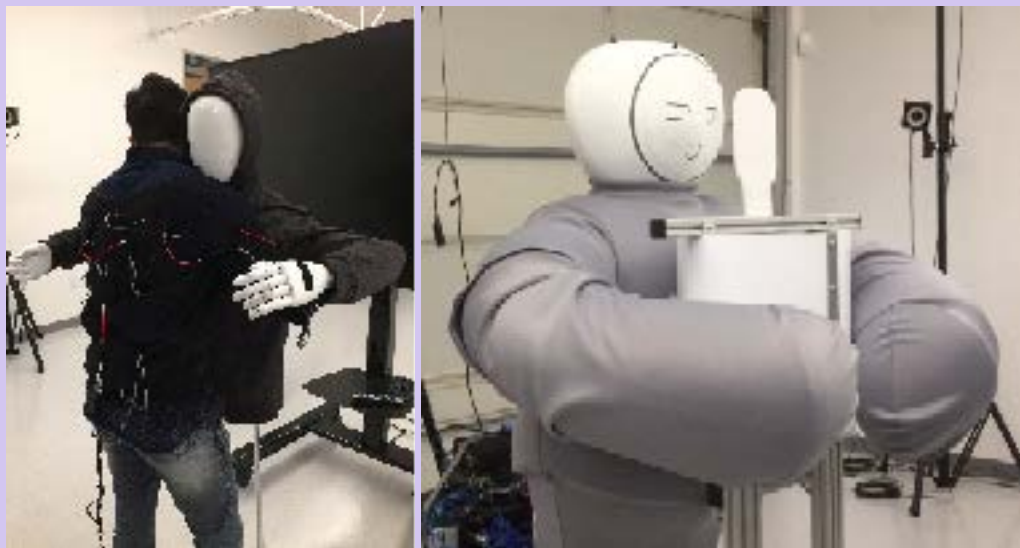


The Hug
DiSalvo et al., 2003



Hugvie
Sumioka et al., 2013

Human-Sized Anthropomorphic Hugging Robots



The Hug Robot
Kaplish and Yamane, 2019
Campbell and Yamane 2020



Disney Patent
Yamane et al., 2017



HuggieBot 1.0
Block and Kuchenbecker, 2018



HuggieBot 2.0, 3.0, and 4.0
Block et al., 2021+

Zoomorphic Hugging Robots

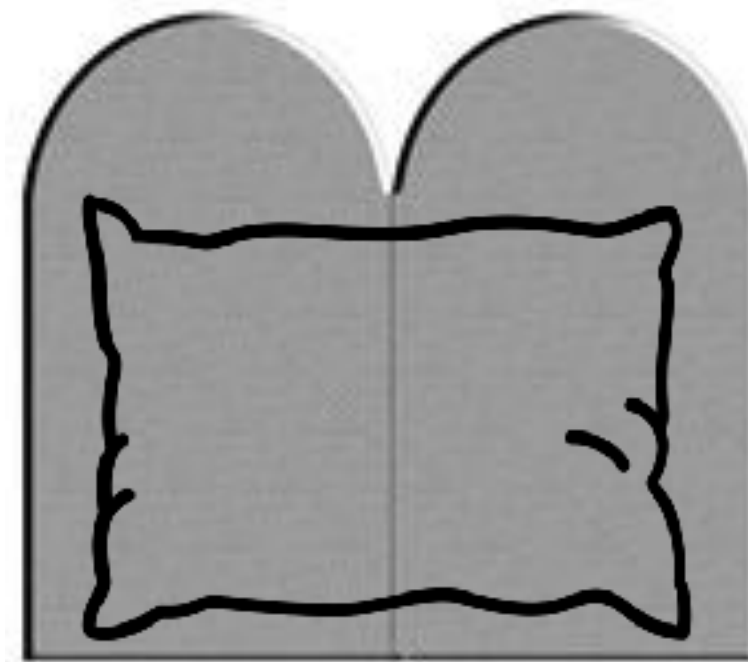


Teddy Bear Robot
Shiomi et al., 2017

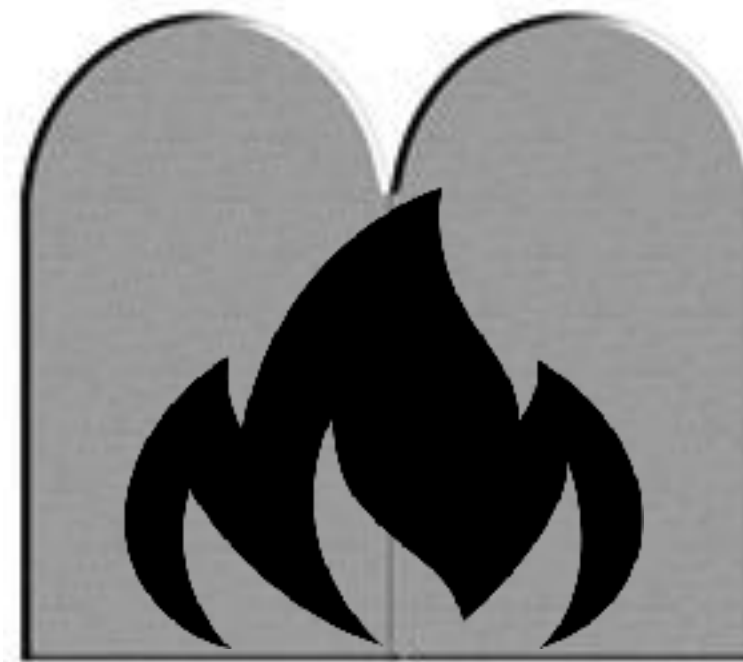


HugBot
Hedayati et al., 2019

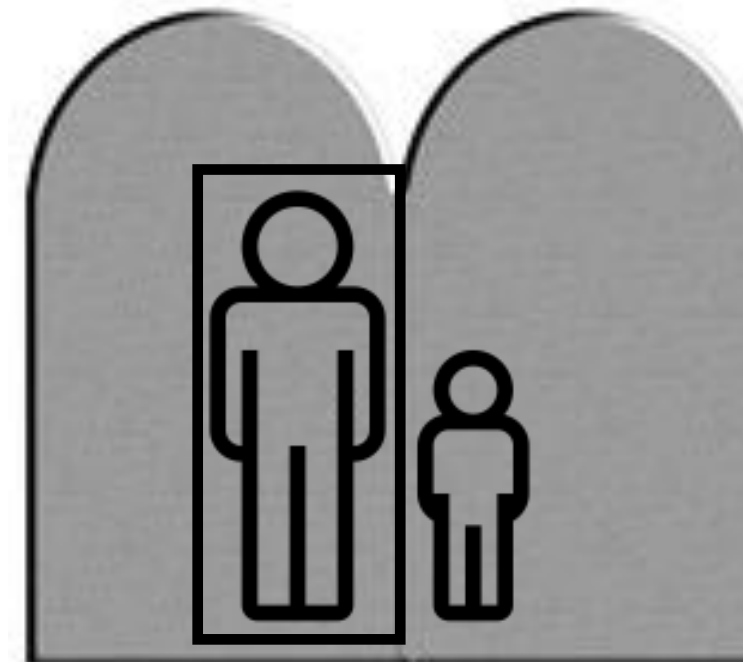
11 Design Guidelines for Hugging Robots



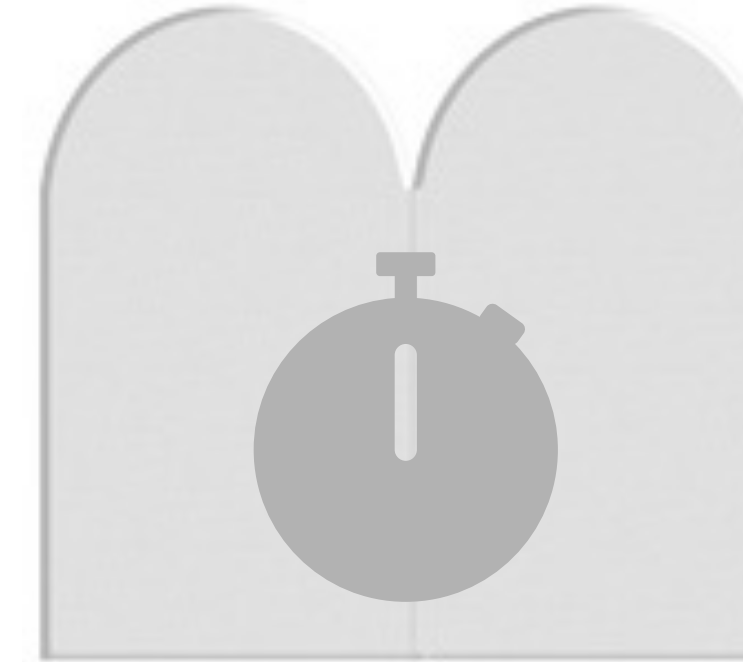
Be Soft



Be Warm



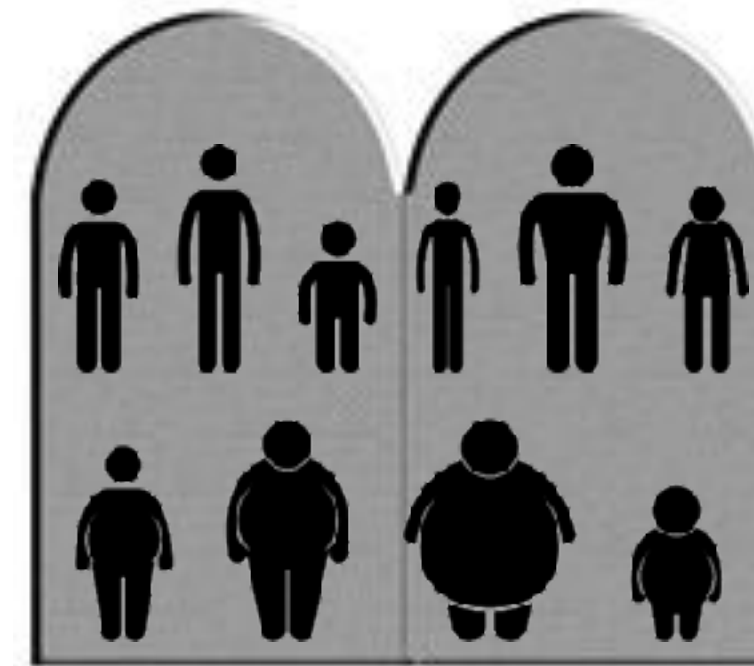
Be Human-Sized



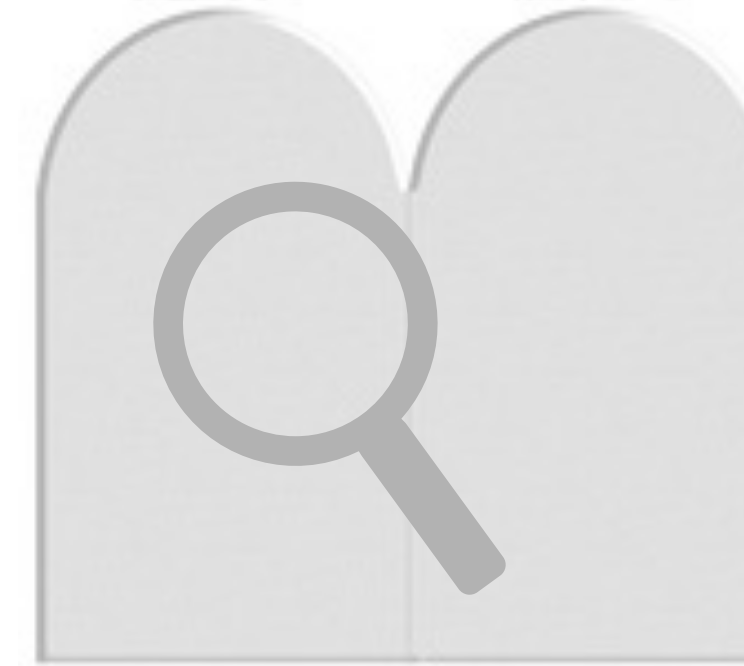
Synchronize to User Approach



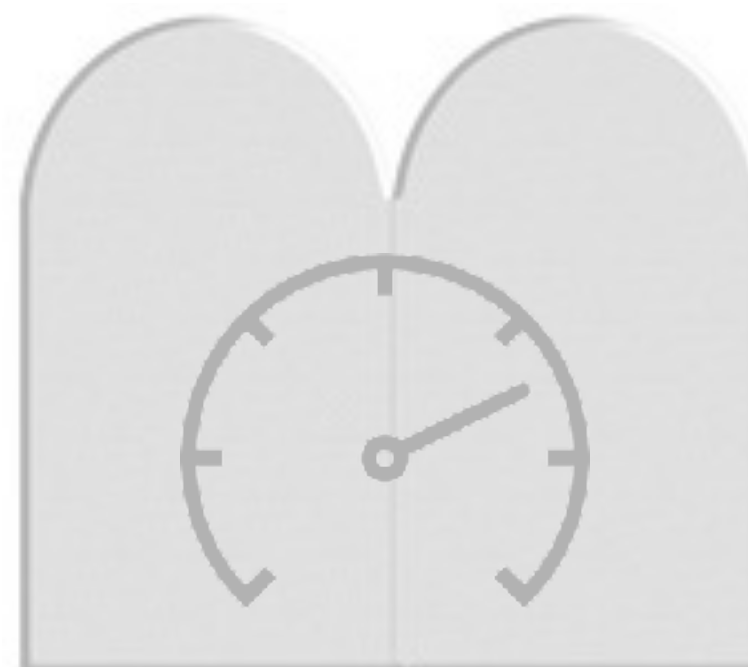
Estimate User Height



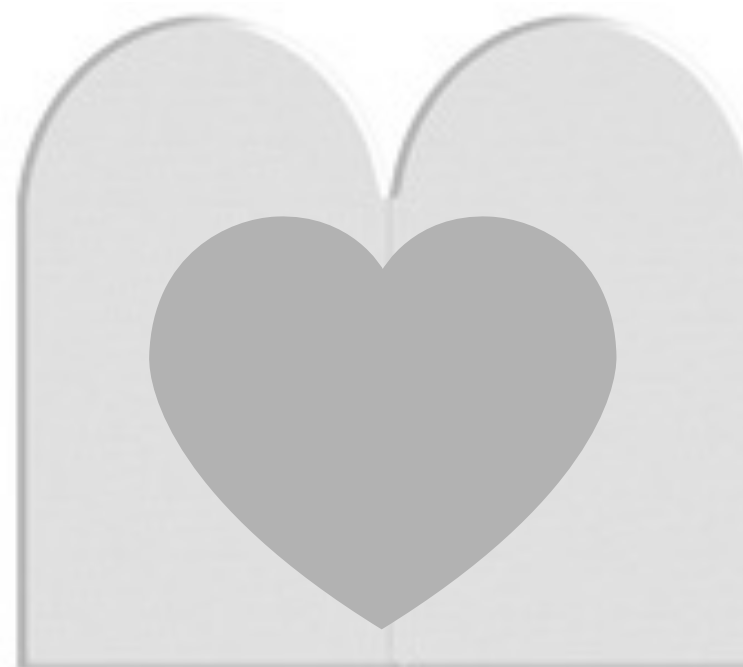
Adjust to All Size Users



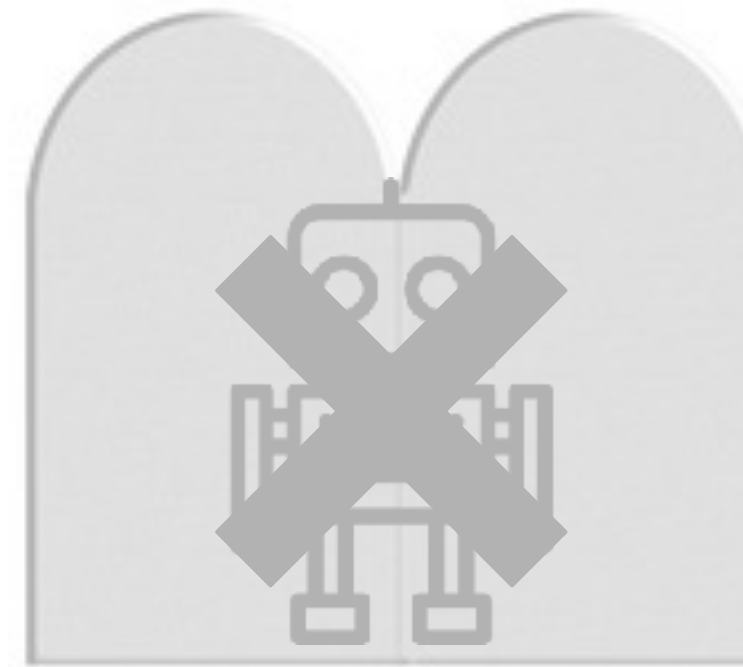
Detect and Classify Gestures



Respond Quickly



Be Affectionate, Pro-active

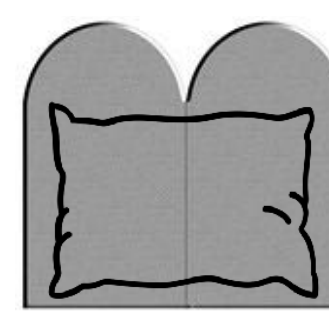


Be Semi-Spontaneous,
Not Robotic

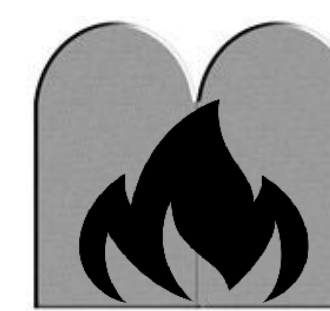


Release User on Demand

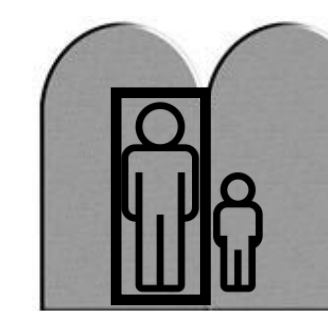
HuggieBot 2.0



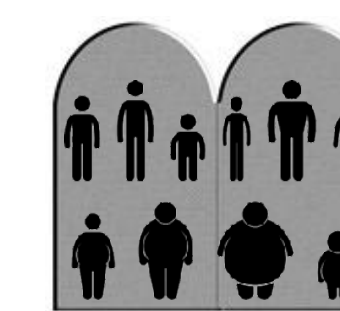
Be Soft



Be Warm



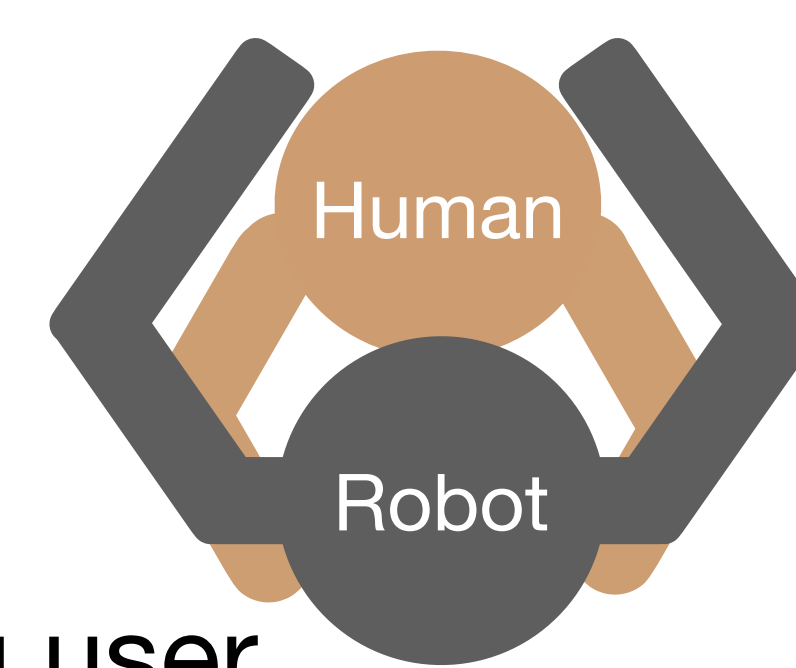
Be Human-Sized



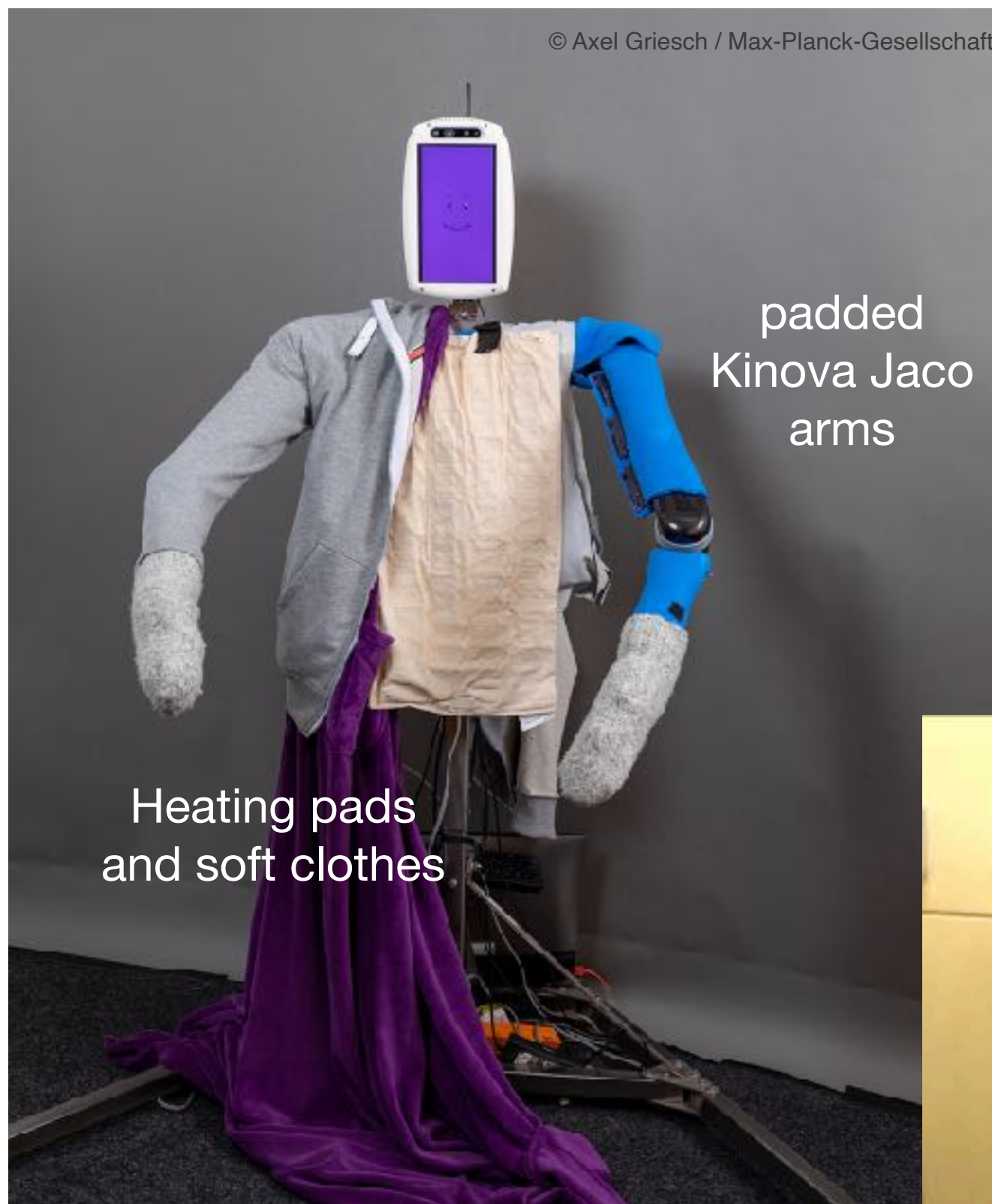
Adjust to All Size Users



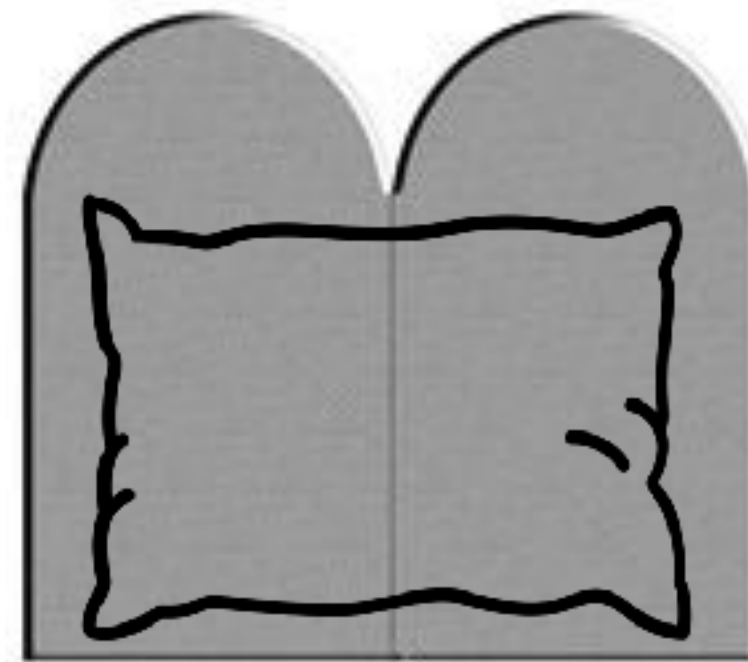
Release User on Demand



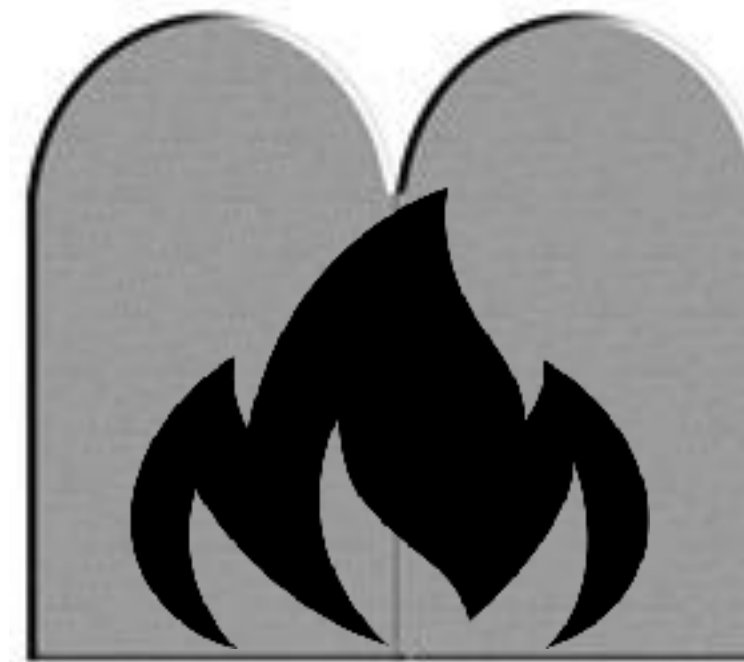
- Soft, warm, quiet, easy to hug, and safe
- Robot visually perceives and reacts to approaching user
- Arms adapt to user size and location, providing a good embrace
- Robot reacts to user's desire to end the hug by sensing:
 - a reduction in pressure inside the inflated torso
 - an increase in the torque on any arm joint



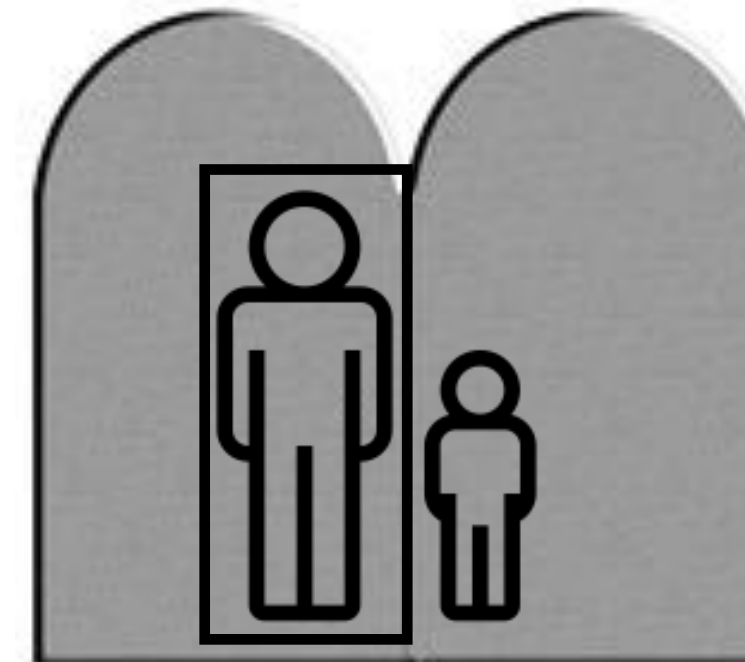
11 Design Guidelines for Hugging Robots



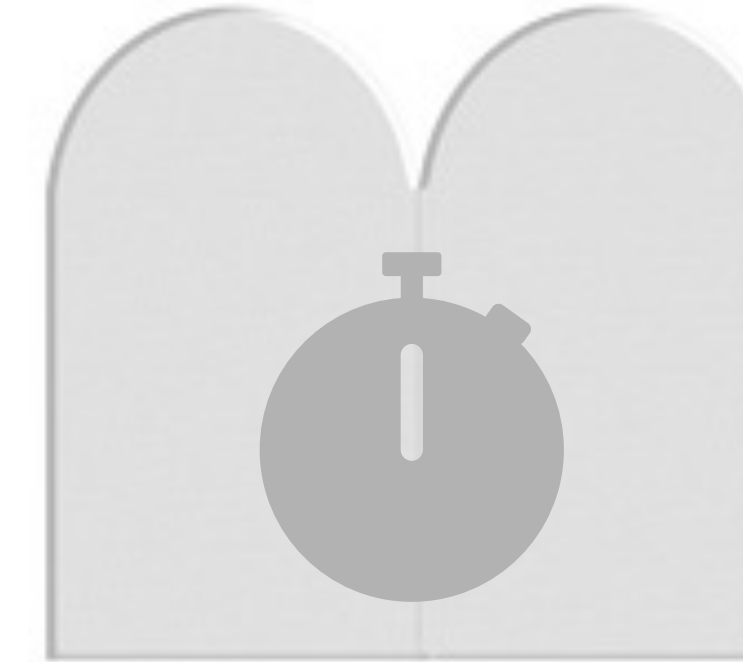
Be Soft



Be Warm



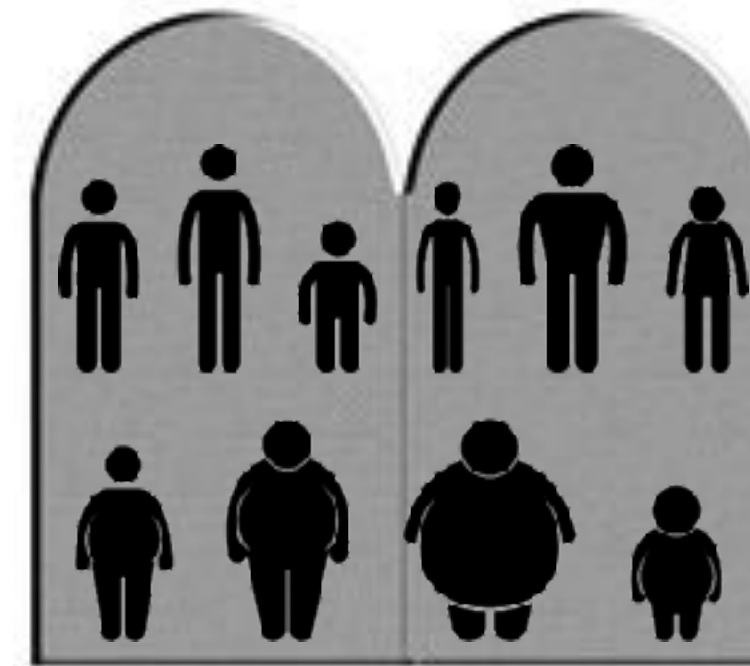
Be Human-Sized



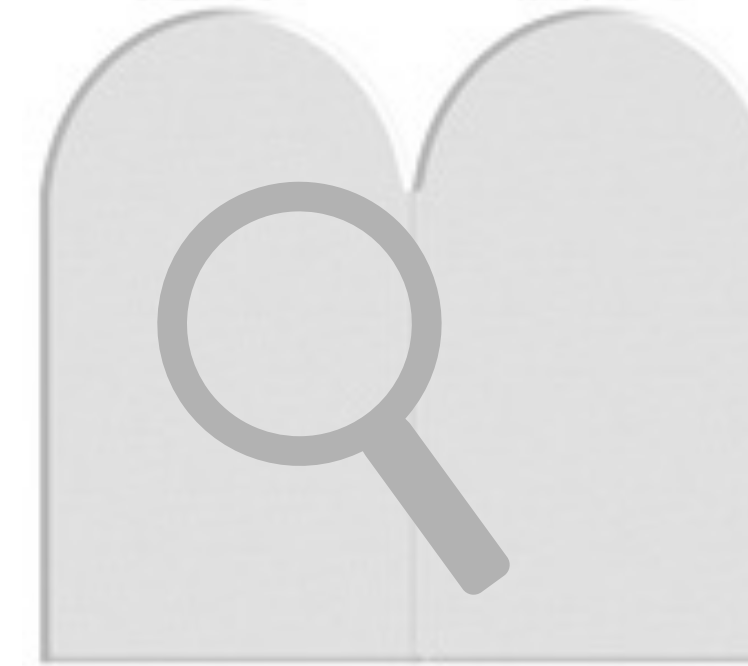
Synchronize to User Approach



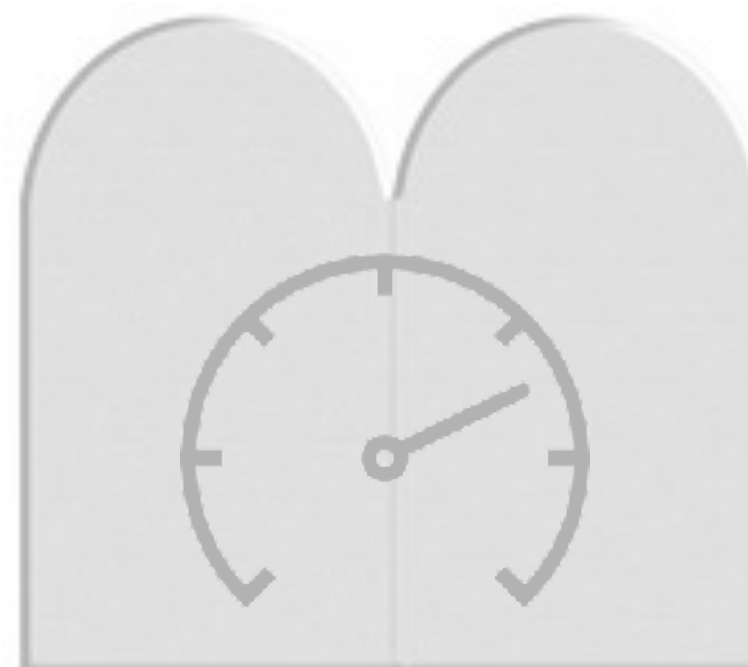
Estimate User Height



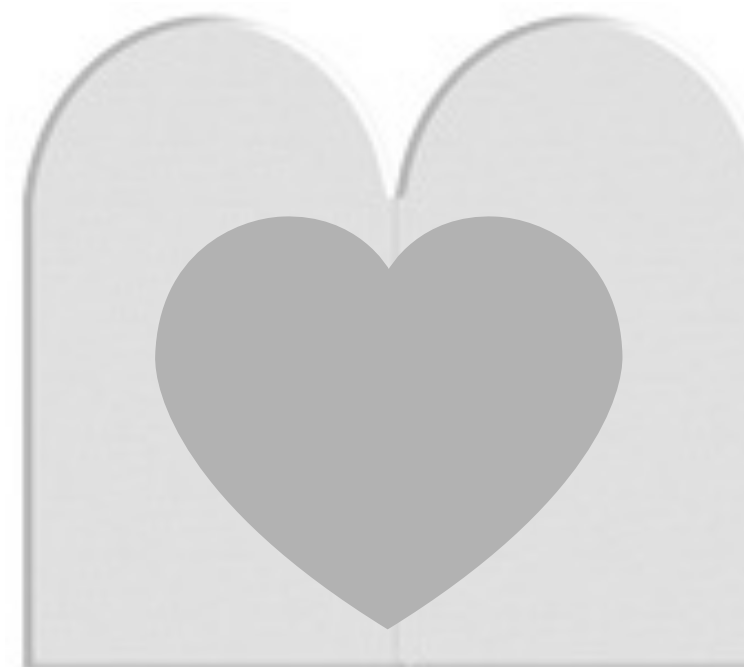
Adjust to All Size Users



Detect and Classify Gestures



Respond Quickly



Be Affectionate, Pro-active

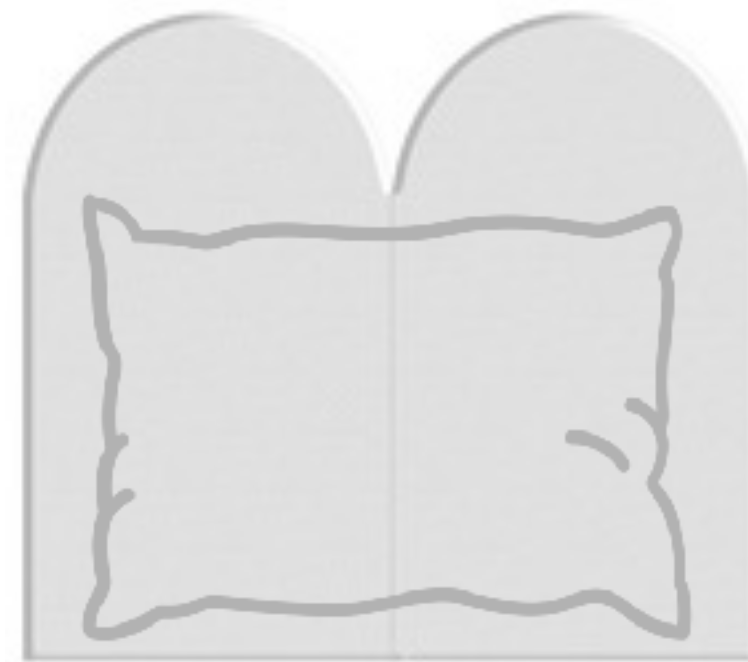


Be Semi-Spontaneous,
Not Robotic



Release User on Demand

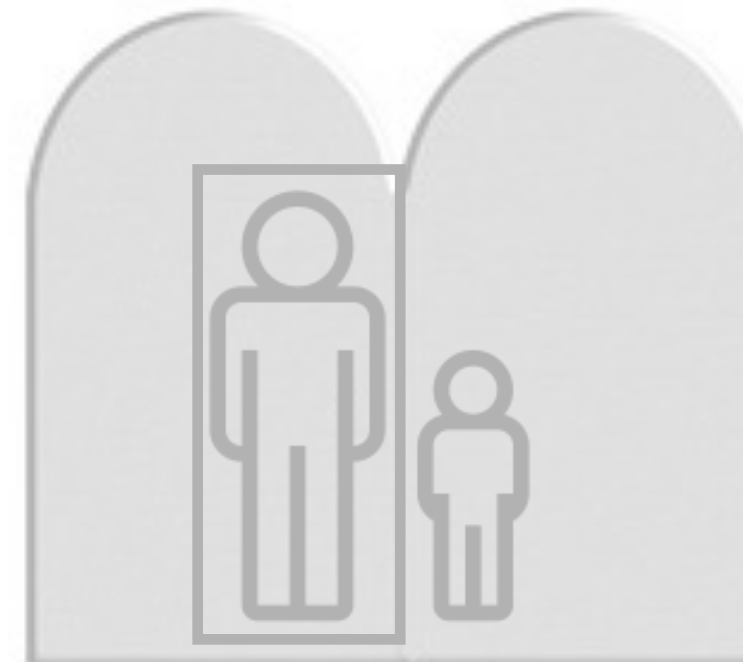
11 Design Guidelines for Hugging Robots



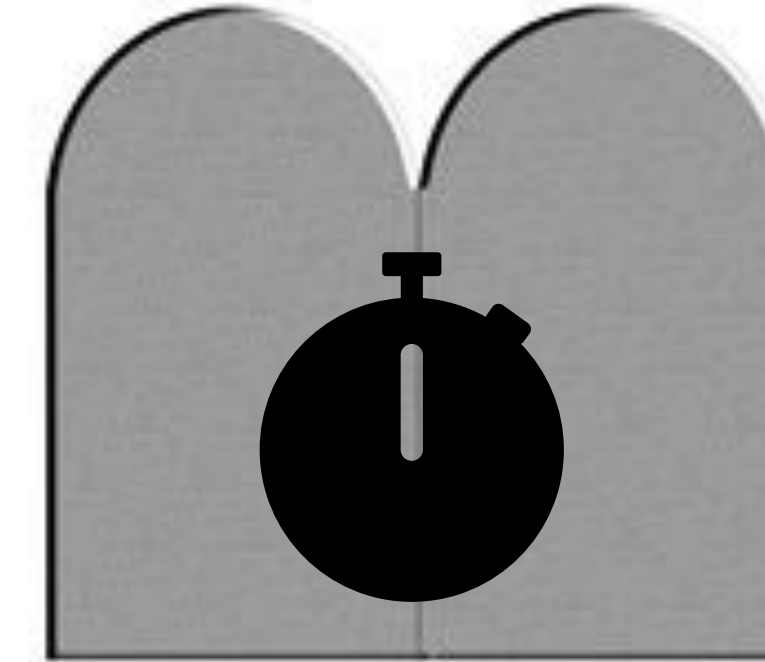
Be Soft



Be Warm

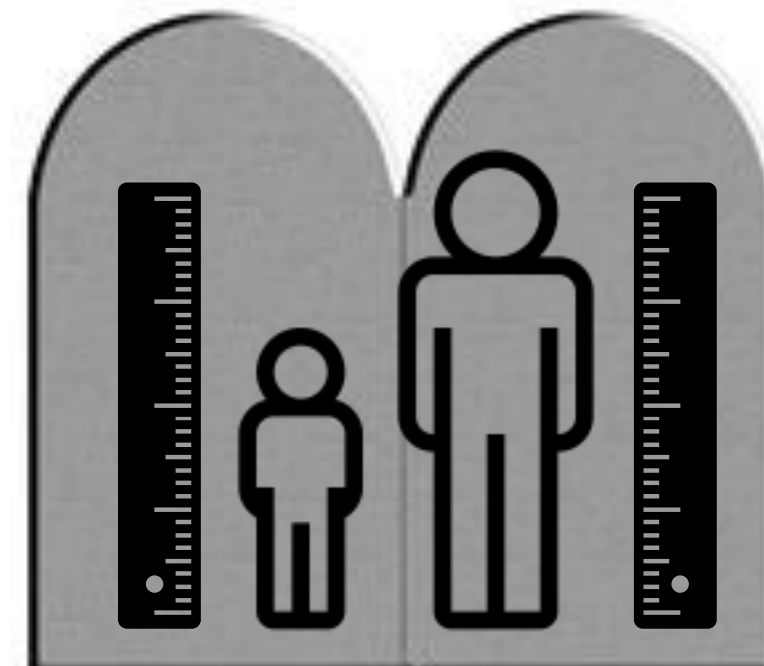


Be Human-Sized



Synchronize to User Approach

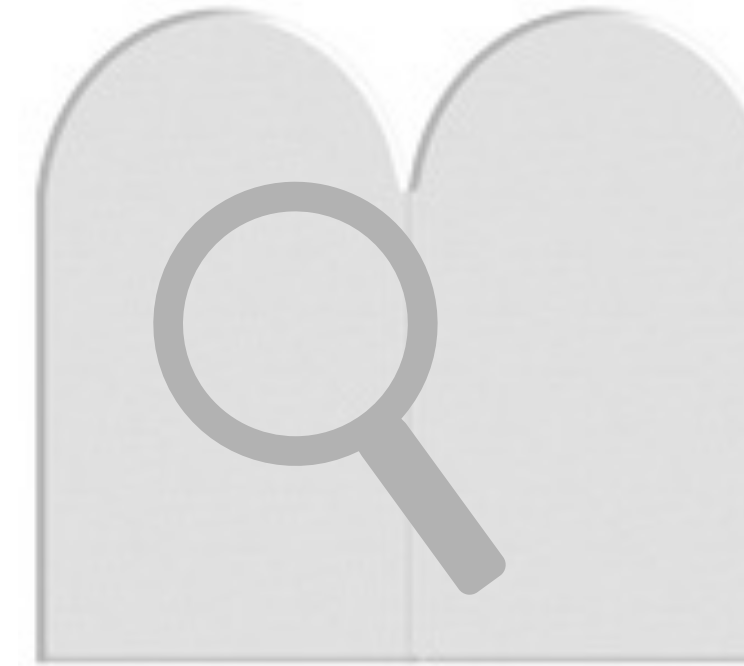
Intel Real Sense
Depth-Sensing Camera



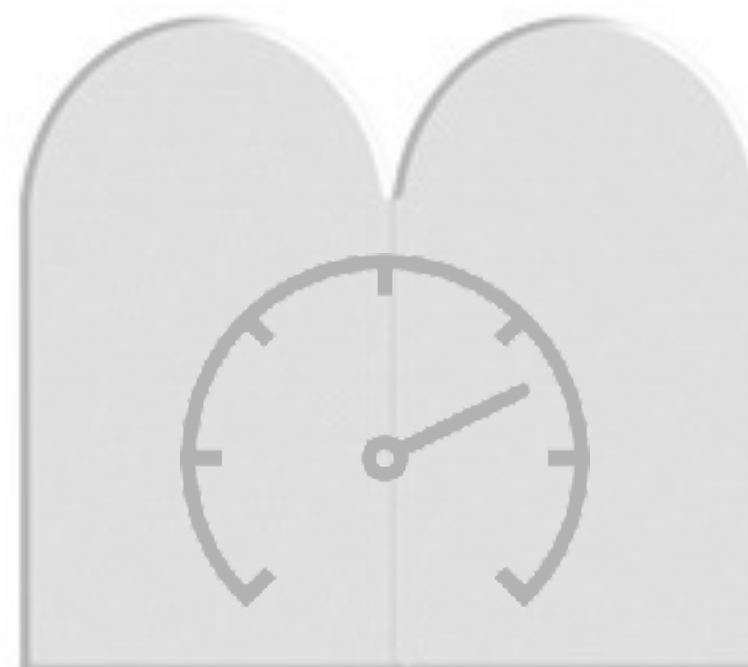
Estimate User Height



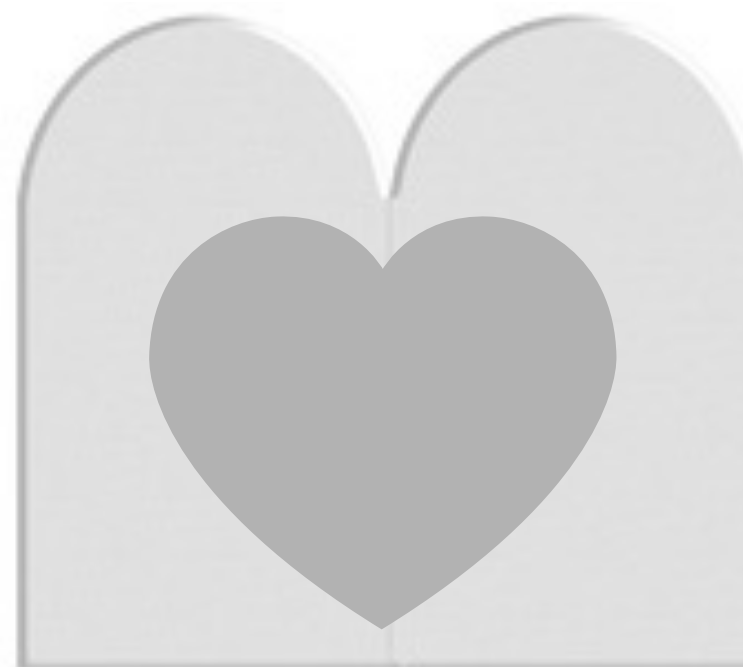
Adjust to All Size Users



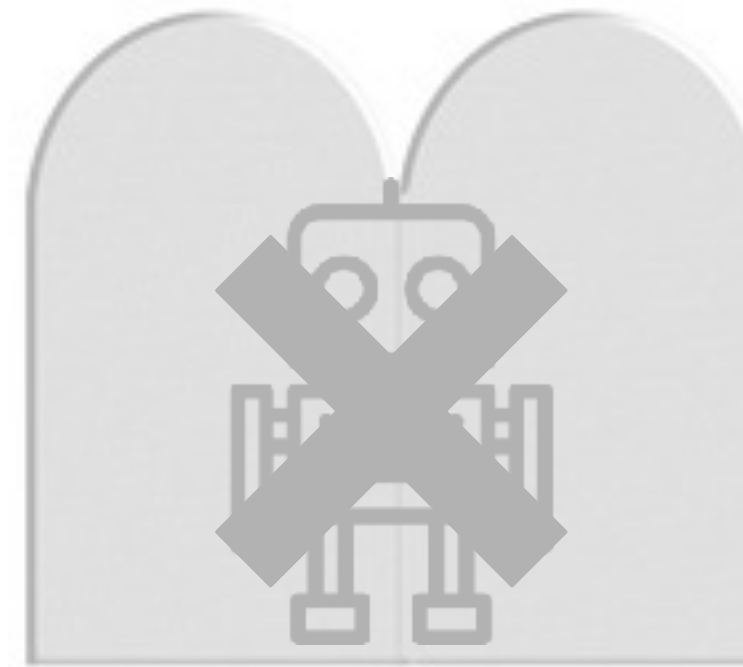
Detect and Classify Gestures



Respond Quickly



Be Affectionate, Pro-active

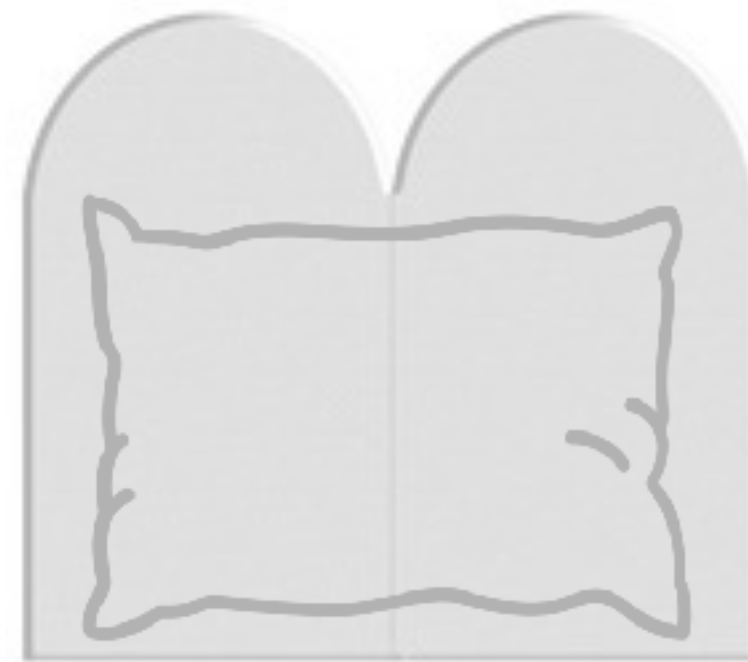


Be Semi-Spontaneous,
Not Robotic



Release User on Demand

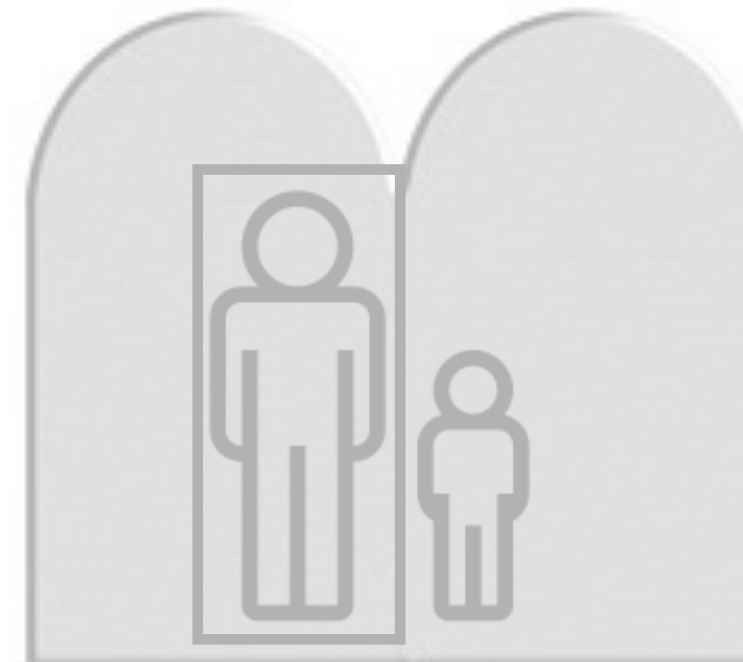
11 Design Guidelines for Hugging Robots



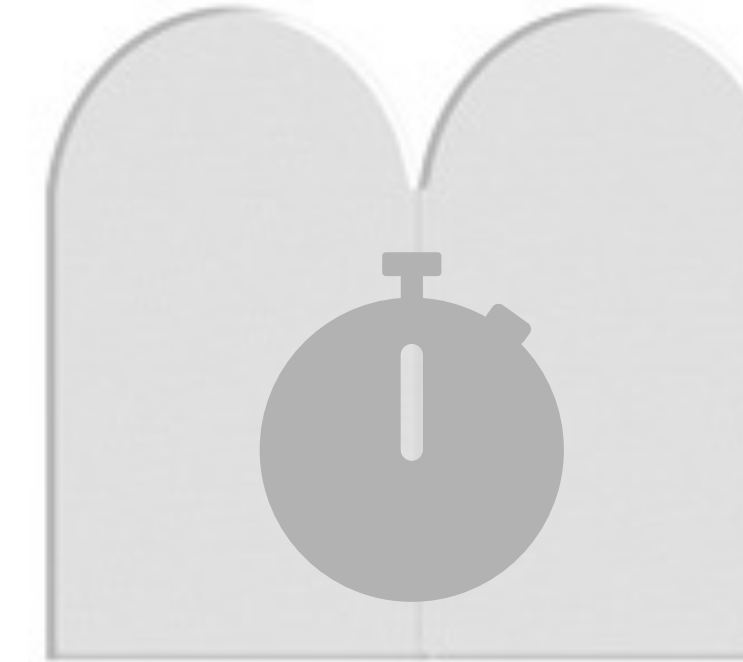
Be Soft



Be Warm



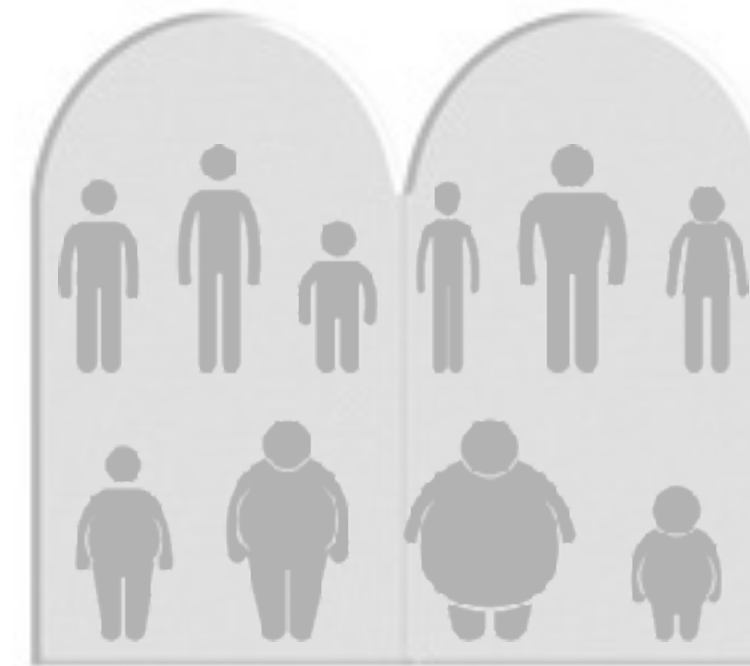
Be Human-Sized



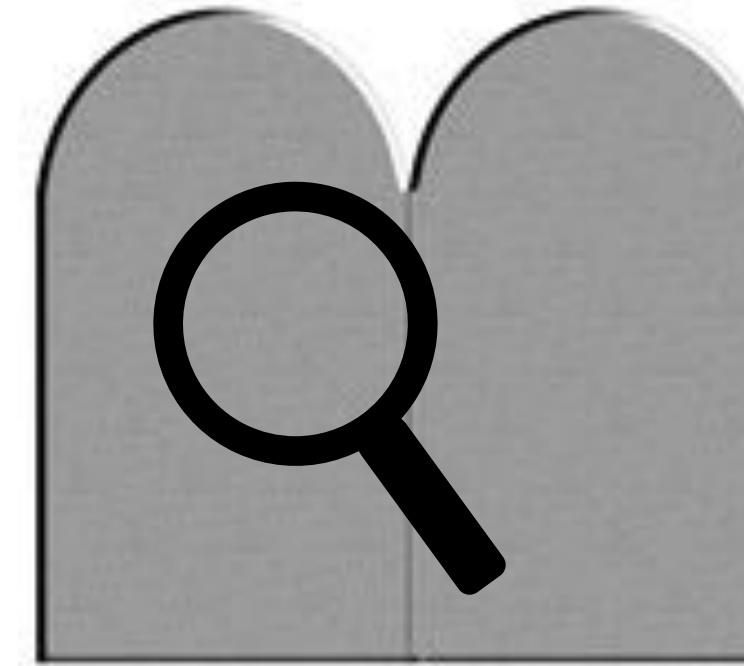
Synchronize to User Approach



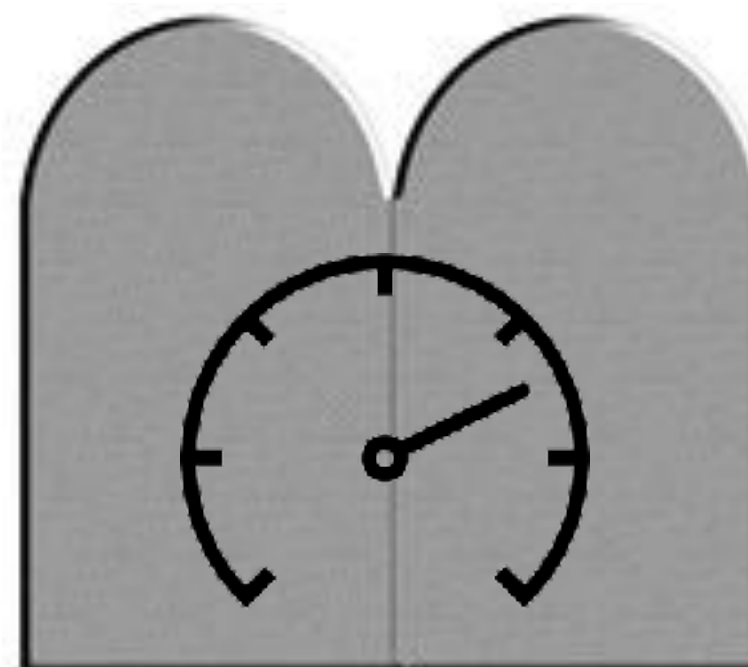
Estimate User Height



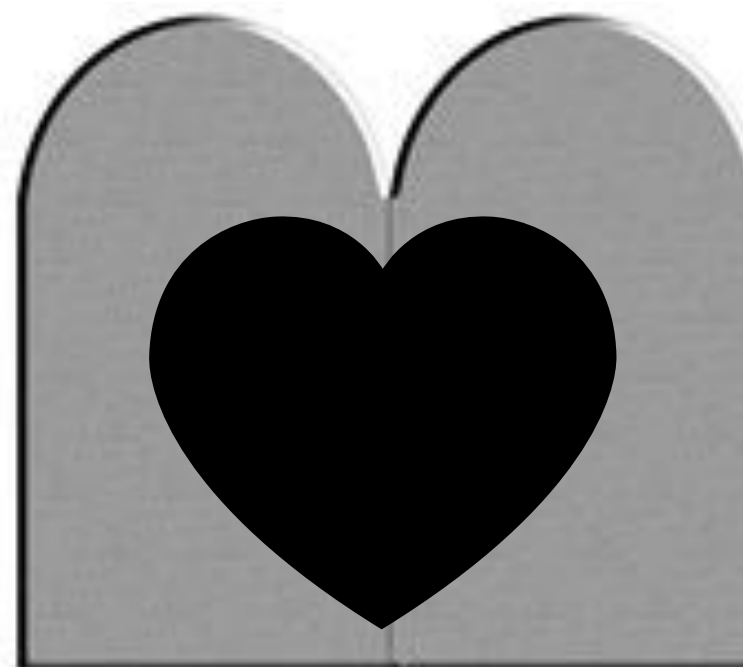
Adjust to All Size Users



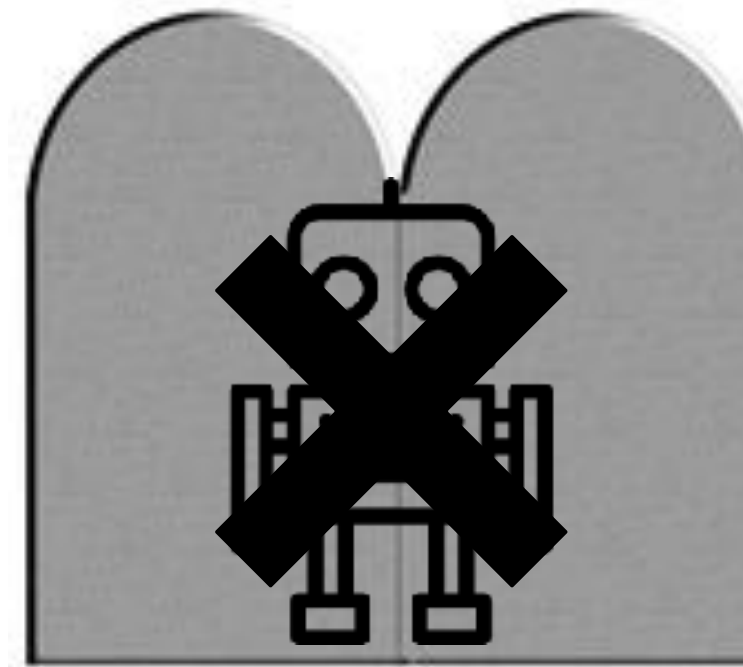
Detect and Classify Gestures



Respond Quickly



Be Affectionate, Pro-active



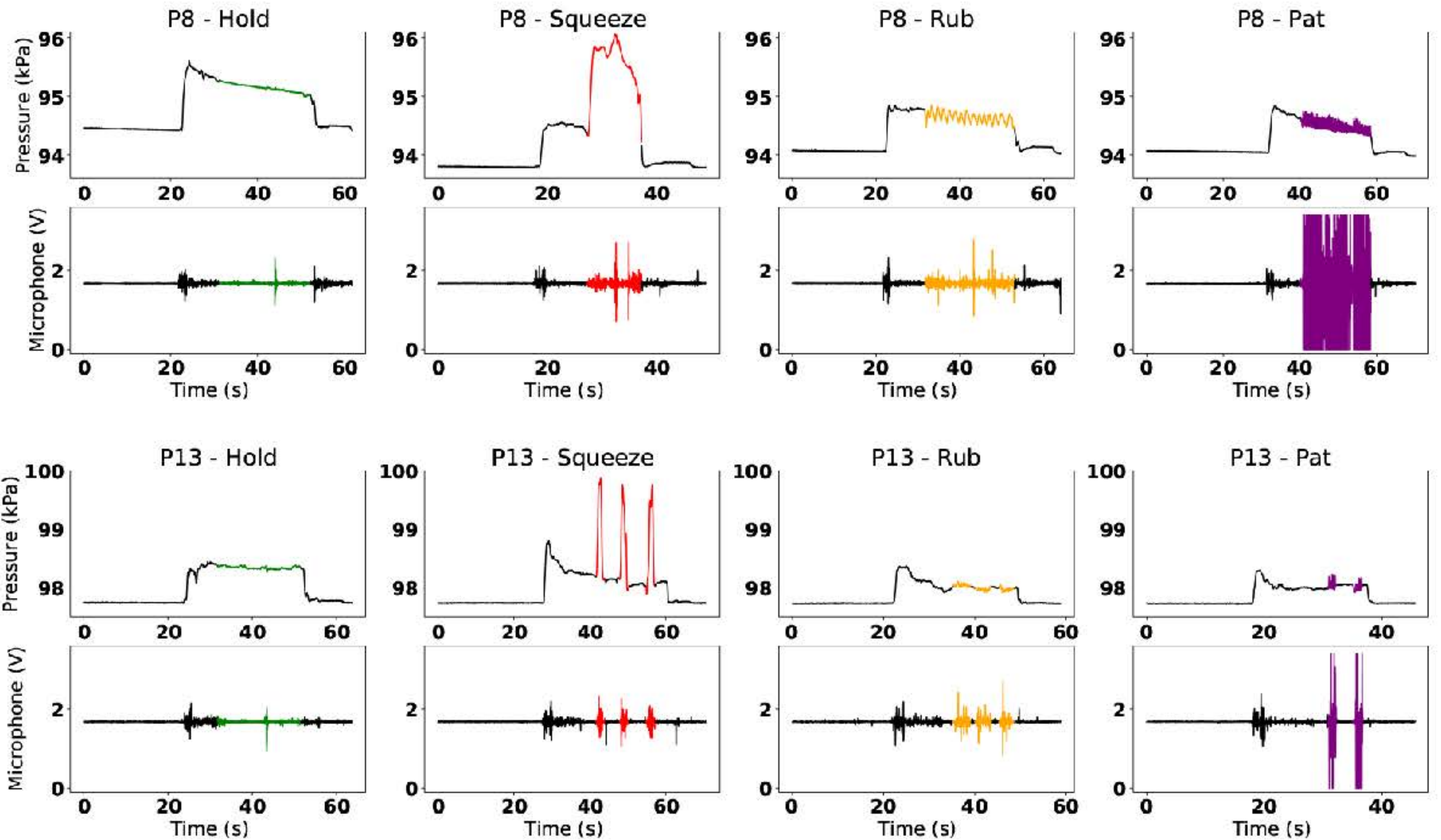
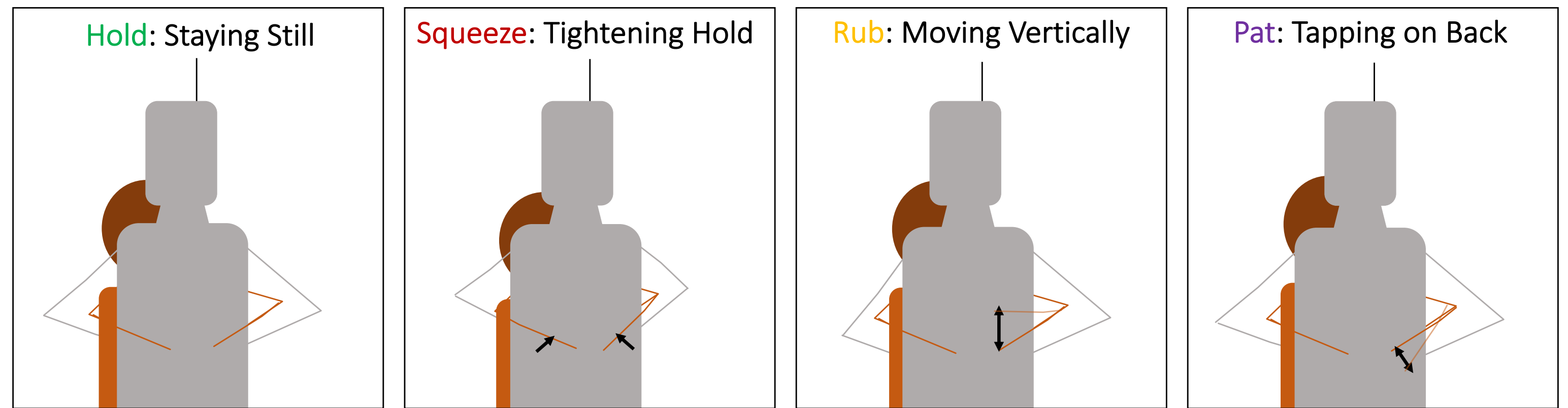
Be Semi-Spontaneous,
Not Robotic



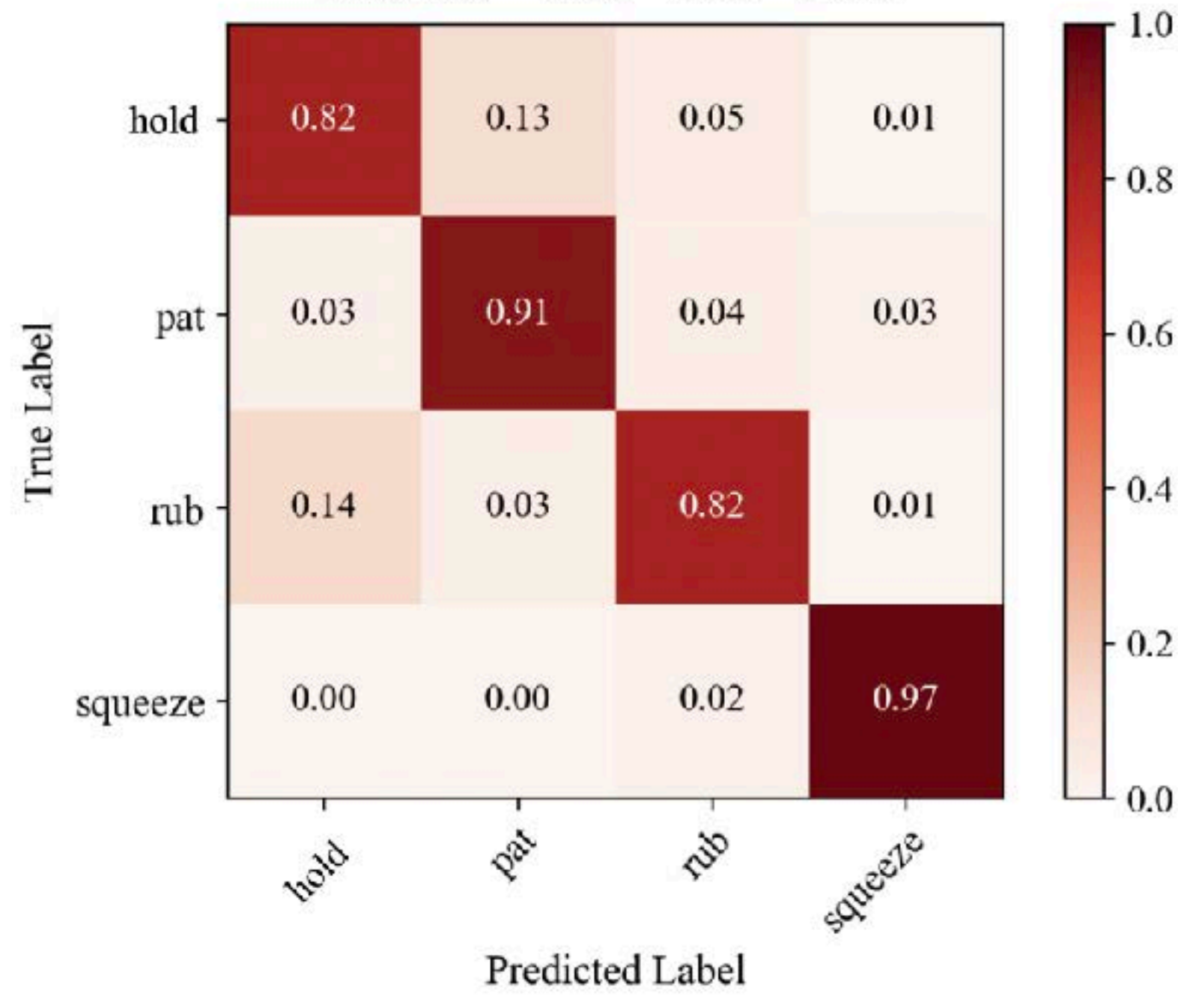
Release User on Demand

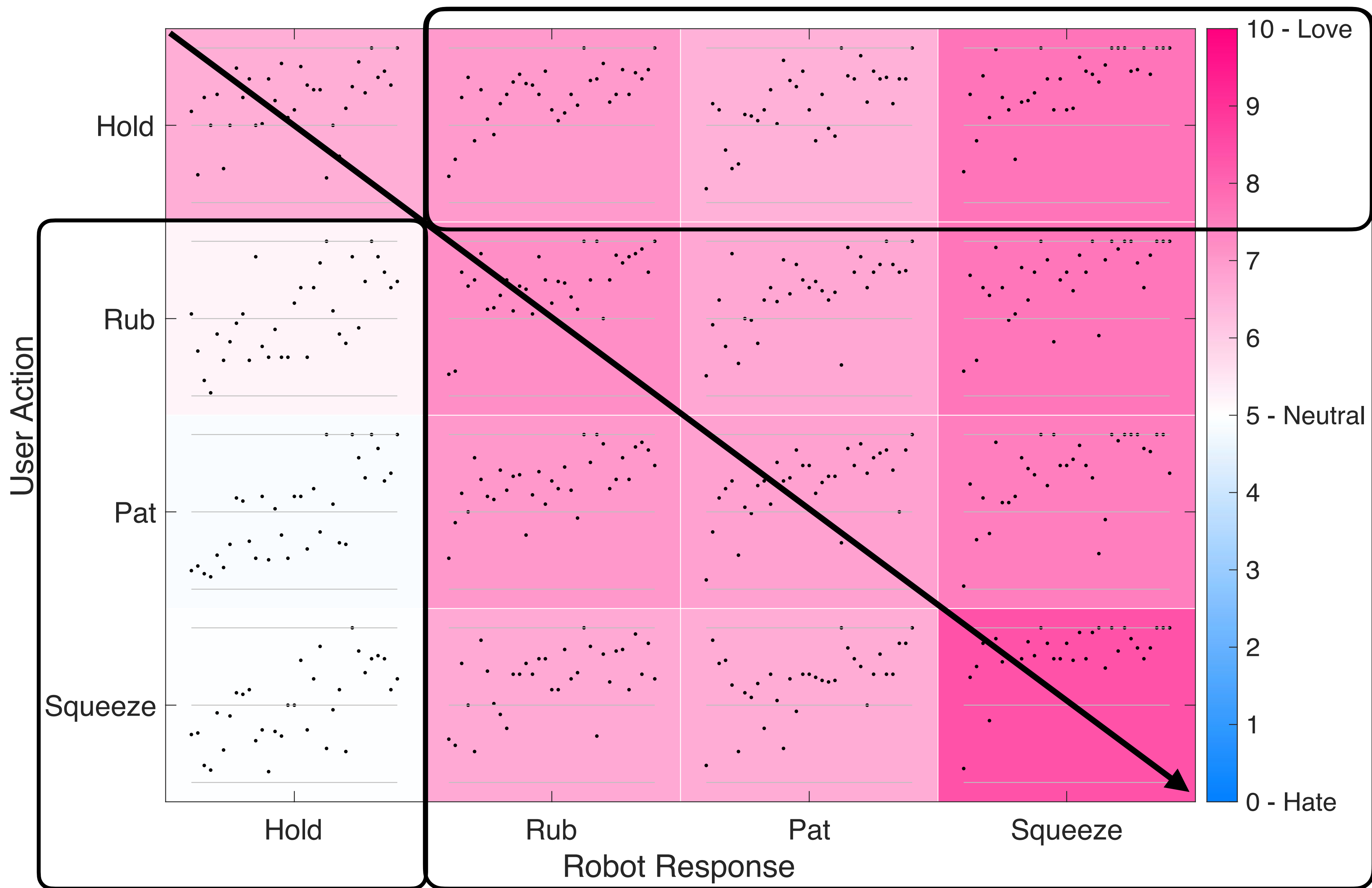
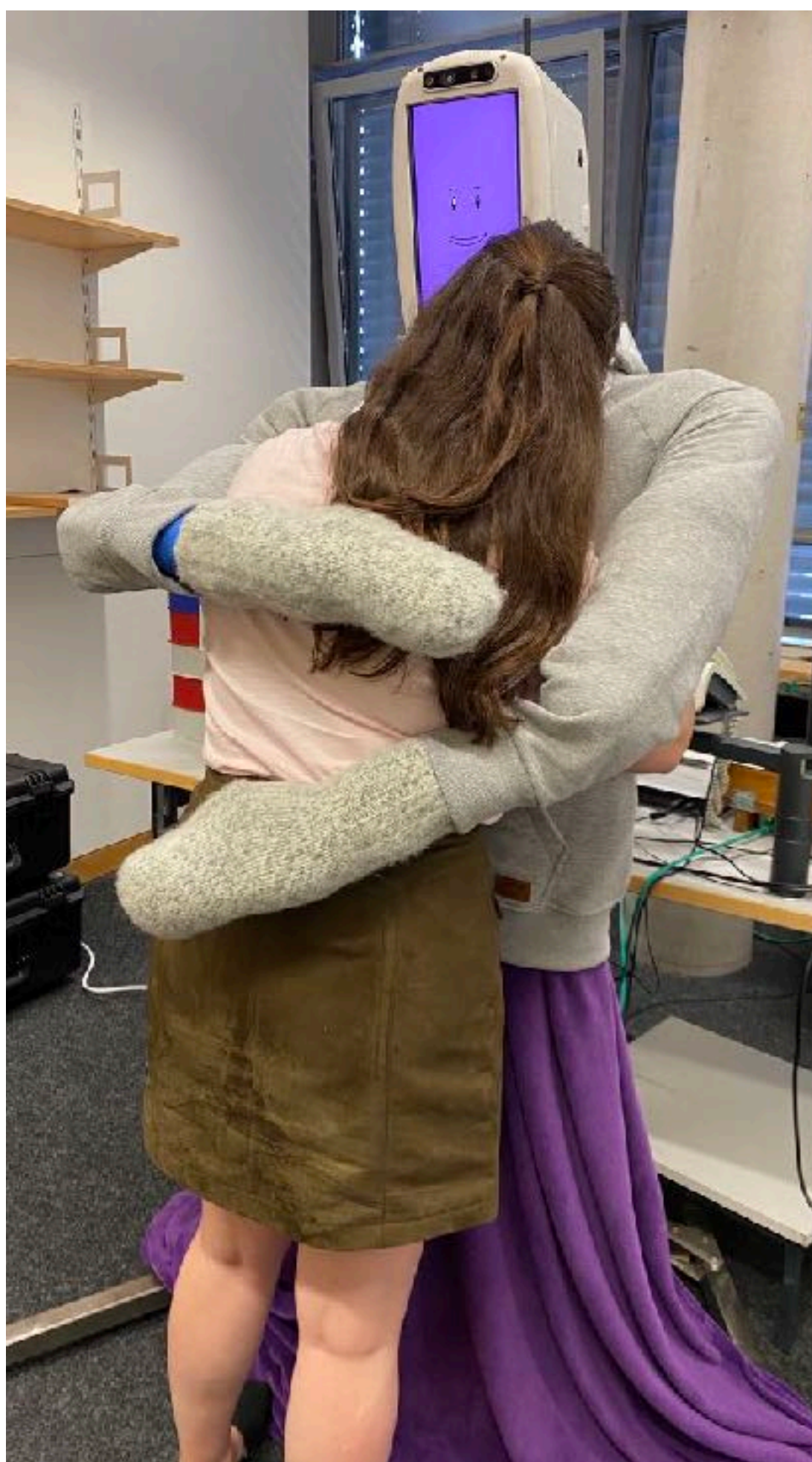


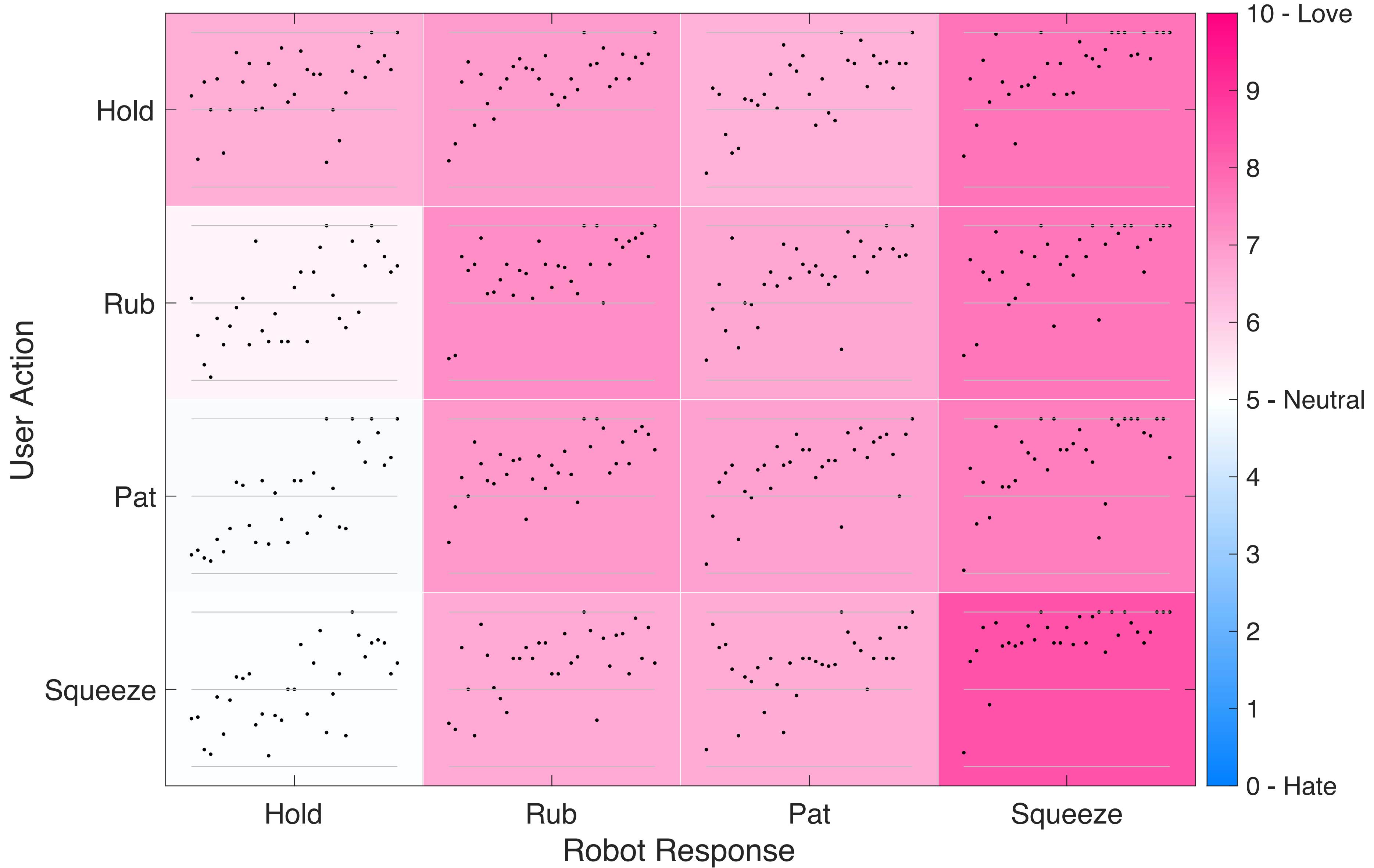
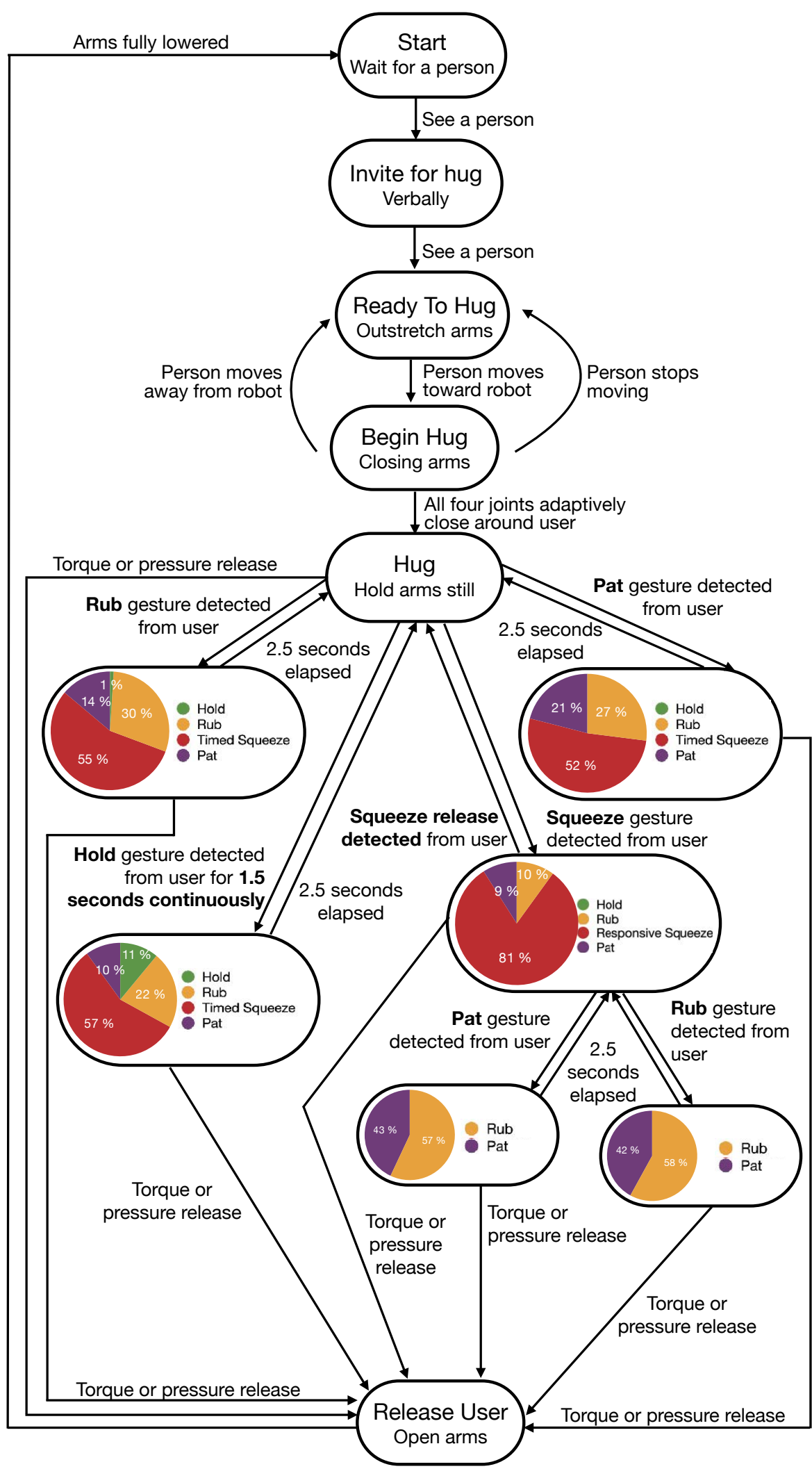
Inflated chest with internal microphone and pressure sensor



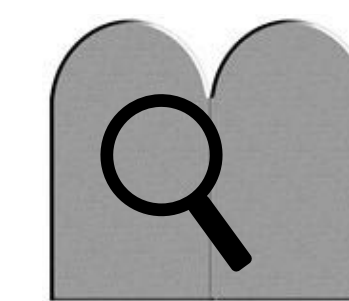
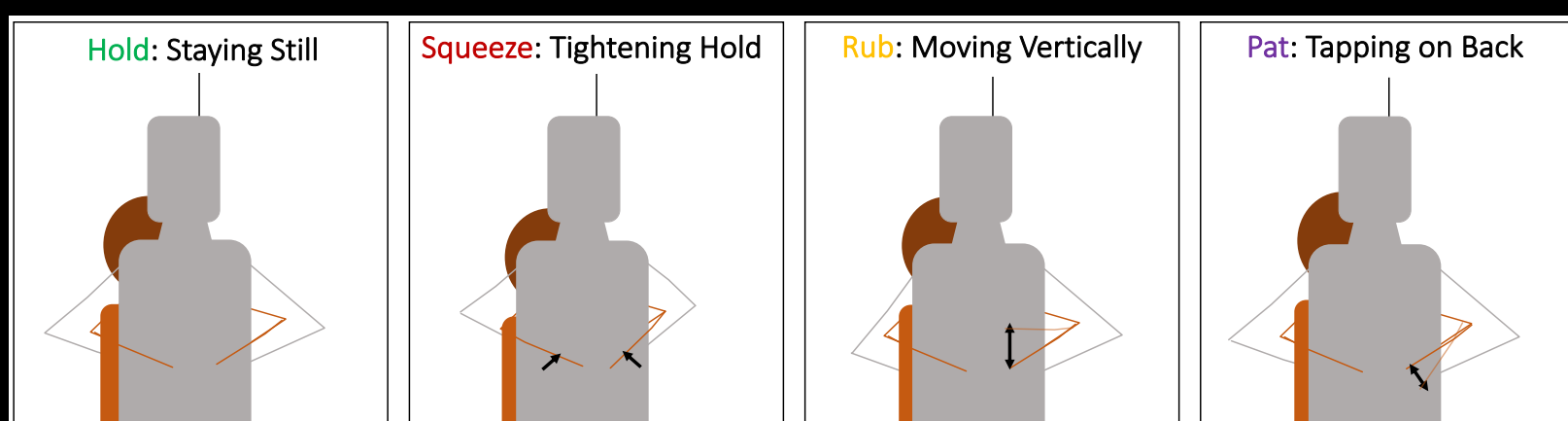
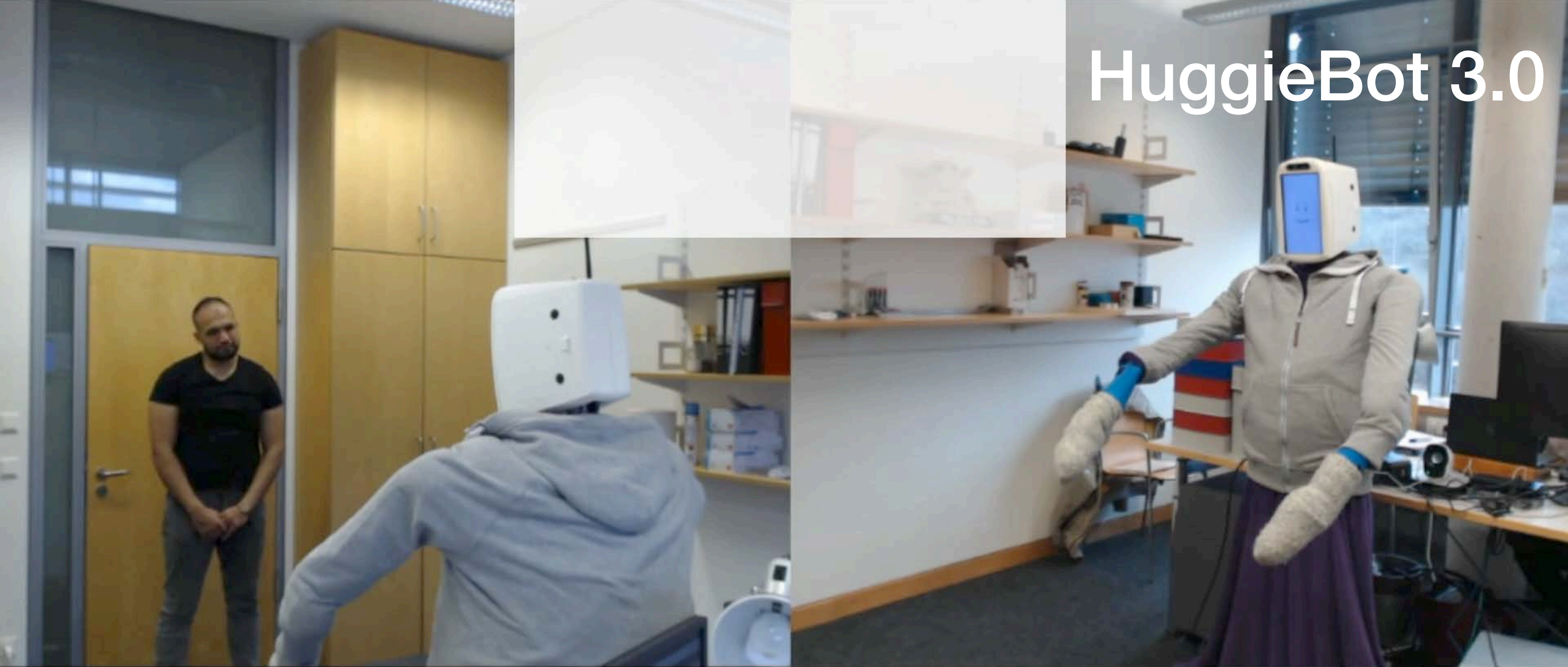
Test Set - W50 - O37- T0.75



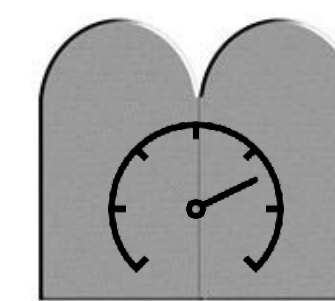




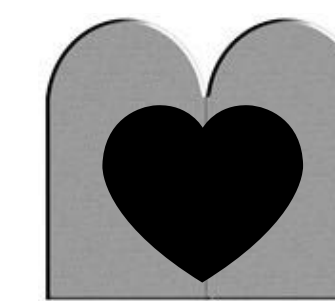
HuggieBot 3.0



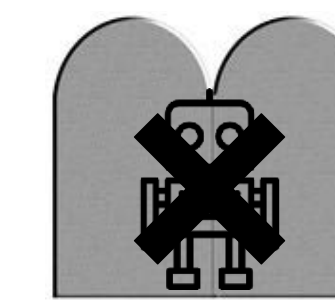
Detect and Classify Gestures



Respond Quickly

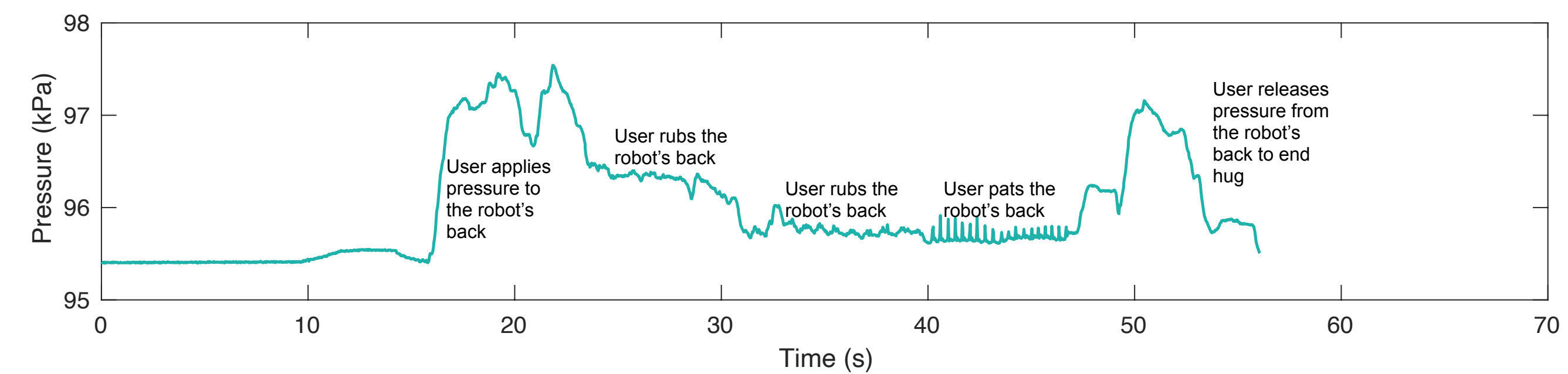
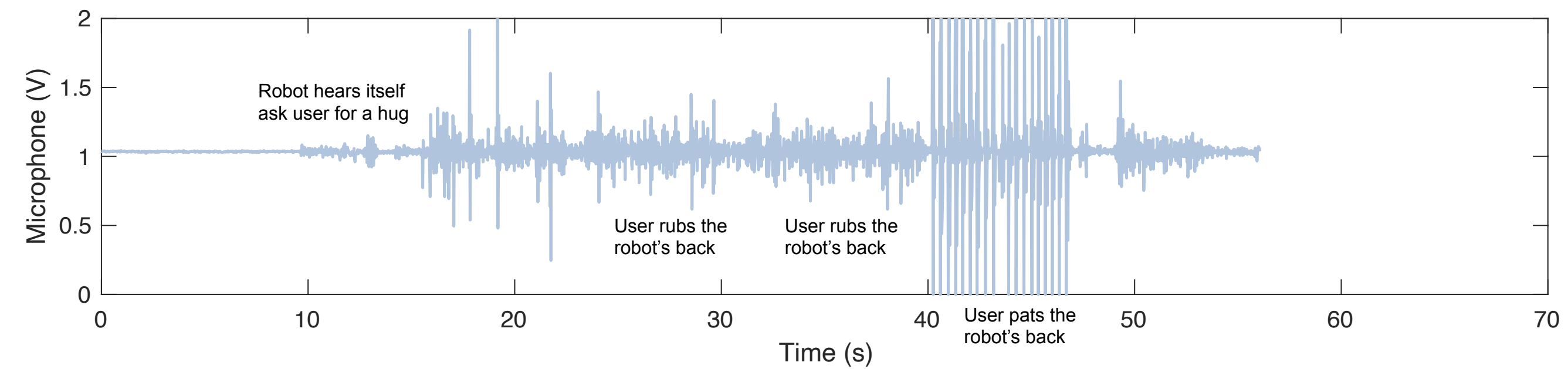
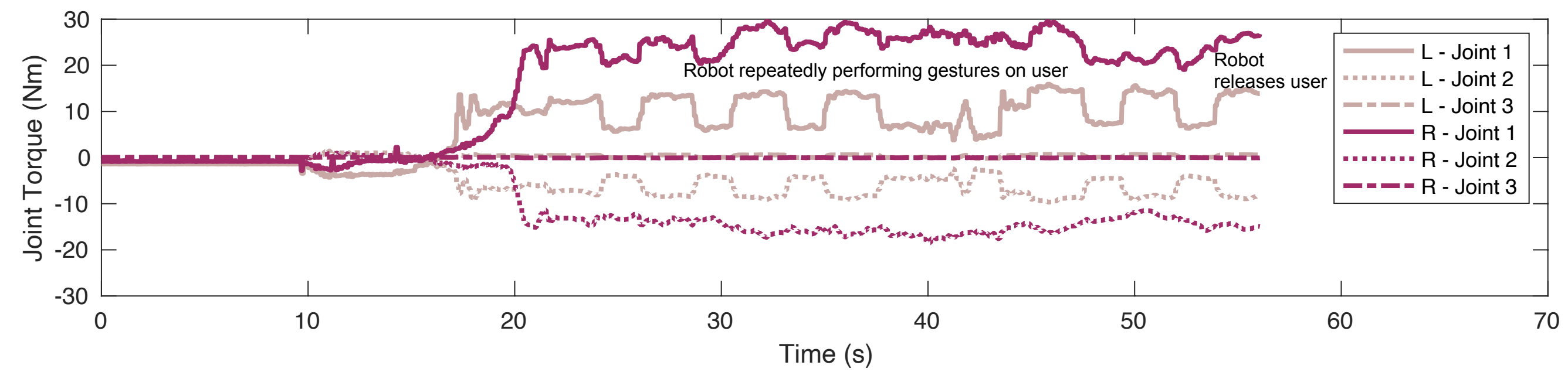
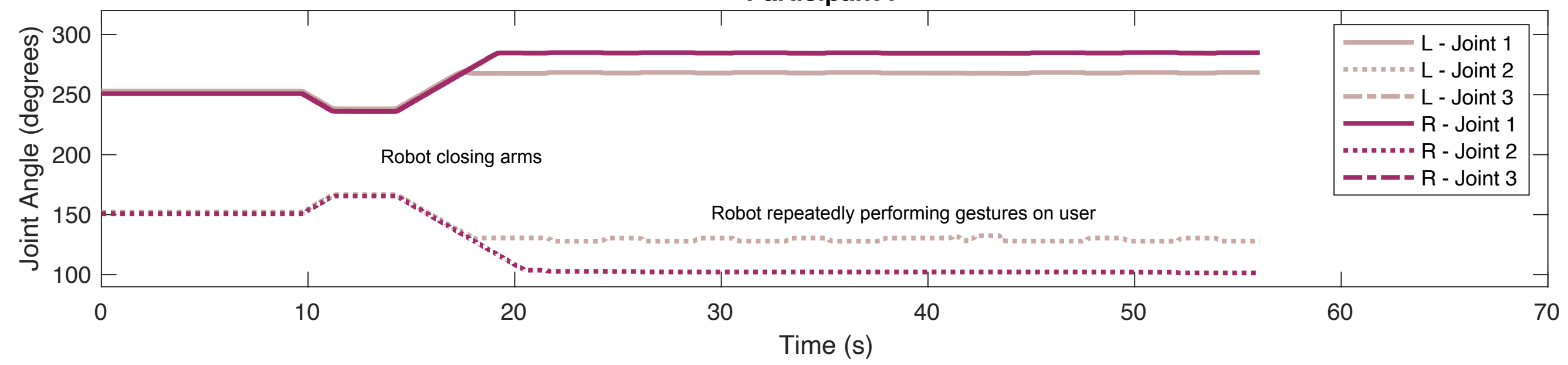


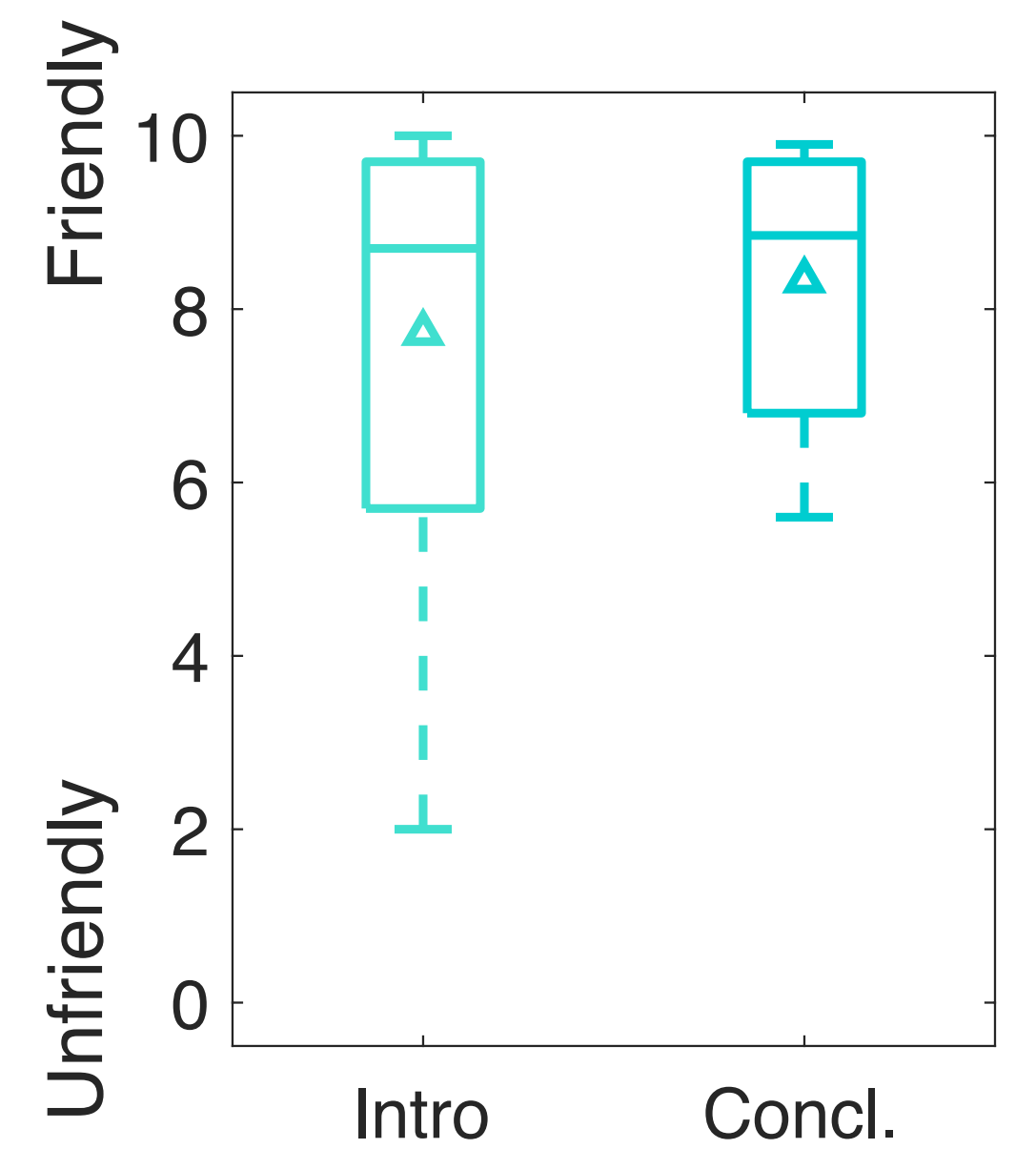
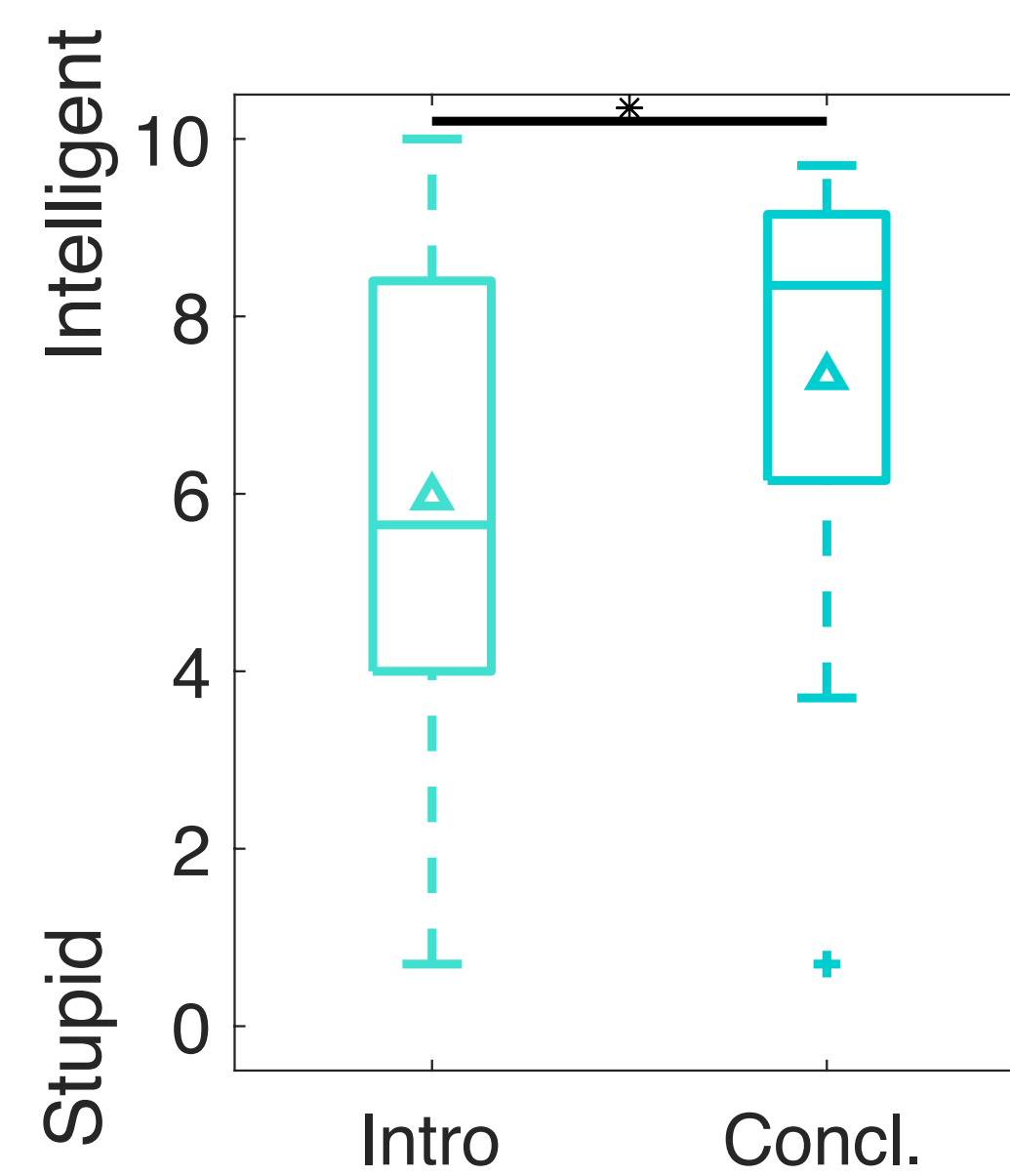
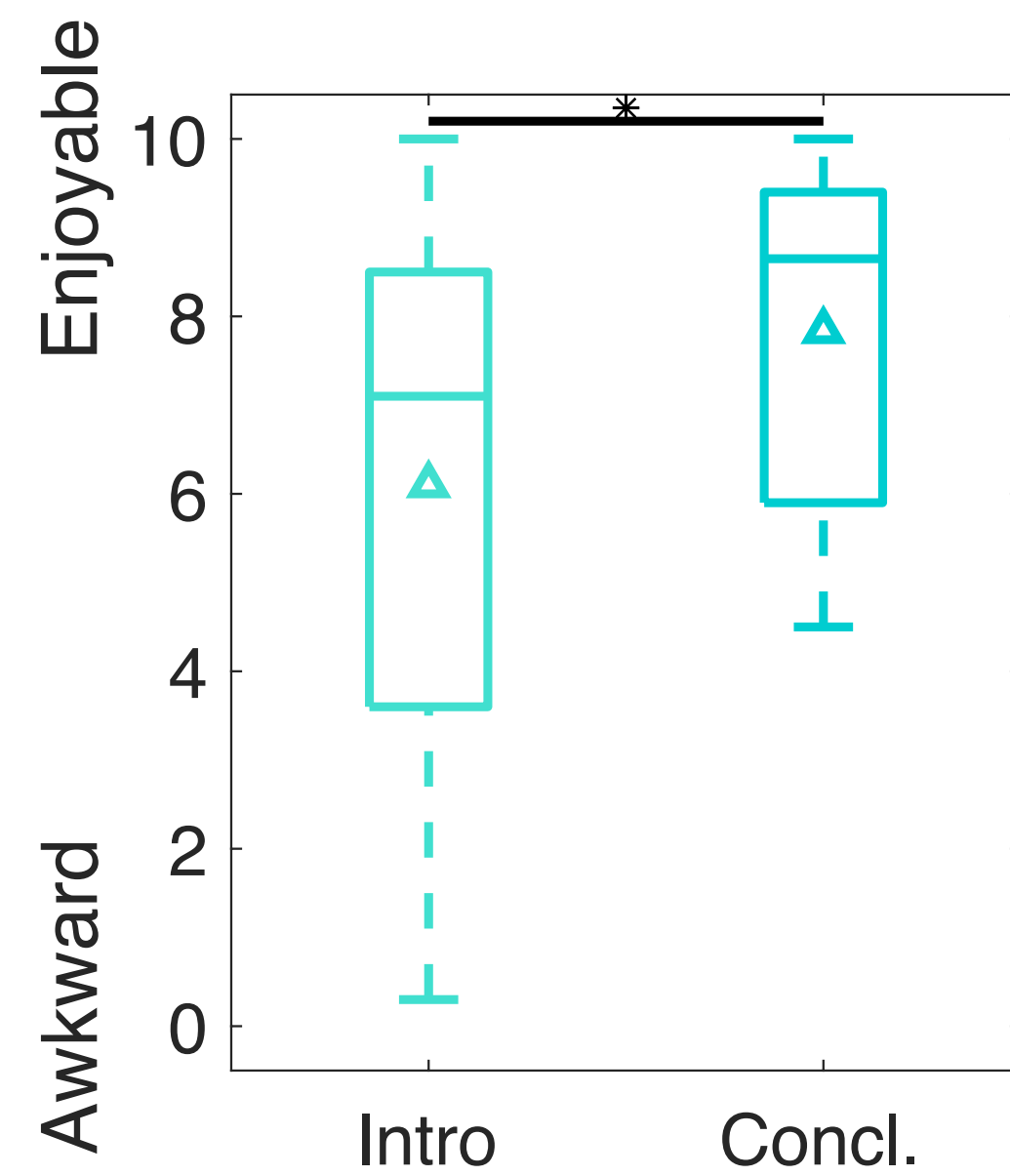
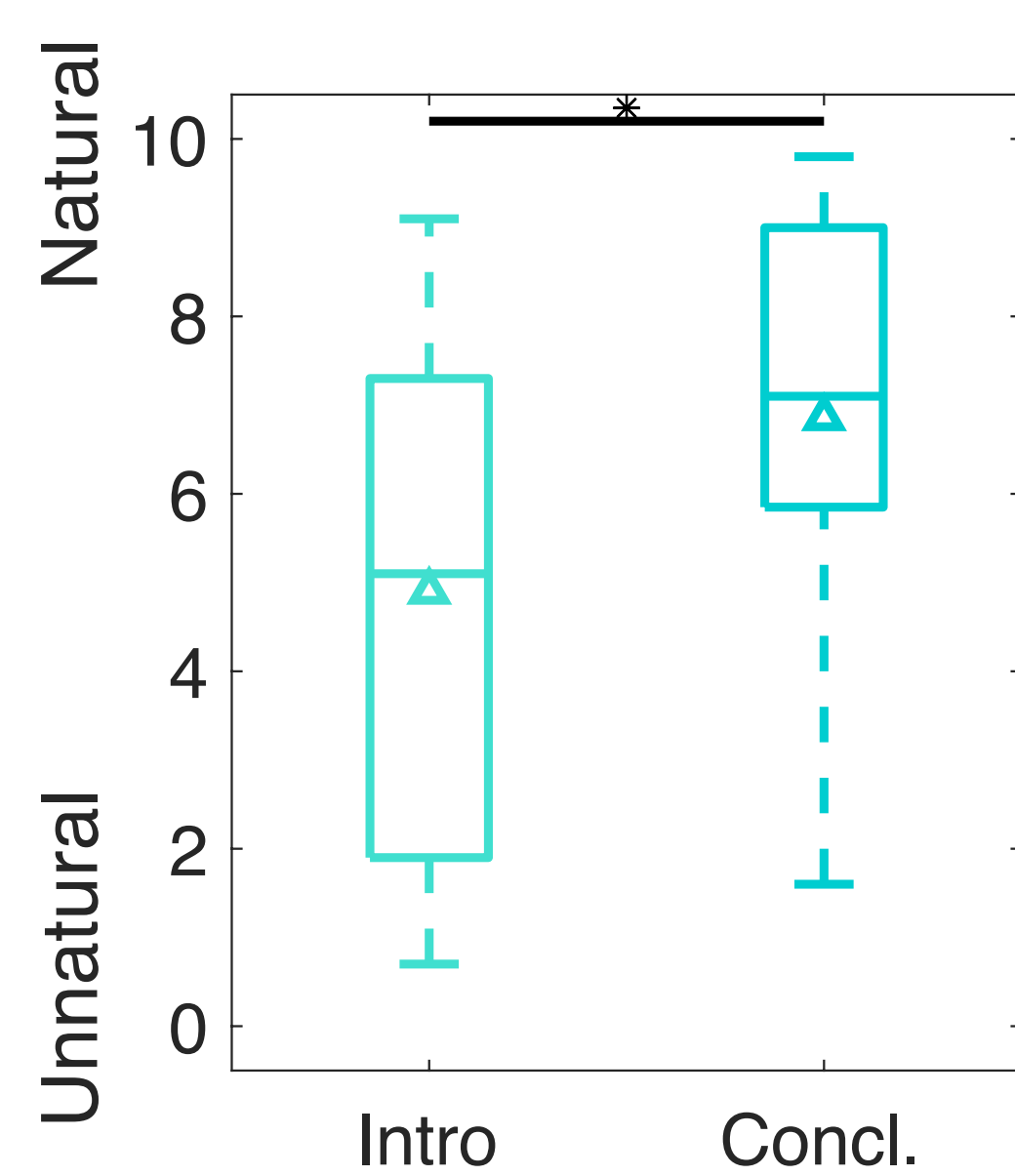
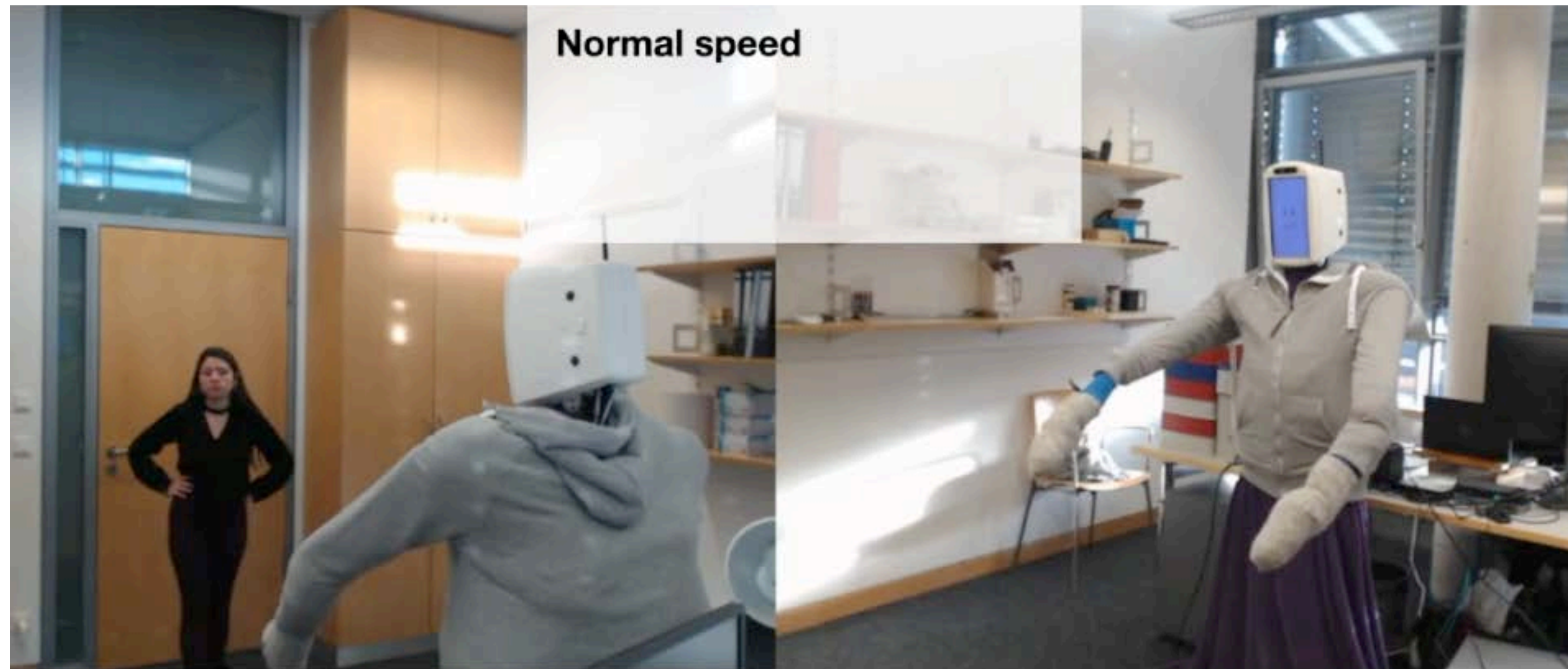
Be Affectionate, Pro-active

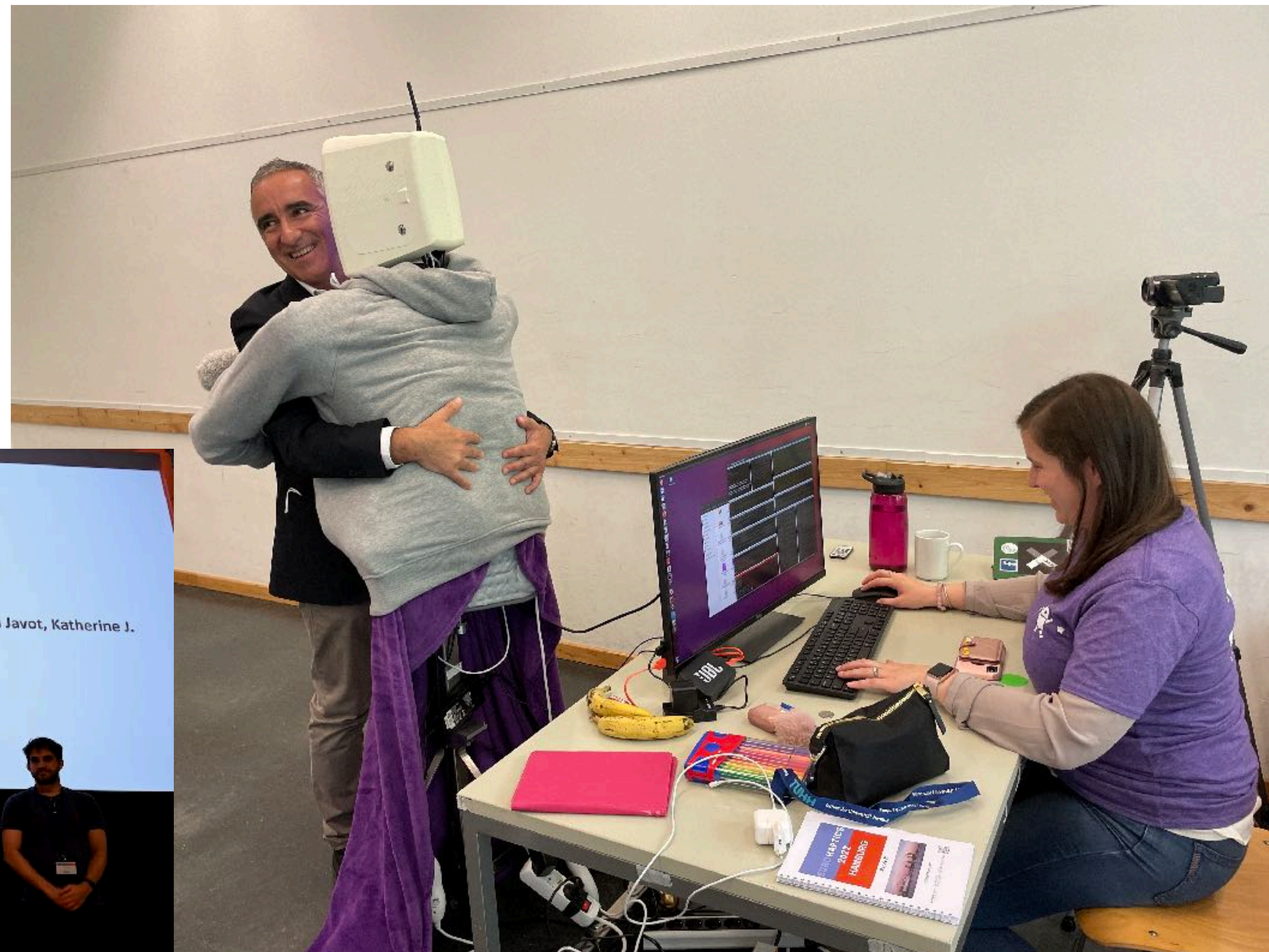


Be Semi-Spontaneous, Not Robotic

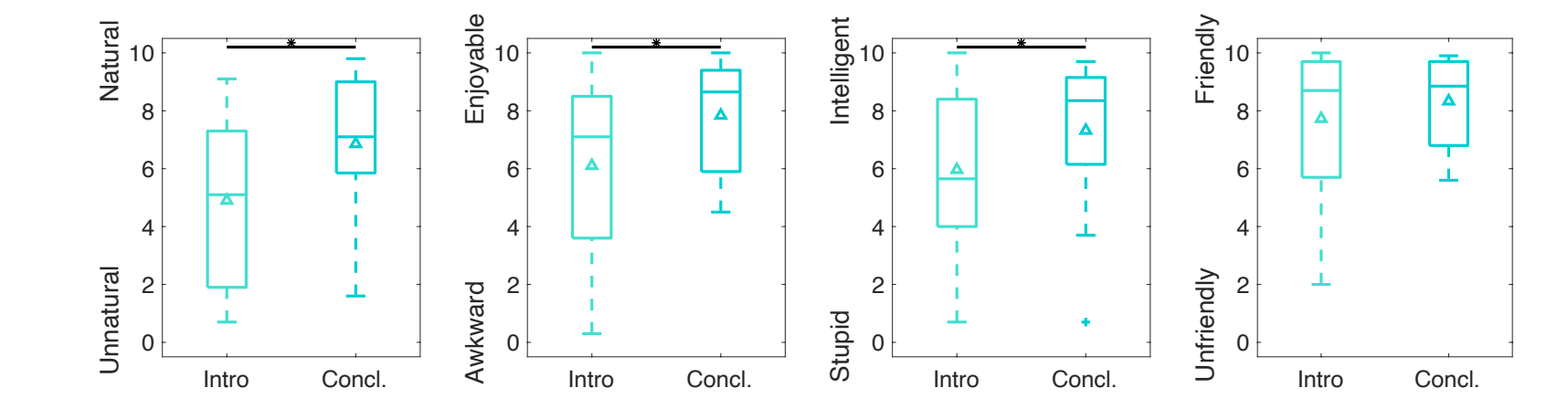
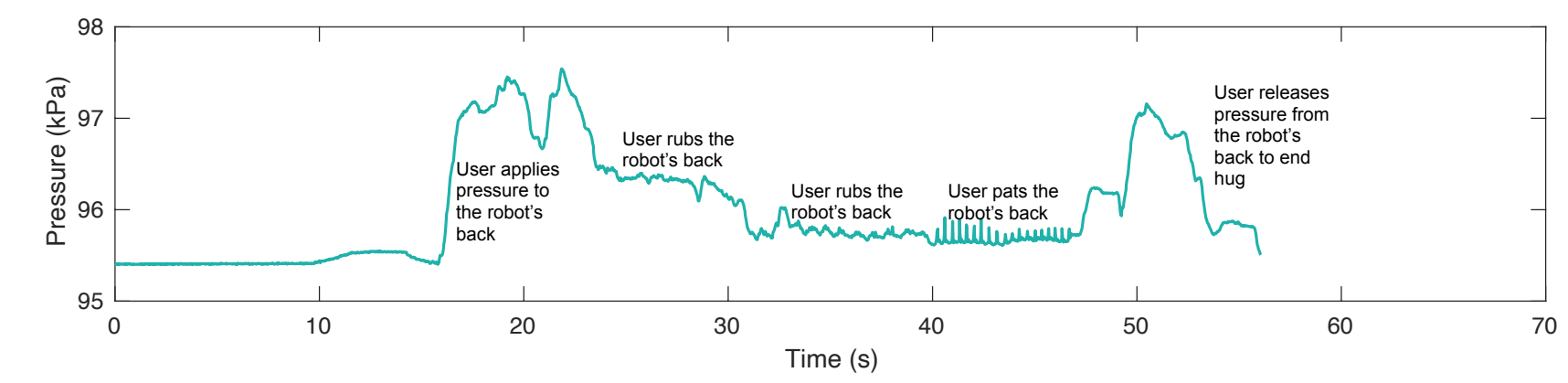
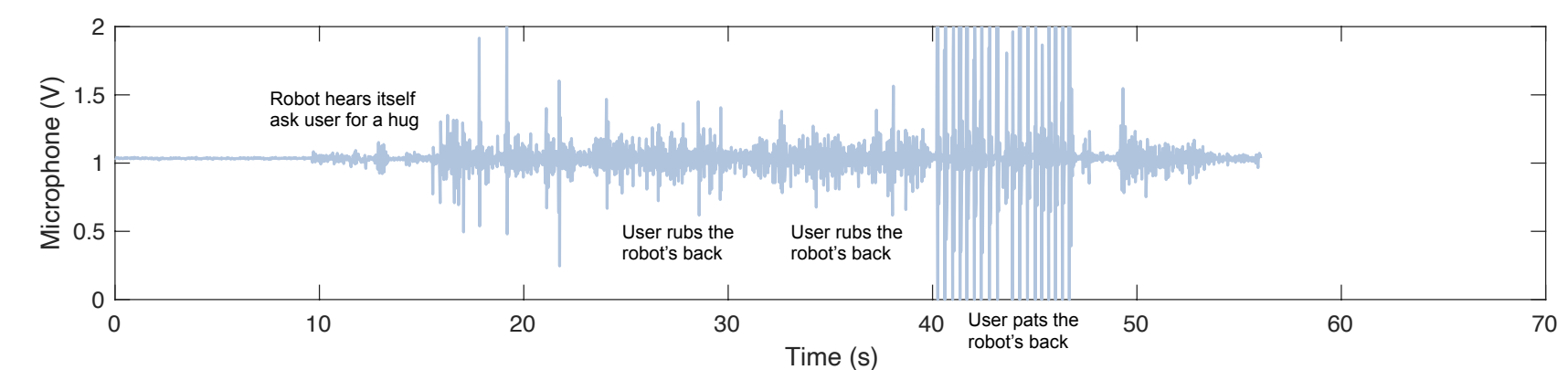
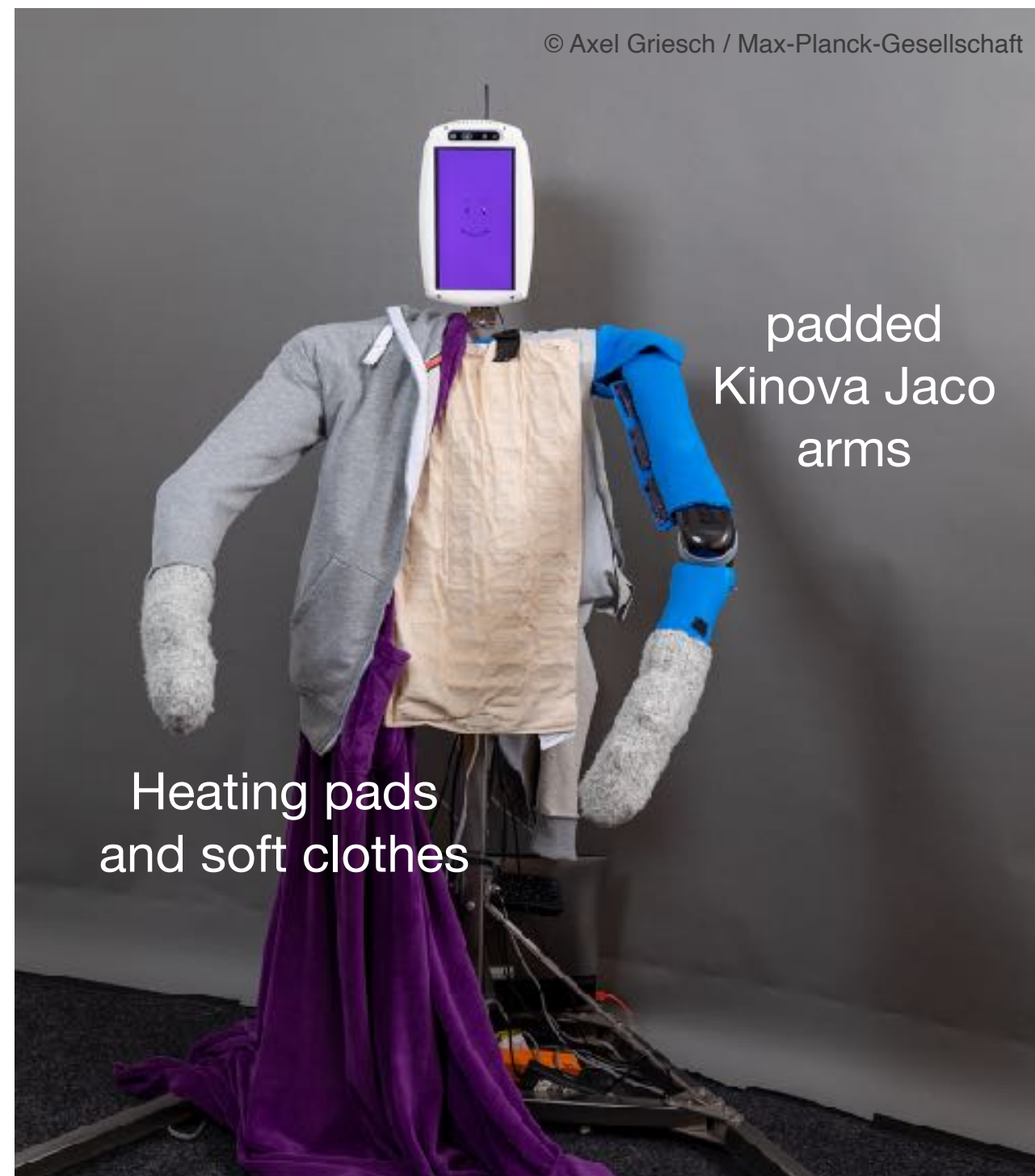
Participant 7







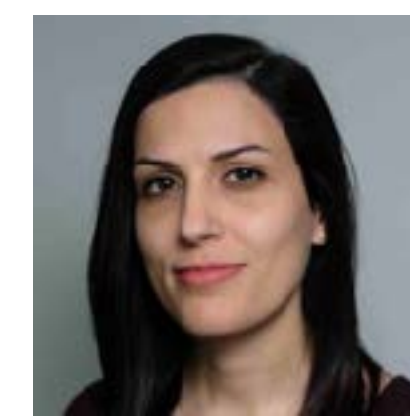
HuggieBot



Alexis E. Block
Recent MPI-IS/ETH
Doctoral Graduate +
Postdoc, UCLA



Sammy Christen
ETH Doctoral Student
advised by Otmar
Hilliges



Hasti Seifi
Recent MPI-IS Postdoc
+ Asst. Professor,
Univ. Copenhagen,
Moving to ASU



Shari L. Y. Kuchenbecker
R. W. Research



Otmar Hilliges
Professor, ETH Zürich



Roger Gassert
Professor, ETH Zürich



Katherine J. Kuchenbecker
Director, MPI-IS

HuggieBot

In the Arms of a Robot: Designing Autonomous Hugging Robots with Intra-Hug Gestures

ALEXIS E. BLOCK, Max Planck Institute for Intelligent Systems and ETH Zürich, Germany
HASTI SEIFI, University of Copenhagen, Denmark
OTMAR HILLIGES, ETH Zürich, Switzerland
ROGER GASSERT, ETH Zürich, Switzerland
KATHERINE J. KUCHENBECKER, Max Planck Institute for Intelligent Systems, Germany

Hugs are complex affective interactions that often include gestures like squeezes. We present six new guidelines for designing interactive hugging robots, which we validate through two studies with our custom robot. To achieve autonomy, we investigated robot responses to four human intra-hug gestures: holding, rubbing, patting, and squeezing. Thirty-two users each exchanged and rated sixteen hugs with an experimenter-controlled HuggieBot 2.0. The robot's inflated torso's microphone and pressure sensor collected data of the subjects' demonstrations that were used to develop a perceptual algorithm that classifies user actions with 88% accuracy. Users enjoyed robot squeezes, regardless of their performed action, they valued variety in the robot response, and they appreciated robot-initiated intra-hug gestures. From average user ratings, we created a probabilistic behavior algorithm that chooses robot responses in real time. We implemented improvements to the robot platform to create HuggieBot 3.0 and then validated its gesture perception system and behavior algorithm with sixteen users. The robot's responses and proactive gestures were greatly enjoyed. Users found the robot more natural, enjoyable, and intelligent in the last phase of the experiment than in the first. After the study, they felt more understood by the robot and thought robots were nicer to hug.

CCS Concepts: • **Computer systems organization** → **Robotics**; • **Human-centered computing** → **Empirical studies in interaction design**.

Additional Key Words and Phrases: social-physical human-robot interaction, behavioral algorithm, haptic sensing, user study

ACM Reference Format:

Alexis E. Block, Hasti Seifi, Otmar Hilliges, Roger Gassert, and Katherine J. Kuchenbecker. 2021. In the Arms of a Robot: Designing Autonomous Hugging Robots with Intra-Hug Gestures. *ACM Trans. Hum.-Robot Interact.* 1, 1, Article 1 (January 2021), 48 pages. <https://doi.org/10.1145/1122445.1122456>

1 INTRODUCTION

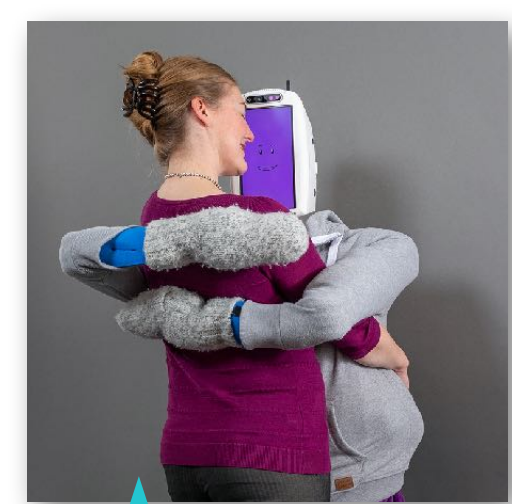
From the moment we are born, social touch affects our future ability to function well in society. Infants who are held by their mothers for two hours after they are born have better interactions with their mothers and are better at handling stress [72]. In such a close, positive relationship, the hormone oxytocin is released when the two partners see, hear, or even think of each other. In turn,

Authors' addresses: Alexis E. Block, alexis@is.mpg.de, Max Planck Institute for Intelligent Systems and ETH Zürich, Stuttgart, Germany; Hasti Seifi, University of Copenhagen, Copenhagen, Denmark, hs@di.ku.dk; Otmar Hilliges, ETH Zürich, Zürich, Switzerland, otmar.hilliges@inf.ethz.ch; Roger Gassert, ETH Zürich, Zürich, Switzerland, roger.gassert@hest.ethz.ch; Katherine J. Kuchenbecker, Max Planck Institute for Intelligent Systems, Stuttgart, Germany, kjk@is.mpg.de.

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2573-9522/2021/1-ART1 \$15.00
<https://doi.org/10.1145/1122445.1122456>

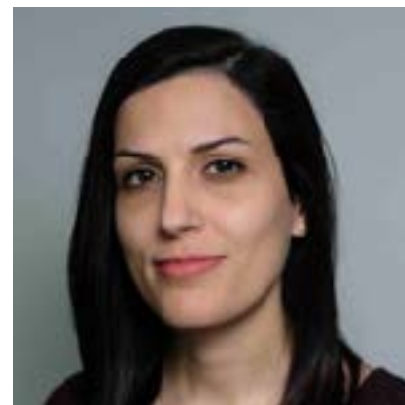
ACM Trans. Hum.-Robot Interact., Vol. 1, No. 1, Article 1.



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Recent MPI-IS/ETH
Doctoral Graduate +
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Sammy Christen
ETH Doctoral Student
advised by Otmar
Hilliges



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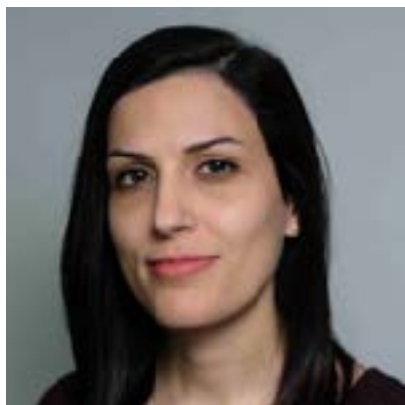
HuggieBot



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Softness, Warmth, and Responsiveness Improve Robot Hugs

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Abstract
Hugs are one of the first forms of contact and affection humans experience. Due to their prevalence and health benefits, roboticists are naturally interested in having robots one day hug humans as seamlessly as humans hug other humans. This project's purpose is to evaluate human responses to different robot physical characteristics and hugging behaviors. Specifically, we aim to test the hypothesis that a soft, warm, touch-sensitive PR2 humanoid robot can provide humans with satisfying hugs by matching both their hugging pressure and their hugging duration. Thirty relatively young and rather technical participants experienced and evaluated twelve hugs with the robot, divided into three randomly ordered trials that focused on physical robot characteristics (single factor, three levels) and nine randomly ordered trials with low, medium, and high hug pressure and duration (two factors, three levels each). Analysis of the results showed that people significantly prefer soft, warm hugs over hard, cold hugs. Furthermore, users prefer hugs that physically squeeze them and release immediately when they are ready for the hug to end. Taking part in the experiment also significantly increased positive user opinions of robots and robot use.

Keywords Physical human-robot interaction · Social robotics · System evaluation

1 Introduction
Hugging another person gives each participant social support, relieves stress, lowers blood pressure, and increases oxytocin levels [7]. With the health benefits and prevalence of hugs in daily human interactions, it is natural that roboticists have tried to artificially create this gesture. A major challenge of mechanizing hugs is the safety and comfort of the human during this intimate exchange. Researchers, therefore, have taken many different approaches, as summarized in Sect. 2.

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The Six Hug Commandments: Design and Evaluation of a Human-Sized Hugging Robot with Visual and Haptic Perception

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ABSTRACT
Receiving a hug is one of the best ways to feel socially supported, and the lack of social touch can have severe negative effects on an individual's well-being. Based on previous research both within and outside of HRI, we propose six tenets ("commandments") of natural and enjoyable robotic hugging: a hugging robot should be soft, be warm, be human sized, visually perceive its user, adjust its embrace to the user's size and position, and reliably release when the user wants to end the hug. Prior work validated the first two tenets, and the final four are new. We followed all six tenets to create a new robotic platform, HuggieBot 2.0, that has a soft, warm, inflated body (HuggieChest) and uses visual and haptic sensing to deliver closed-loop hugging. We first verified the outward appeal of this platform in comparison to the previous PR2-based HuggieBot 1.0 via an online video-watching study involving 117 users. We then conducted an in-person experiment in which 32 users each exchanged eight hugs with HuggieBot 2.0, experiencing all combinations of visual hug initiation, haptic sizing, and haptic releasing. The results show that adding haptic reactivity definitively improves user perception a hugging robot, largely verifying our four new tenets and illuminating several interesting opportunities for further improvement.

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1 INTRODUCTION
Hugging has significant social and physical health benefits for humans. Not only does a hug help lower blood pressure, alleviate stress and anxiety, and increase the body's levels of oxytocin, but it also provides social support, increases trust, and fosters a sense of community and belonging [6]. Social touch in a broader sense is also vital for maintaining many kinds of relationships among humans and primates alike [32]; hugs seem to be a basic evolutionary need. They are therefore highly popular! An online study conducted in 2020 polled 1,204,986 people to find out "what is the best thing?" Hugs earned fifth place out of 8,850 things, behind only sleep, electricity, the Earth's magnetic field, and gravity [27]. The absence of social touch can have detrimental effects on child development [4]. Unfortunately, ever more interactions are happening remotely and online, especially during this unprecedented time of physical distancing due to COVID-19. An increasing number of people are suffering from loneliness and depression due to increased workload and population aging [21, 22]. Our long-term research goal is to determine the extent to which we can close the gap between the virtual and physical worlds via hugging robots that provide high-quality social touch.

Making a good hugging robot is difficult because it must understand the user's nonverbal cues, realistically replicate a human hug, and ensure user safety. We believe that such robots need multimodal perception to satisfy all three of these goals, a target no previous system has reached. Some approaches focus primarily on safety, providing the user with the sensation of being hugged without being able to actively reciprocate the hugging motion [13, 33, 36]. Conversely, other researchers focus on providing the user with an item to hug, but that item cannot hug the user back [10, 30, 31].

Figure 1: A user hugging HuggieBot 2.0.

In the Arms of a Robot: Designing Autonomous Hugging Robots with Intra-Hug Gestures

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Hugs are complex affective interactions that often include gestures like squeezes. We present six new guidelines for designing interactive hugging robots, which we validate through two studies with our custom robot. To achieve autonomy, we investigated robot responses to four human intra-hug gestures: holding, rubbing, patting, and squeezing. Thirty-two users each exchanged and rated sixteen hugs with an experimenter-controlled HuggieBot 2.0. The robot's inflated torso's microphone and pressure sensor collected data of the subjects' demonstrations that were used to develop a perceptual algorithm that classifies user actions with 88% accuracy. Users enjoyed robot squeezes, regardless of their performed action, they valued variety in the robot response, and they appreciated robot-initiated intra-hug gestures. From average user ratings, we created a probabilistic behavior algorithm that chooses robot responses in real time. We implemented improvements to the robot platform to create HuggieBot 3.0 and then validated its gesture perception system and behavior algorithm with sixteen users. The robot's responses and proactive gestures were greatly enjoyed. Users found the robot more natural, enjoyable, and intelligent in the last phase of the experiment than in the first. After the study, they felt more understood by the robot and thought robots were nicer to hug.

CCS Concepts: • Computer systems organization → Robotics; • Human-centered computing → Empirical studies in interaction design.

Additional Key Words and Phrases: social-physical human-robot interaction, behavioral algorithm, haptic sensing, user study

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1 INTRODUCTION
From the moment we are born, social touch affects our future ability to function well in society. Infants who are held by their mothers for two hours after they are born have better interactions with their mothers and are better at handling stress [72]. In such a close, positive relationship, the hormone oxytocin is released when the two partners see, hear, or even think of each other. In turn,

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Insight



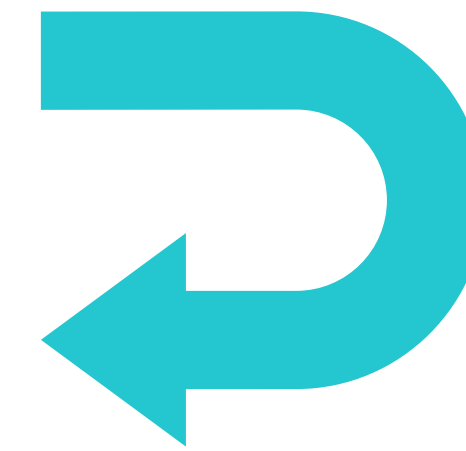
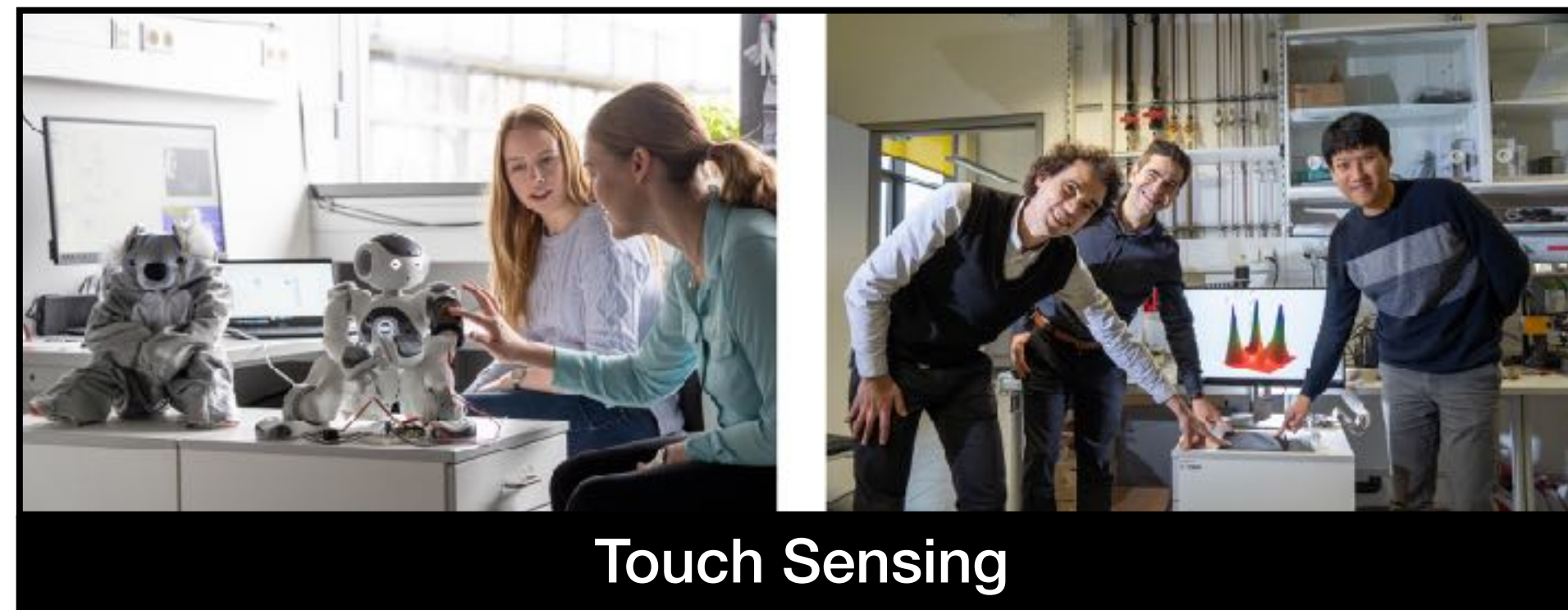
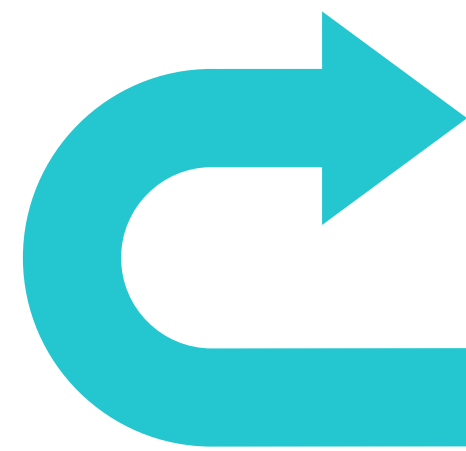
HuggieBot



Insight



HuggieBot



My ideal touch sensors:

- are soft
- cover my robot
- detect new contact
- have high dynamic range
- respond quickly
- provide useful information
- are robust and reliable
- integrate easily with my robot
- are low cost and accessible

Overarching Ideas



- The sense of **touch** is important!
- Touch itself is **multimodal**, mixing many distinct modalities that are not yet standardized like visual and auditory perception.
- Tactile sensors should have **broad spatial sensitivity** and **high temporal bandwidth**.
- **Individual accelerometers, microphones, and pressure sensors** can be used to instrument large robot body parts.
- Haptic perceptual algorithms need to work in **real time** so the robot can **quickly react** to detected events.





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thank you

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Questions and comments?



Insight



HuggieBot

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